

# ioLogik MXIO.NET Library User Manual

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[www.moxa.com/product](http://www.moxa.com/product)

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# ioLogik MXIO.NET Library User Manual

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# 1

## Overview

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This reference introduces the MXIO.NET Library for Moxa's ioLogik 4000, E4200, E2000, and R2000 remote I/O.

The following topics are covered in this chapter:

- What is the MXIO.NET Library?**
- Supported Platforms**
- Supported I/O Modules**
- Supported I/O Firmware**
- How to Install MXIO.NET Library**
- How to link MXIO.NET Library Using VB.NET and C#**
- Check the version of the .NET Framework**

## What is the MXIO.NET Library?

The MXIO.NET library is developed for the ioLogik 2000, ioLogik 4000, and ioLogik 4200 series; it provides one unmanaged DLL file to be used by higher-level computer languages. It has no valid CLR (Common Language Runtime) header.

The DLL file is written by Visual C++ 2005 and provides numerous functions for a variety of digital input/output, Counter/Timer Analog input/output, and RS-485/Ethernet communication operations with ioLogik 2000, ioLogik 4000, and ioLogik 4200 series hardware.

The DLL can be used with Windows operation system, eliminating the need to process the lower-level hardware controls.

The DLL files can be used by higher-level computer language easily. For example, it provides lots of demo programs that are written in Visual C# and Visual Basic.NET. After installed MXIO.NET Library, all functions and example codes can be found in the start up menu.

## Supported Platforms

- Windows 2000/XP/2003/Vista
- WinCE 5.0 ARMV4I(UC-712x, UC-7420)
- WinCE 6.0 x86(V481)

## Supported I/O Modules

For a list of I/O modules that are supported by this library, please refer to *Chapter 10, Product Model and ID Reference Table*.



### ATTENTION

Click&Go logic and active I/O messaging are supported by the ioLogik E2000 and ioLogik E4200.

## Supported I/O Firmware

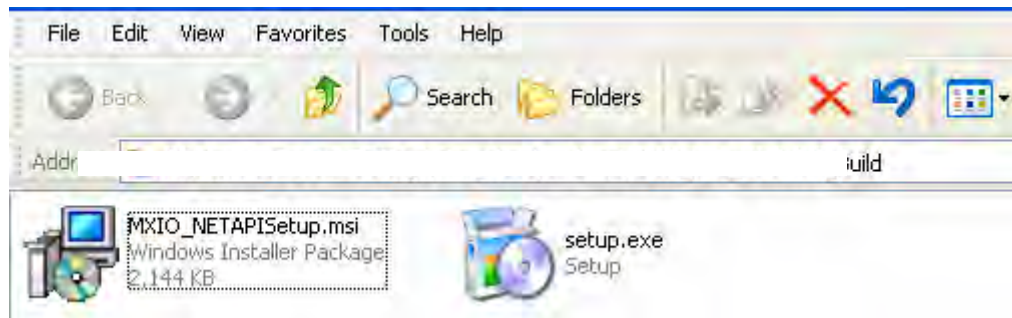
The latest MXIO library contains functions that support the latest firmware. Please refer to the following table to upgrade to the proper version. Please also refer to the ioLogik user's manual for the firmware upgrade procedures.

ioLogik Model	E2210	E2212	E2214	E2240	E2242	E2260	E2262	R2110	R2140
Firmware Version	V3.1↑	V3.1↑	V3.1↑	V2.2↑	V1.3↑	V1.2↑	V1.0↑	V1.4↑	V1.2↑

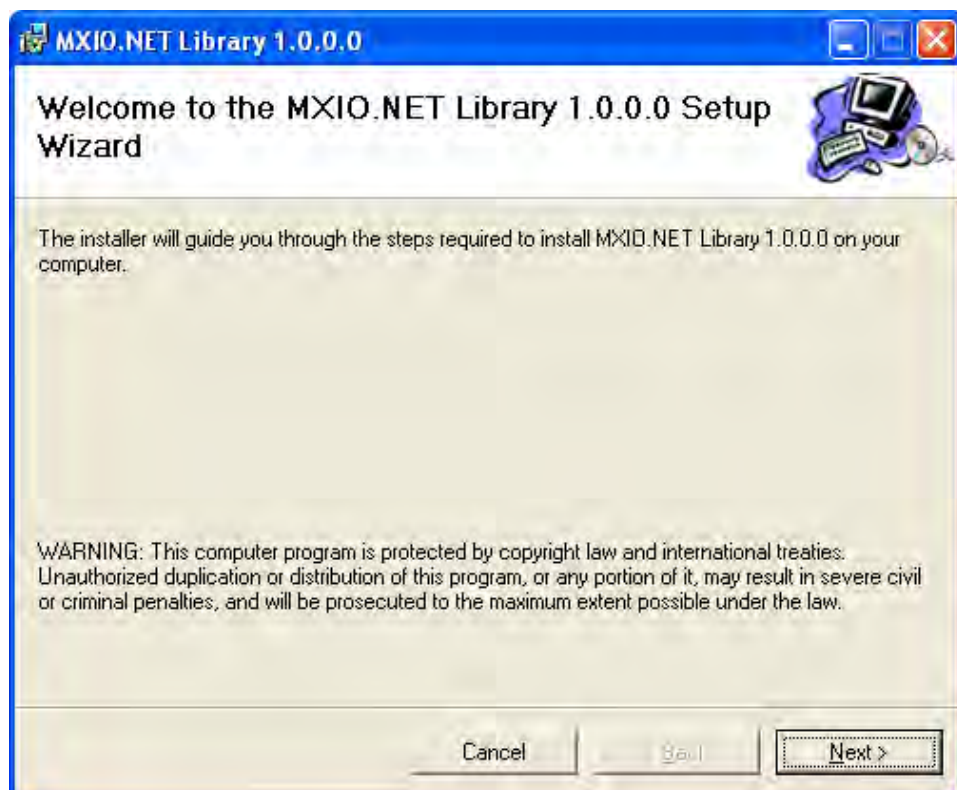
ioLogik Model	E4200								
Firmware Version	V1.0↑								

## How to Install MXIO.NET Library

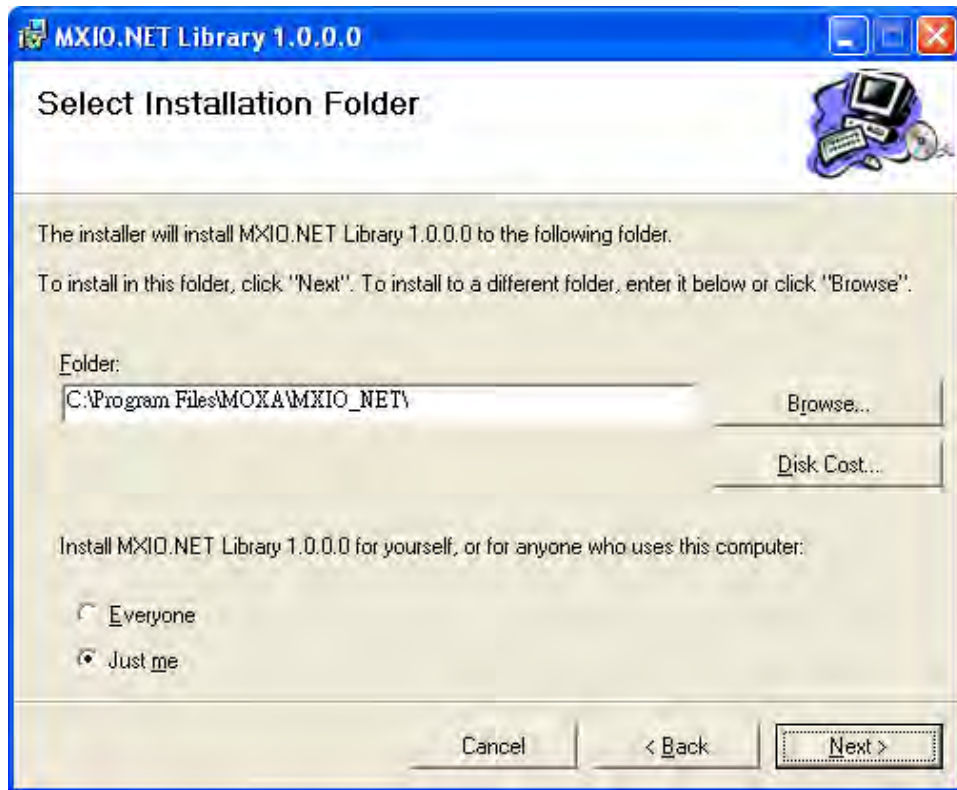
- Download MXIO.NET library from Moxa download center. <http://www.moxa.com/support/>.
- Extract the Zip file and find “setup.exe”.



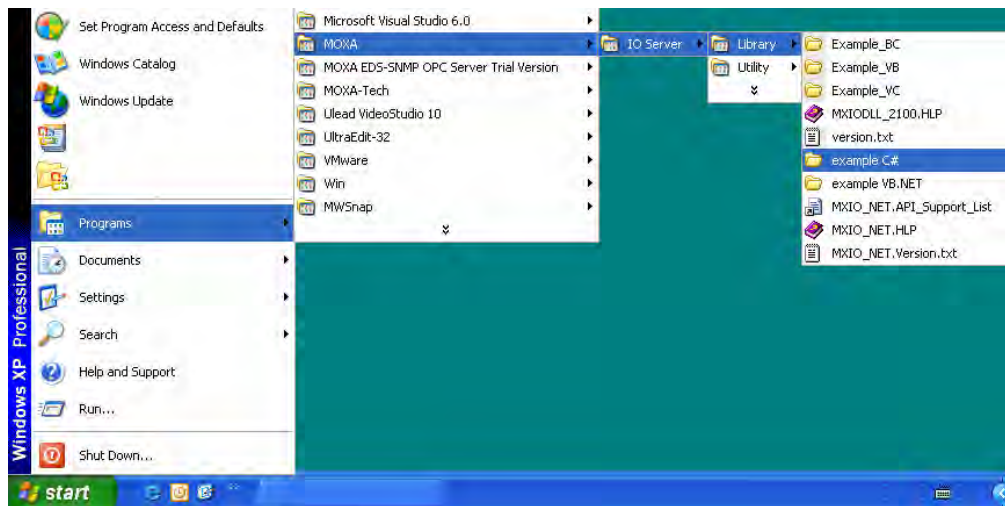
- Start to install MXIO.NET Library.



- Define the installed path for MXIO.NET library. The system default path is “C:\Program Files\MOXA\MXIO.NET\”.



- After installed the MXIO, user can find example code, help file, and introduction from start menu.



## How to link MXIO.NET Library Using VB.NET and C#

- **How to link mxio.NET lib using VB.NET**

**Add Existing Item into your project**

C:\Program Files\MOXA\MXIO\_NET\include\vb.net\MXIO.vb

**Use MXIO.NET LIB API into your project**

**Add class name “MXIO\_VB” before function name to notify to link with MXIO.NET LIB API**

Ex. Function call: MXIO\_VB.MXEIO\_Connect (.....)

Return code: MXIO\_VB.MXIO\_OK

- **How to link mxio.NET lib using C#**

**Add Existing Item into to your project and change namespace as your project**

C:\Program Files\MOXA\MXIO\_NET\include\c#\MXIO.cs.

Default namespace is “MOXA\_CSharp\_MXIO”

**Use MXIO.NET LIB API in your project**

**Add class name “MXIO\_CS” before function name to notify to link with MXIO.NET LIB API**

Ex. Function call: MXIO\_CS.MXEIO\_Connect (.....)

Return code: MXIO\_CS.MXIO\_OK

## Check the version of the .NET Framework

Moxa.NET library need to be worked with .NET Framework V2.0.50727 or above.

How to determine which versions of the .NET Framwrok are installed and whether service packs have been applied. Please refer to Microsoft official website.

<http://support.microsoft.com/kb/318785/en-us>

# 2

## Programming Flow

---

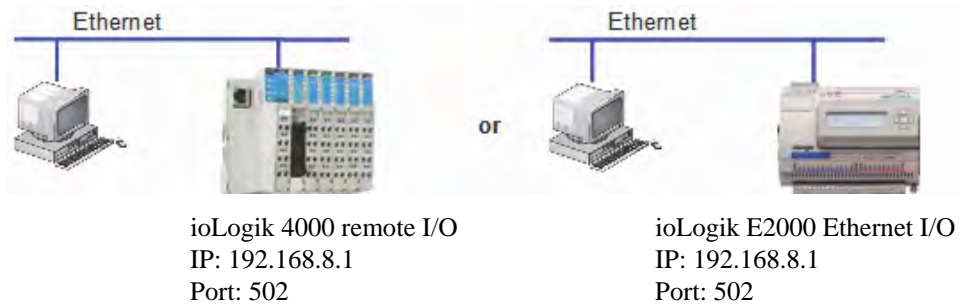
The process used to obtain access to a remote I/O device on an ioLogik is similar for both Ethernet and serial interfaces. Five different scenarios are described below.

The following topics are covered:

- ❑ **Connecting to a Single Ethernet I/O**
- ❑ **Connecting to Multiple Ethernet I/O**
- ❑ **Connecting to a Single Serial I/O**
- ❑ **Connecting to Multiple RS-485 I/O**
- ❑ **Connecting to the ioLogik E2000 and Attached RS-485 I/O**
- ❑ **Modbus Command Sets vs. Direct I/O Command Sets**
  - Modbus Command Sets
  - Direct I/O Command Sets

## Connecting to a Single Ethernet I/O

The MXIO.NET Library establishes a data tunnel using Modbus commands to communicate with the Ethernet I/O. Access is usually established using TCP port number 502.

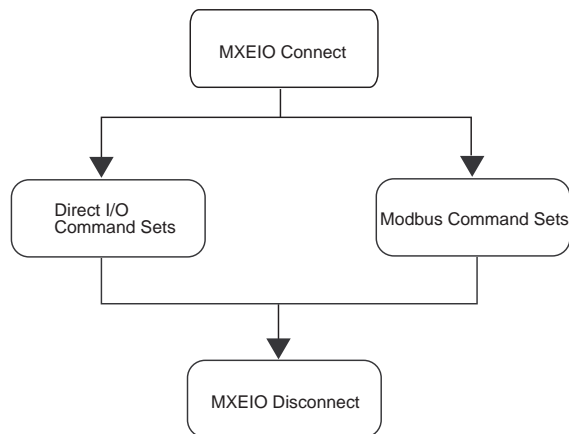


Three steps are required to access remote I/O data using theMXIO.NET Library.

1. Use `MXEIO_Connect` to connect to the Ethernet I/O using IP:Port (e.g., 192.168.8.1:502). `MXEIO_Connect` should return a handle.
2. Use the handle to access the desired I/O point with Modbus commands or direct I/O commands.
3. To finish the operation, use `MXEIO_Disconnect` to release Windows system resources.

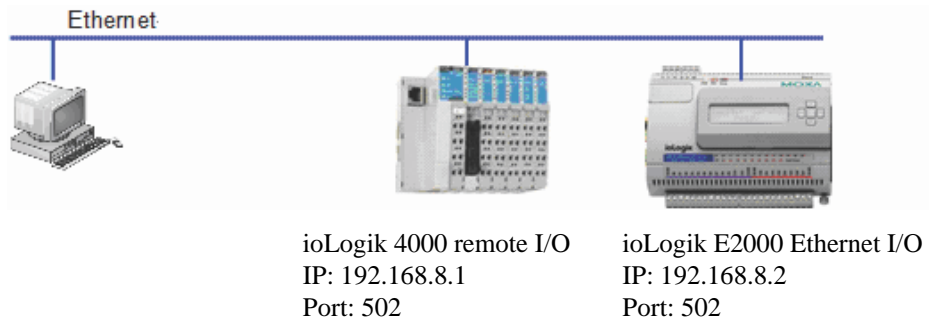
### Program Flow I.

#### Connecting to a Single Ethernet I/O



## Connecting to Multiple Ethernet I/O

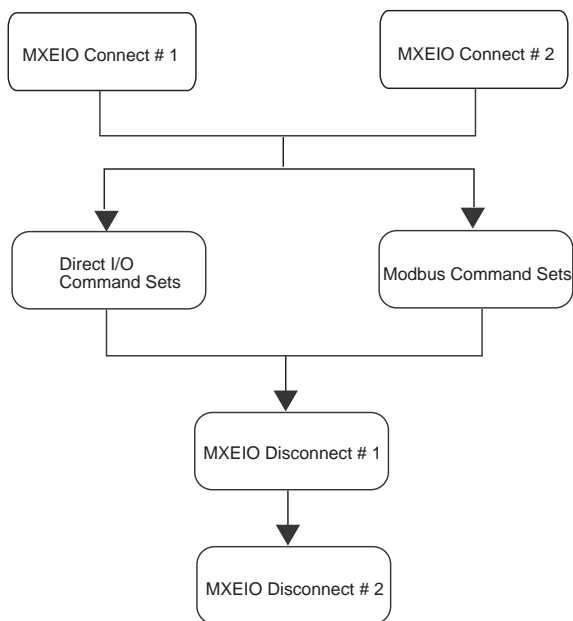
Before multiple Ethernet I/Os can be accessed over the network, make sure that each I/O has a unique IP address.



Each Ethernet I/O needs a unique handle in order to be accessed. Use `MXEIO_Connect` to obtain the handle for each Ethernet I/O.

### Program Flow II.

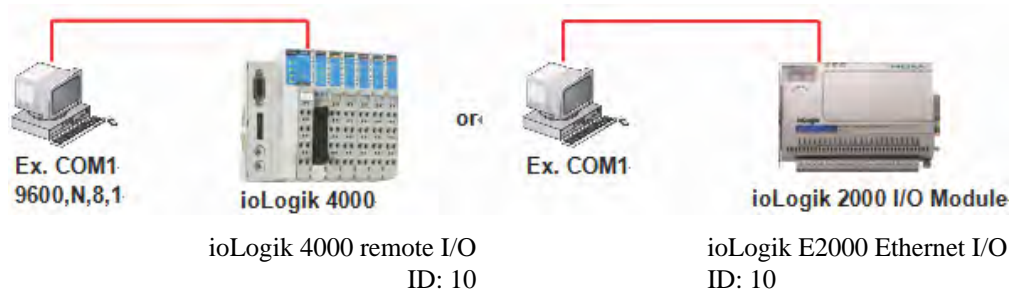
#### Connecting to Multiple Ethernet I/Os.



## Connecting to a Single Serial I/O

The ioLogik 4000 and R2000 I/O can be used in RS-485, RS-232 control networks. For access to I/O over RS-485 or RS-232, please pay attention to the following:

- Your computer must be equipped with an RS-232 or RS-485 communication port.
- Make sure that the baudrate and communication parameters for the computer and the I/O are identical.
- Make sure that the I/O is running under Modbus/RTU

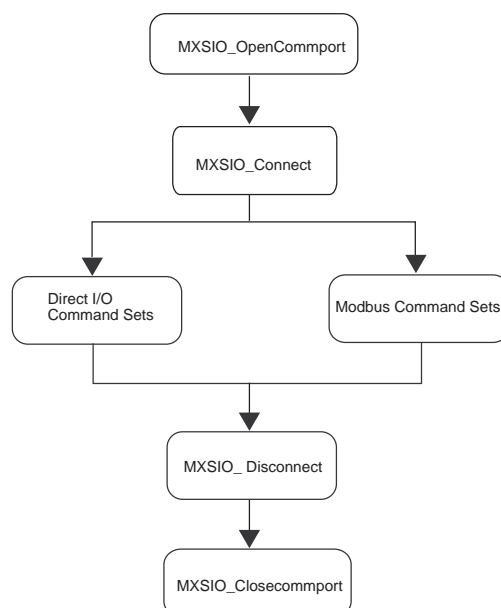


Four steps are required to access remote I/O data using theMXIO.NET Library:

1. Use `MXSIO_OpenCommport` to open the COM port and connect to the serial I/O.
2. Use `MXSIO_Connect` to connect to the serial I/O using the Unit ID (e.g., 10). `MXSIO_Connect` should return a handle.
3. Use the handle to access the desired I/O point with Modbus command sets or direct I/O command sets.
4. To finish the operation, use `MXSIO_Disconnect` and `MXSIO_CloseCommport` to release Windows system resources.

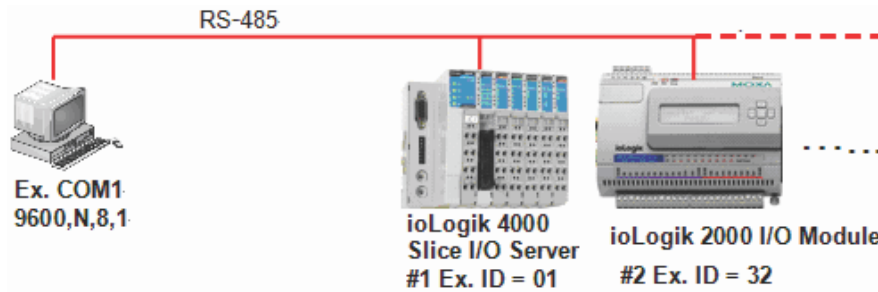
### Program Flow III.

#### Connecting Single RS-485 I/O.



## Connecting to Multiple RS-485 I/O

In most real world applications, multiple RS-485 I/Os are often connected to the same network. One RS-485 network can support up to 32 nodes.

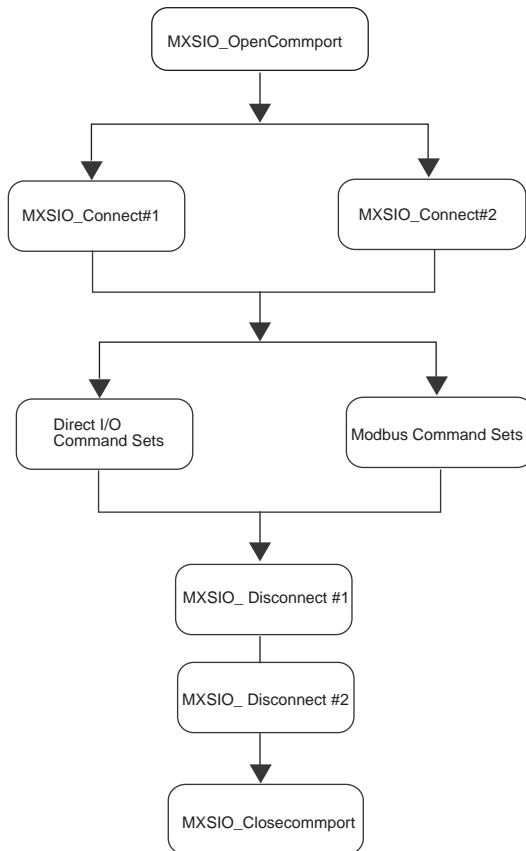


ioLogik 4000 remote I/O ID: 01      ioLogik E2000 Ethernet I/O ID: 32

Each serial I/O requires a unique handle. Make sure each serial I/O server already has its own handle before accessing the I/O points.

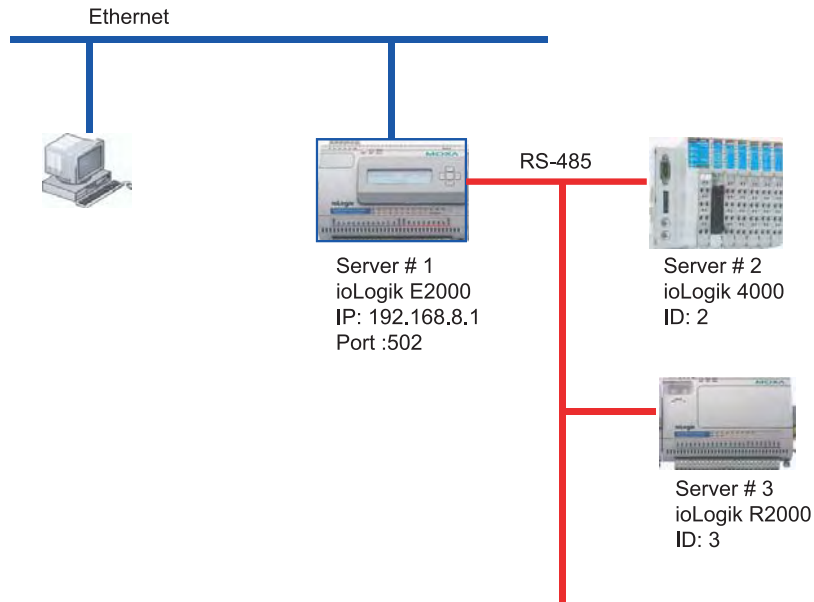
### Program Flow IV.

#### Connecting Multiple Serial I/O.



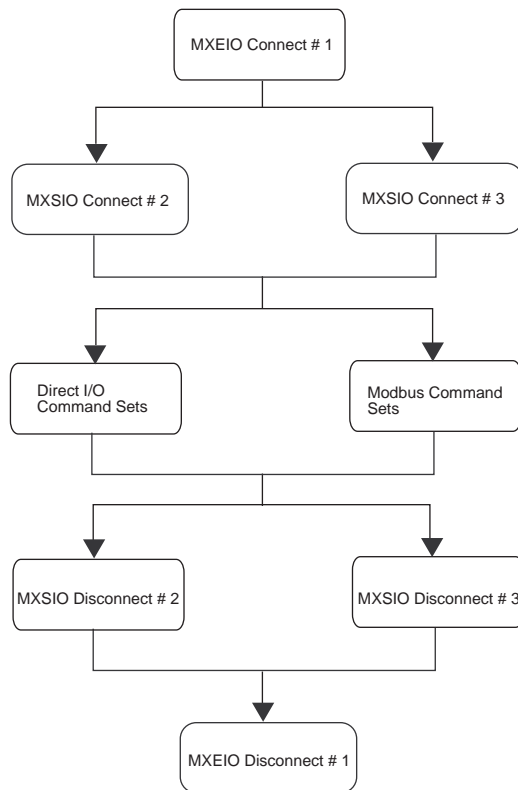
## Connecting to the ioLogik E2000 and Attached RS-485 I/O

It is possible to combine Ethernet and RS-485 connections, as shown in the following figure.



### Program Flow V.

Connecting to the ioLogik E2000 Ethernet I/O and Attached RS-485 I/O.



## Modbus Command Sets vs. Direct I/O Command Sets

The MXIO.Net Library offers two options for accessing I/O data from ioLogik 4000, E2000, E4200 and R2000 I/O.

### Modbus Command Sets

The ioLogik 4000, E4200, E2000, and R2000 I/O use Modbus/TCP and Modbus/RTU to communicate with host computers. MXIO.NET Library includes Modbus command sets that use the Modbus protocol data format to access I/O data. This is a good choice if you are already familiar with the Modbus protocol and prefer using the Modbus data structure.

### Direct I/O Command Sets

As an alternative to the complex data structure of Modbus, MXIO.NET library also provides direct I/O command sets for a more intuitive method of obtaining I/O data. With direct I/O command sets, each I/O point or channel can be accessed using the physical slot number and channel number. This allows users to obtain I/O data quickly and easily.

MXIO.NET V1.0.0.0 API Support List Table					
Model Name Firmware Version	E2210 V3.1	E2212 V3.1	E2214 V3.1	E2240 V3.0	E2242 V3.0
API					
MXSIO_OpenCommport	○	○	○	○	○
MXSIO_CloseCommport	○	○	○	○	○
MXSIO_Connect	○	○	○	○	○
MXSIO_Disconnect	○	○	○	○	○
MXEIO_Init	●	●	●	●	●
MXEIO_Exit	●	●	●	●	●
MXEIO_Connect	●	●	●	●	●
MXEIO_Disconnect	●	●	●	●	●
MXEIO_CheckConnection	●	●	●	●	●
MXIO_GetDllVersion	●	●	●	●	●
MXIO_GetDllBuildDate	●	●	●	●	●
MXIO_GetModuleType	●	●	●	●	●
MXIO_ReadFirmwareRevision	●	●	●	●	●
MXIO_ReadFirmwareDate	●	●	●	●	●
MXIO_Restart	●	●	●	●	●
MXIO_Reset	●	●	●	●	●
MXIO_ReadCoils	●	●	●	●	●

MXIO_WriteCoils	●	●	●	●	●
MXIO_ReadRegs	●	●	●	●	●
MXIO_WriteRegs	●	●	●	●	●
DI_Reads	●	●	●	○	●
DI_Read	●	●	●	○	●
DO_Reads	●	●	●	○	●
DO_Writes	●	●	●	○	●
DO_Read	●	●	●	○	●
DO_Write	●	●	●	○	●
DO_GetSafeValues	●	●	○	○	●
DO_SetSafeValues	●	●	○	○	●
DO_GetSafeValue	●	●	○	○	●
DO_SetSafeValue	●	●	○	○	●
DO_GetSafeValues_W	●	●	●	○	●
DO_SetSafeValues_W	●	●	●	○	●
AI_Reads	○	○	○	●	●
AI_Read	○	○	○	●	●
AI_ReadRaws	○	○	○	●	●
AI_ReadRaw	○	○	○	●	●
AO_Reads	○	○	○	●	○
AO_Writes	○	○	○	●	○

Model Name Firmware Version	E2210 V3.1	E2212 V3.1	E2214 V3.1	E2240 V3.0	E2242 V3.0
API					
AO_Read	○	○	○	●	○
AO_Write	○	○	○	●	○
AO_ReadRaws	○	○	○	●	○
AO_WriteRaws	○	○	○	●	○
AO_ReadRaw	○	○	○	●	○
AO_WriteRaw	○	○	○	●	○
AO_GetSafeValues	○	○	○	●	○
AO_SetSafeValues	○	○	○	●	○
AO_GetSafeValue	○	○	○	●	○
AO_SetSafeValue	○	○	○	●	○
AO_GetSafeRaws	○	○	○	●	○
AO_SetSafeRaws	○	○	○	●	○
AO_GetSafeRaw	○	○	○	●	○
AO_SetSafeRaw	○	○	○	●	○
RTD_Read	○	○	○	○	○
RTD_Reads	○	○	○	○	○
RTD_ReadRaw	○	○	○	○	○
RTD_ReadRaws	○	○	○	○	○
RTD2K_ResetMin	○	○	○	○	○
RTD2K_ResetMins	○	○	○	○	○
RTD2K_ResetMax	○	○	○	○	○
RTD2K_ResetMaxs	○	○	○	○	○
RTD2K_GetChannelStatus	○	○	○	○	○
RTD2K_SetChannelStatus	○	○	○	○	○
RTD2K_GetChannelStatuses	○	○	○	○	○
RTD2K_SetChannelStatuses	○	○	○	○	○
RTD2K_GetEngUnit	○	○	○	○	○
RTD2K_SetEngUnit	○	○	○	○	○
RTD2K_GetEngUnits	○	○	○	○	○
RTD2K_SetEngUnits	○	○	○	○	○

RTD2K_GetSensorType	○	○	○	○	○
RTD2K_SetSensorType	○	○	○	○	○
RTD2K_GetSensorTypes	○	○	○	○	○
RTD2K_SetSensorTypes	○	○	○	○	○
RTD2K_GetMathPar	○	○	○	○	○
RTD2K_SetMathPar	○	○	○	○	○
RTD2K_GetMathPars	○	○	○	○	○
RTD2K_SetMathPars	○	○	○	○	○
RTD2K_SetChnAvg	○	○	○	○	○
RTD2K_SetChnDev	○	○	○	○	○

Model Name Firmware Version	E2210 V3.1	E2212 V3.1	E2214 V3.1	E2240 V3.0	E2242 V3.0
<b>API</b>					
RTD2K_ReadMinRaw	○	○	○	○	○
RTD2K_ReadMinRaws	○	○	○	○	○
RTD2K_ReadMaxRaw	○	○	○	○	○
RTD2K_ReadMaxRaws	○	○	○	○	○
RTD2K_ReadMin	○	○	○	○	○
RTD2K_ReadMins	○	○	○	○	○
RTD2K_ReadMax	○	○	○	○	○
RTD2K_ReadMaxs	○	○	○	○	○
TC_Read	○	○	○	○	○
TC_Reads	○	○	○	○	○
TC_ReadRaw	○	○	○	○	○
TC_ReadRaws	○	○	○	○	○
TC2K_ReadRaw	○	○	○	○	○
TC2K_ReadRaws	○	○	○	○	○
TC2K_ResetMin	○	○	○	○	○
TC2K_ResetMins	○	○	○	○	○
TC2K_ResetMax	○	○	○	○	○
TC2K_ResetMaxs	○	○	○	○	○
TC2K_GetChannelStatus	○	○	○	○	○
TC2K_SetChannelStatus	○	○	○	○	○

TC2K_GetChannelStatuses	○	○	○	○	○
TC2K_SetChannelStatuses	○	○	○	○	○
TC2K_GetEngUnit	○	○	○	○	○
TC2K_SetEngUnit	○	○	○	○	○
TC2K_GetEngUnits	○	○	○	○	○
TC2K_SetEngUnits	○	○	○	○	○
TC2K_GetSensorType	○	○	○	○	○
TC2K_SetSensorType	○	○	○	○	○
TC2K_GetSensorTypes	○	○	○	○	○
TC2K_SetSensorTypes	○	○	○	○	○
TC2K_GetMathPar	○	○	○	○	○
TC2K_SetMathPar	○	○	○	○	○
TC2K_GetMathPars	○	○	○	○	○
TC2K_SetMathPars	○	○	○	○	○
TC2K_SetChnAvg	○	○	○	○	○
TC2K_SetChnDev	○	○	○	○	○
TC2K_ReadMinRaw	○	○	○	○	○
TC2K_ReadMinRaws	○	○	○	○	○
TC2K_ReadMaxRaw	○	○	○	○	○
TC2K_ReadMaxRaws	○	○	○	○	○

Model Name Firmware Version	E2210 V3.1	E2212 V3.1	E2214 V3.1	E2240 V3.0	E2242 V3.0
<b>API</b>					
TC2K_ReadMin	○	○	○	○	○
TC2K_ReadMins	○	○	○	○	○
TC2K_ReadMax	○	○	○	○	○
TC2K_ReadMaxs	○	○	○	○	○
Module2K_GetSafeStatus	●(0~255)	●(0~255)	●(0~255)	●(0~255)	●(0~255)
Module2K_ClearSafeStatus	●(0~255)	●(0~255)	●(0~255)	●(0~255)	●(0~255)
Module2K_GetInternalReg	●(0~255)	●(0~255)	●(0~255)	●(0~255)	●(0~255)
Module2K_SetInternalReg	●(0~255)	●(0~255)	●(0~255)	●(0~255)	●(0~255)
Module2K_GetInternalReg	●(0~255)	●(0~255)	●(0~255)	●(0~255)	●(0~255)
Module2K_SetInternalRegs	●(0~255)	●(0~255)	●(0~255)	●(0~255)	●(0~255)
Adp4K_ReadStatus	○	○	○	○	○
Adp4K_ClearStatus	○	○	○	○	○
Adp4K_ReadFirmwareRevision	○	○	○	○	○
Adp4K_ReadFirmwareDate	○	○	○	○	○
Adp4K_ReadSlotAmount	○	○	○	○	○
Adp4K_ReadAlarmedSlot	○	○	○	○	○
DO4K_GetSafeActions	○	○	○	○	○
DO4K_SetSafeActions	○	○	○	○	○
DO4K_GetSafeAction	○	○	○	○	○
DO4K_SetSafeAction	○	○	○	○	○
AO4K_GetSafeActions	○	○	○	○	○
AO4K_SetSafeActions	○	○	○	○	○
AO4K_GetSafeAction	○	○	○	○	○
AO4K_SetSafeAction	○	○	○	○	○
DIO2K_GetIOMode	○	●	○	○	●
DIO2K_SetIOMode	○	●	○	○	●
DIO2K_GetIOModes	○	●	○	○	●
DIO2K_SetIOModes	○	●	○	○	●
DI2K_GetModes	●	●	●	○	●
DI2K_SetModes	●	●	●	○	●

DI2K_GetMode	•	•	•	○	•
DI2K_SetMode	•	•	•	○	•
DI2K_GetFilters	•	•	•	○	•
DI2K_SetFilters	•	•	•	○	•
DI2K_GetFilter	•	•	•	○	•
DI2K_SetFilter	•	•	•	○	•
DO2K_GetModes	•	•	•	○	•
DO2K_SetModes	•	•	•	○	•
DO2K_GetMode	•	•	•	○	•
DO2K_SetMode	•	•	•	○	•
DO2K_GetPowerOnValues	•	•	•	○	•

Model Name Firmware Version	E2210 V3.1	E2212 V3.1	E2214 V3.1	E2240 V3.0	E2242 V3.0
<b>API</b>					
DO2K_SetPowerOnValues	•	•	•	○	•
DO2K_GetPowerOnValue	•	•	•	○	•
DO2K_SetPowerOnValue	•	•	•	○	•
DO2K_GetPowerOnSeqDelaytime	○	○	•	○	○
DO2K_SetPowerOnSeqDelaytime	○	○	•	○	○
RLY2K_GetResetTime	○	○	•	○	○
RLY2K_TotalCntRead	○	○	•	○	○
RLY2K_TotalCntReads	○	○	•	○	○
RLY2K_CurrentCntRead	○	○	•	○	○
RLY2K_CurrentCntReads	○	○	•	○	○
RLY2K_ResetCnt	○	○	•	○	○
RLY2K_ResetCnts	○	○	•	○	○
Cnt2K_Reads	•	•	•	○	•
Cnt2K_Clears	•	•	•	○	•
Cnt2K_Read	•	•	•	○	•
Cnt2K_Clear	•	•	•	○	•
Cnt2K_GetOverflows	•	•	•	○	•
Cnt2K_ClearOverflows	•	•	•	○	•
Cnt2K_GetOverflow	•	•	•	○	•

Cnt2K_ClearOverflow	●	●	●	○	●
Cnt2K_GetFilters	●	●	●	○	●
Cnt2K_SetFilters	●	●	●	○	●
Cnt2K_GetFilter	●	●	●	○	●
Cnt2K_SetFilter	●	●	●	○	●
Cnt2K_GetStartStatuses	●	●	●	○	●
Cnt2K_SetStartStatuses	●	●	●	○	●
Cnt2K_GetStartStatus	●	●	●	○	●
Cnt2K_SetStartStatus	●	●	●	○	●
Cnt2K_GetTriggerTypes	●	●	●	○	●
Cnt2K_SetTriggerTypes	●	●	●	○	●
Cnt2K_GetTriggerType	●	●	●	○	●
Cnt2K_SetTriggerType	●	●	●	○	●
Cnt2K_GetPowerOnValues	●	●	●	○	●
Cnt2K_SetPowerOnValues	●	●	●	○	●
Cnt2K_GetPowerOnValue	●	●	●	○	●
Cnt2K_SetPowerOnValue	●	●	●	○	●
Cnt2K_GetSafeValues	●	●	●	○	●
Cnt2K_SetSafeValues	●	●	●	○	●
Cnt2K_GetSafeValue	●	●	●	○	●
Cnt2K_SetSafeValue	●	●	●	○	●
Cnt2K_GetTriggerTypeWords	●	●	●	○	○

Model Name Firmware Version	E2210 V3.1	E2212 V3.1	E2214 V3.1	E2240 V3.0	E2242 V3.0
API					
Cnt2K_SetTriggerTypeWords	●	●	●	○	○
Cnt2K_GetTriggerTypeWord	●	●	●	○	○
Cnt2K_SetTriggerTypeWord	●	●	●	○	○
Cnt2K_GetSaveStatusesOnPowerFail	○	●	●	○	●
Cnt2K_SetSaveStatusesOnPowerFail	○	●	●	○	●
Pulse2K_GetSignalWidths	●	●	●	○	○
Pulse2K_SetSignalWidths	●	●	●	○	○
Pulse2K_GetSignalWidth	●	●	●	○	○
Pulse2K_SetSignalWidth	●	●	●	○	○
Pulse2K_GetSignalWidths32	○	○	○	○	●
Pulse2K_SetSignalWidths32	○	○	○	○	●
Pulse2K_GetSignalWidth32	○	○	○	○	●
Pulse2K_SetSignalWidth32	○	○	○	○	●
Pulse2K_GetOutputCounts	●	●	●	○	●
Pulse2K_SetOutputCounts	●	●	●	○	●
Pulse2K_GetOutputCount	●	●	●	○	●
Pulse2K_SetOutputCount	●	●	●	○	●
Pulse2K_GetStartStatuses	●	●	●	○	●
Pulse2K_SetStartStatuses	●	●	●	○	●
Pulse2K_GetStartStatus	●	●	●	○	●
Pulse2K_SetStartStatus	●	●	●	○	●
Pulse2K_GetPowerOnValues	●	●	●	○	●
Pulse2K_SetPowerOnValues	●	●	●	○	●
Pulse2K_GetPowerOnValue	●	●	●	○	●
Pulse2K_SetPowerOnValue	●	●	●	○	●
Pulse2K_GetSafeValues	●	●	●	○	●
Pulse2K_SetSafeValues	●	●	●	○	●
Pulse2K_GetSafeValue	●	●	●	○	●
Pulse2K_SetSafeValue	●	●	●	○	●
AI2K_ReadMins	○	○	○	●	●

AI2K_ReadMinRaws	○	○	○	●	●
AI2K_ResetMins	○	○	○	●	●
AI2K_ReadMin	○	○	○	●	●
AI2K_ReadMinRaw	○	○	○	●	●
AI2K_ResetMin	○	○	○	●	●
AI2K_ReadMaxs	○	○	○	●	●
AI2K_ReadMaxRaws	○	○	○	●	●
AI2K_ResetMaxs	○	○	○	●	●
AI2K_ReadMax	○	○	○	●	●
AI2K_ReadMaxRaw	○	○	○	●	●
AI2K_ResetMax	○	○	○	●	●

Model Name Firmware Version	E2210 V3.1	E2212 V3.1	E2214 V3.1	E2240 V3.0	E2242 V3.0
<b>API</b>					
AI2K_GetRanges	○	○	○	●	●
AI2K_SetRanges	○	○	○	●	●
AI2K_GetRange	○	○	○	●	●
AI2K_SetRange	○	○	○	●	●
AI2K_GetChannelStatus	○	○	○	●	●
AI2K_SetChannelStatus	○	○	○	●	●
AI2K_GetChannelStatuses	○	○	○	●	●
AI2K_SetChannelStatuses	○	○	○	●	●
A02K_GetRanges	○	○	○	●	○
A02K_SetRanges	○	○	○	●	○
A02K_GetRange	○	○	○	●	○
A02K_SetRange	○	○	○	●	○
A02K_GetPowerOnValues	○	○	○	●	○
A02K_SetPowerOnValues	○	○	○	●	○
A02K_GetPowerOnValue	○	○	○	●	○
A02K_SetPowerOnValue	○	○	○	●	○
A02K_GetPowerOnRaws	○	○	○	●	○
A02K_SetPowerOnRaws	○	○	○	●	○
A02K_GetPowerOnRaw	○	○	○	●	○

AO2K_SetPowerOnRaw	○	○	○	●	○
Logic2K_GetStartStatus	●	●	●	●	●
Logic2K_SetStartStatus	●	●	●	●	●
Message2K_Start	●	●	●	●	●
Message2K_Stop	●	●	●	●	●
E42_ReadFirmwareRevision	○	○	○	○	○
E42_ReadFirmwareDate	○	○	○	○	○
E42_GetInternalRegs	○	○	○	○	○
E42_SetInternalRegs	○	○	○	○	○
E42_GetIOMapMode	○	○	○	○	○
E42_SetIOMapMode	○	○	○	○	○
E42_ReadStatus	○	○	○	○	○
E42_ClearStatus	○	○	○	○	○
E42_ReadSlotAmount	○	○	○	○	○
E42_Message_Start	○	○	○	○	○
E42_Message_Stop	○	○	○	○	○
E42_Logic_GetStartStatus	○	○	○	○	○
E42_Logic_SetStartStatus	○	○	○	○	○
E42_RTD_Reads	○	○	○	○	○
E42_RTD_ReadRaws	○	○	○	○	○
E42_TC_Reads	○	○	○	○	○
E42_TC_ReadRaws	○	○	○	○	○

Model Name Firmware Version	E2210 V3.1	E2212 V3.1	E2214 V3.1	E2240 V3.0	E2242 V3.0
API					
E42_DI_Reads	○	○	○	○	○
E42_AI_Reads	○	○	○	○	○
E42_AI_ReadRaws	○	○	○	○	○
E42_AO_Reads	○	○	○	○	○
E42_AO_Writes	○	○	○	○	○
E42_AO_ReadRaws	○	○	○	○	○
E42_AO_WriteRaws	○	○	○	○	○
E42_AO_GetFaultValues	○	○	○	○	○
E42_AO_SetFaultValues	○	○	○	○	○
E42_AO_GetSafeActions	○	○	○	○	○
E42_AO_SetSafeActions	○	○	○	○	○
E42_AO_GetPowerOnValues	○	○	○	○	○
E42_AO_SetPowerOnValues	○	○	○	○	○
E42_DO_Reads	○	○	○	○	○
E42_DO_Writes	○	○	○	○	○
E42_DO_GetSafeActions	○	○	○	○	○
E42_DO_SetSafeActions	○	○	○	○	○
E42_DO_GetFaultValues	○	○	○	○	○
E42_DO_SetFaultValues	○	○	○	○	○
E42_DO_SetPowerOnValues	○	○	○	○	○
E42_DO_GetPowerOnValues	○	○	○	○	○
E42_Modbus_List	○	○	○	○	○
E42_RTD_GetEngUnit	○	○	○	○	○
E42_RTD_SetEngUnit	○	○	○	○	○
E42_RTD_GetSensorType	○	○	○	○	○
E42_RTD_SetSensorType	○	○	○	○	○
E42_TC_GetEngUnit	○	○	○	○	○
E42_TC_SetEngUnit	○	○	○	○	○
E42_TC_GetSensorType	○	○	○	○	○
E42_TC_SetSensorType	○	○	○	○	○
E42_GetWorkInternalRegs	○	○	○	○	○

E42_SetWorkInternalRegs	○	○	○	○	○
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MXIO.NET V1.0.0.0 API Support List Table					
Model Name Firmware Version	E2260 V3.0	E2262 V3.0	R2140 V1.2	R2110 V1.4	Adp4000
API					
MXSIO_OpenCommport	○	○	●	●	○
MXSIO_CloseCommport	○	○	●	●	○
MXSIO_Connect	○	○	●	●	○
MXSIO_Disconnect	○	○	●	●	○
MXEIO_Init	●	●	○	○	●
MXEIO_Exit	●	●	○	○	●
MXEIO_Connect	●	●	○	○	●
MXEIO_Disconnect	●	●	○	○	●
MXEIO_CheckConnection	●	●	○	○	●
MXIO_GetDllVersion	●	●	●	●	●
MXIO_GetDllBuildDate	●	●	●	●	●
MXIO_GetModuleType	●	●	●	●	●
MXIO_ReadFirmwareRevision	●	●	●	●	○
MXIO_ReadFirmwareDate	●	●	●	●	○
MXIO_Restart	●	●	●	●	●
MXIO_Reset	●	●	●	●	●
MXIO_ReadCoils	●	●	●	●	●
MXIO_WriteCoils	●	●	●	●	●
MXIO_ReadRegs	●	●	●	●	●
MXIO_WriteRegs	●	●	●	●	●
DI_Reads	○	○	○	●	●
DI_Read	○	○	○	●	●
DO_Reads	●	●	○	●	●
DO_Writes	●	●	○	●	●
DO_Read	●	●	○	●	●
DO_Write	●	●	○	●	●
DO_GetSafeValues	●	●	○	●	●

DO_SetSafeValues	●	●	○	●	●
DO_GetSafeValue	●	●	○	●	●
DO_SetSafeValue	●	●	○	●	●
DO_GetSafeValues_W	●	●	○	○	○
DO_SetSafeValues_W	●	●	○	○	○
AI_Reads	○	○	●	○	●
AI_Read	○	○	●	○	●
AI_ReadRaws	○	○	●	○	●
AI_ReadRaw	○	○	●	○	●
AO_Reads	○	○	●	○	●
AO_Writes	○	○	●	○	●

Model Name Firmware Version	E2260 V3.0	E2262 V3.0	R2140 V1.2	R2110 V1.4	Adp4000
<b>API</b>					
AO_Read	○	○	●	○	●
AO_Write	○	○	●	○	●
AO_ReadRaws	○	○	●	○	●
AO_WriteRaws	○	○	●	○	●
AO_ReadRaw	○	○	●	○	●
AO_WriteRaw	○	○	●	○	●
AO_GetSafeValues	○	○	●	○	●
AO_SetSafeValues	○	○	●	○	●
AO_GetSafeValue	○	○	●	○	●
AO_SetSafeValue	○	○	●	○	●
AO_GetSafeRaws	○	○	●	○	●
AO_SetSafeRaws	○	○	●	○	●
AO_GetSafeRaw	○	○	●	○	●
AO_SetSafeRaw	○	○	●	○	●
RTD_Read	●	○	○	○	●
RTD_Reads	●	○	○	○	●
RTD_ReadRaw	●	○	○	○	●
RTD_ReadRaws	●	○	○	○	●
RTD2K_ResetMin	●	○	○	○	○

RTD2K_ResetMins	●	○	○	○	○
RTD2K_ResetMax	●	○	○	○	○
RTD2K_ResetMaxs	●	○	○	○	○
RTD2K_GetChannelStatus	●	○	○	○	○
RTD2K_SetChannelStatus	●	○	○	○	○
RTD2K_GetChannelStatuses	●	○	○	○	○
RTD2K_SetChannelStatuses	●	○	○	○	○
RTD2K_GetEngUnit	●	○	○	○	○
RTD2K_SetEngUnit	●	○	○	○	○
RTD2K_GetEngUnits	●	○	○	○	○
RTD2K_SetEngUnits	●	○	○	○	○
RTD2K_GetSensorType	●	○	○	○	○
RTD2K_SetSensorType	●	○	○	○	○
RTD2K_GetSensorTypes	●	○	○	○	○
RTD2K_SetSensorTypes	●	○	○	○	○
RTD2K_GetMathPar	●	○	○	○	○
RTD2K_SetMathPar	●	○	○	○	○
RTD2K_GetMathPars	●	○	○	○	○
RTD2K_SetMathPars	●	○	○	○	○
RTD2K_SetChnAvg	●	○	○	○	○
RTD2K_SetChnDev	●	○	○	○	○

Model Name Firmware Version	E2260 V3.0	E2262 V3.0	R2140 V1.2	R2110 V1.4	Adp4000
API					
RTD2K_ReadMinRaw	●	○	○	○	○
RTD2K_ReadMinRaws	●	○	○	○	○
RTD2K_ReadMaxRaw	●	○	○	○	○
RTD2K_ReadMaxRaws	●	○	○	○	○
RTD2K_ReadMin	●	○	○	○	○
RTD2K_ReadMins	●	○	○	○	○
RTD2K_ReadMax	●	○	○	○	○
RTD2K_ReadMaxs	●	○	○	○	○
TC_Read	○	●	○	○	●
TC_Reads	○	●	○	○	●
TC_ReadRaw	○	○	○	○	●
TC_ReadRaws	○	○	○	○	●
TC2K_ReadRaw	○	●	○	○	○
TC2K_ReadRaws	○	●	○	○	○
TC2K_ResetMin	○	●	○	○	○
TC2K_ResetMins	○	●	○	○	○
TC2K_ResetMax	○	●	○	○	○
TC2K_ResetMaxs	○	●	○	○	○
TC2K_GetChannelStatus	○	●	○	○	○
TC2K_SetChannelStatus	○	●	○	○	○
TC2K_GetChannelStatuses	○	●	○	○	○
TC2K_SetChannelStatuses	○	●	○	○	○
TC2K_GetEngUnit	○	●	○	○	○
TC2K_SetEngUnit	○	●	○	○	○
TC2K_GetEngUnits	○	●	○	○	○
TC2K_SetEngUnits	○	●	○	○	○
TC2K_GetSensorType	○	●	○	○	○
TC2K_SetSensorType	○	●	○	○	○
TC2K_GetSensorTypes	○	●	○	○	○
TC2K_SetSensorTypes	○	●	○	○	○
TC2K_GetMathPar	○	●	○	○	○

TC2K_SetMathPar	○	●	○	○	○
TC2K_GetMathPars	○	●	○	○	○
TC2K_SetMathPars	○	●	○	○	○
TC2K_SetChnAvg	○	●	○	○	○
TC2K_SetChnDev	○	●	○	○	○
TC2K_ReadMinRaw	○	●	○	○	○
TC2K_ReadMinRaws	○	●	○	○	○
TC2K_ReadMaxRaw	○	●	○	○	○
TC2K_ReadMaxRaws	○	●	○	○	○

<b>Model Name Firmware Version</b>	<b>E2260 V3.0</b>	<b>E2262 V3.0</b>	<b>E2140 V1.2</b>	<b>R2110 V1.4</b>	<b>Adp4000</b>
<b>API</b>					
TC2K_ReadMin	○	●	○	○	○
TC2K_ReadMins	○	●	○	○	○
TC2K_ReadMax	○	●	○	○	○
TC2K_ReadMaxs	○	●	○	○	○
Module2K_GetSafeStatus	●	●	●	●	○
Module2K_ClearSafeStatus	●	●	●	●	○
Module2K_GetInternalReg	●(0~255)	●(0~255)	○	○	○
Module2K_SetInternalReg	●(0~255)	●(0~255)	○	○	○
Module2K_GetInternalRegs	●(0~255)	●(0~255)	○	○	○
Module2K_SetInternalRegs	●(0~255)	●(0~255)	○	○	○
Adp4K_ReadStatus	○	○	○	○	●
Adp4K_ClearStatus	○	○	○	○	●
Adp4K_ReadFirmwareRevision	○	○	○	○	●
Adp4K_ReadFirmwareDate	○	○	○	○	●
Adp4K_ReadSlotAmount	○	○	○	○	●
Adp4K_ReadAlarmedSlot	○	○	○	○	●
D04K_GetSafeActions	○	○	○	○	●
D04K_SetSafeActions	○	○	○	○	●
D04K_GetSafeAction	○	○	○	○	●
D04K_SetSafeAction	○	○	○	○	●
A04K_GetSafeActions	○	○	○	○	●

AO4K_SetSafeActions	○	○	○	○	●
AO4K_GetSafeAction	○	○	○	○	●
AO4K_SetSafeAction	○	○	○	○	●
DI02K_GetIOMode	○	○	○	○	○
DI02K_SetIOMode	○	○	○	○	○
DI02K_GetIOModes	○	○	○	○	○
DI02K_SetIOModes	○	○	○	○	○
DI2K_GetModes	○	○	○	●	○
DI2K_SetModes	○	○	○	●	○
DI2K_GetMode	○	○	○	●	○
DI2K_SetMode	○	○	○	●	○
DI2K_GetFilters	○	○	○	●	○
DI2K_SetFilters	○	○	○	●	○
DI2K_GetFilter	○	○	○	●	○
DI2K_SetFilter	○	○	○	●	○
DO2K_GetModes	●	●	○	●	○
DO2K_SetModes	●	●	○	●	○
DO2K_GetMode	●	●	○	●	○
DO2K_SetMode	●	●	○	●	○
DO2K_GetPowerOnValues	●	●	○	●	○

Model Name Firmware Version	E2260 V3.0	E2262 V3.0	R2140 V1.2	R2110 V1.4	Adp4000
API					
DO2K_SetPowerOnValues	●	●	○	●	○
DO2K_GetPowerOnValue	●	●	○	●	○
DO2K_SetPowerOnValue	●	●	○	●	○
DO2K_GetPowerOnSeqDelaytimes	○	○	○	○	○
DO2K_SetPowerOnSeqDelaytimes	○	○	○	○	○
RLY2K_GetResetTime	○	○	○	○	○
RLY2K_TotalCntRead	○	○	○	○	○
RLY2K_TotalCntReads	○	○	○	○	○
RLY2K_CurrentCntRead	○	○	○	○	○
RLY2K_CurrentCntReads	○	○	○	○	○
RLY2K_ResetCnt	○	○	○	○	○
RLY2K_ResetCnts	○	○	○	○	○
Cnt2K_Reads	○	○	○	●	○
Cnt2K_Clears	○	○	○	●	○
Cnt2K_Read	○	○	○	●	○
Cnt2K_Clear	○	○	○	●	○
Cnt2K_GetOverflows	○	○	○	●	○
Cnt2K_ClearOverflows	○	○	○	●	○
Cnt2K_GetOverflow	○	○	○	●	○
Cnt2K_ClearOverflow	○	○	○	●	○
Cnt2K_GetFilters	○	○	○	●	○
Cnt2K_SetFilters	○	○	○	●	○
Cnt2K_GetFilter	○	○	○	●	○
Cnt2K_SetFilter	○	○	○	●	○
Cnt2K_GetStartStatuses	○	○	○	●	○
Cnt2K_SetStartStatuses	○	○	○	●	○
Cnt2K_GetStartStatus	○	○	○	●	○
Cnt2K_SetStartStatus	○	○	○	●	○
Cnt2K_GetTriggerTypes	○	○	○	●	○
Cnt2K_SetTriggerTypes	○	○	○	●	○

Cnt2K_GetTriggerType	○	○	○	●	○
Cnt2K_SetTriggerType	○	○	○	●	○
Cnt2K_GetPowerOnValues	○	○	○	●	○
Cnt2K_SetPowerOnValues	○	○	○	●	○
Cnt2K_GetPowerOnValue	○	○	○	●	○
Cnt2K_SetPowerOnValue	○	○	○	●	○
Cnt2K_GetSafeValues	○	○	○	●	○
Cnt2K_SetSafeValues	○	○	○	●	○
Cnt2K_GetSafeValue	○	○	○	●	○
Cnt2K_SetSafeValue	○	○	○	●	○
Cnt2K_GetTriggerTypeWords	○	○	○	○	○

Model Name Firmware Version	E2260 V3.0	E2262 V3.0	R2140 V1.2	R2110 V1.4	Adp4000
API					
Cnt2K_SetTriggerTypeWords	○	○	○	○	○
Cnt2K_GetTriggerTypeWord	○	○	○	○	○
Cnt2K_SetTriggerTypeWord	○	○	○	○	○
Cnt2K_GetSaveStatusesOnPowerFail	○	○	○	○	○
Cnt2K_SetSaveStatusesOnPowerFail	○	○	○	○	○
Pulse2K_GetSignalWidths	○	○	○	●	○
Pulse2K_SetSignalWidths	○	○	○	●	○
Pulse2K_GetSignalWidth	○	○	○	●	○
Pulse2K_SetSignalWidth	○	○	○	●	○
Pulse2K_GetSignalWidths32	●	●	○	○	○
Pulse2K_SetSignalWidths32	●	●	○	○	○
Pulse2K_GetSignalWidth32	●	●	○	○	○
Pulse2K_SetSignalWidth32	●	●	○	○	○
Pulse2K_GetOutputCounts	●	●	○	●	○
Pulse2K_SetOutputCounts	●	●	○	●	○
Pulse2K_GetOutputCount	●	●	○	●	○
Pulse2K_SetOutputCount	●	●	○	●	○
Pulse2K_GetStartStatuses	●	●	○	●	○
Pulse2K_SetStartStatuses	●	●	○	●	○

Pulse2K_GetStartStatus	●	●	○	●	○
Pulse2K_SetStartStatus	●	●	○	●	○
Pulse2K_GetPowerOnValues	●	●	○	●	○
Pulse2K_SetPowerOnValues	●	●	○	●	○
Pulse2K_GetPowerOnValue	●	●	○	●	○
Pulse2K_SetPowerOnValue	●	●	○	●	○
Pulse2K_GetSafeValues	●	●	○	●	○
Pulse2K_SetSafeValues	●	●	○	●	○
Pulse2K_GetSafeValue	●	●	○	●	○
Pulse2K_SetSafeValue	●	●	○	●	○
AI2K_ReadMins	○	○	●	○	○
AI2K_ReadMinRaws	○	○	●	○	○
AI2K_ResetMins	○	○	●	○	○
AI2K_ReadMin	○	○	●	○	○
AI2K_ReadMinRaw	○	○	●	○	○
AI2K_ResetMin	○	○	●	○	○
AI2K_ReadMaxs	○	○	●	○	○
AI2K_ReadMaxRaws	○	○	●	○	○
AI2K_ResetMaxs	○	○	●	○	○
AI2K_ReadMax	○	○	●	○	○
AI2K_ReadMaxRaw	○	○	●	○	○
AI2K_ResetMax	○	○	●	○	○

Model Name Firmware Version	E2260 V3.0	E2262 V3.0	R2140 V1.2	R2110 V1.4	Adp4000
<b>API</b>					
AI2K_GetRanges	○	○	●	○	○
AI2K_SetRanges	○	○	●	○	○
AI2K_GetRange	○	○	●	○	○
AI2K_SetRange	○	○	●	○	○
AI2K_GetChannelStatus	○	○	●	○	○
AI2K_SetChannelStatus	○	○	●	○	○
AI2K_GetChannelStatuses	○	○	●	○	○
AI2K_SetChannelStatuses	○	○	●	○	○
A02K_GetRanges	○	○	●	○	○
A02K_SetRanges	○	○	●	○	○
A02K_GetRange	○	○	●	○	○
A02K_SetRange	○	○	●	○	○
A02K_GetPowerOnValues	○	○	●	○	○
A02K_SetPowerOnValues	○	○	●	○	○
A02K_GetPowerOnValue	○	○	●	○	○
A02K_SetPowerOnValue	○	○	●	○	○
A02K_GetPowerOnRaws	○	○	●	○	○
A02K_SetPowerOnRaws	○	○	●	○	○
A02K_GetPowerOnRaw	○	○	●	○	○
A02K_SetPowerOnRaw	○	○	●	○	○
Logic2K_GetStartStatus	●	●	○	○	○
Logic2K_SetStartStatus	●	●	○	○	○
Message2K_Start	●	●	○	○	○
Message2K_Stop	●	●	○	○	○
E42_ReadFirmwareRevision	○	○	○	○	○
E42_ReadFirmwareDate	○	○	○	○	○
E42_GetInternalRegs	○	○	○	○	○
E42_SetInternalRegs	○	○	○	○	○
E42_GetIOMapMode	○	○	○	○	○
E42_SetIOMapMode	○	○	○	○	○

E42_ReadStatus	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_ClearStatus	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_ReadSlotAmount	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_Message_Start	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_Message_Stop	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_Logic_GetStartStatus	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_Logic_SetStartStatus	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_RTD_Reads	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_RTD_ReadRaws	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_TC_Reads	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_TC_ReadRaws	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

<b>Model Name Firmware Version</b>	<b>E2260 V3.0</b>	<b>E2262 V3.0</b>	<b>R2140 V1.2</b>	<b>R2110 V1.4</b>	<b>Adp4000</b>
<b>API</b>					
E42_DI_Reads	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AI_Reads	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AI_ReadRaws	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_Reads	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_Writes	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_ReadRaws	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_WriteRaws	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_GetFaultValues	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_SetFaultValues	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_GetSafeActions	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_SetSafeActions	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_GetPowerOnValues	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_AO_SetPowerOnValues	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_DO_Reads	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_DO_Writes	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_DO_GetSafeActions	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_DO_SetSafeActions	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_DO_GetFaultValues	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
E42_DO_SetFaultValues	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

E42_DO_SetPowerOnValues	○	○	○	○	○
E42_DO_GetPowerOnValues	○	○	○	○	○
E42_Modbus_List	○	○	○	○	○
E42_RTD_GetEngUnit	○	○	○	○	○
E42_RTD_SetEngUnit	○	○	○	○	○
E42_RTD_GetSensorType	○	○	○	○	○
E42_RTD_SetSensorType	○	○	○	○	○
E42_TC_GetEngUnit	○	○	○	○	○
E42_TC_SetEngUnit	○	○	○	○	○
E42_TC_GetSensorType	○	○	○	○	○
E42_TC_SetSensorType	○	○	○	○	○
E42_GetWorkInternalRegs	○	○	○	○	○
E42_SetWorkInternalRegs	○	○	○	○	○

MXIO.NET V1.0.0.0 API Support List Table					
Model Name	E4200				
Firmware Version	V1.0				
API					
MXSIO_OpenCommport	○				
MXSIO_CloseCommport	○				
MXSIO_Connect	○				
MXSIO_Disconnect	○				
MXEIO_Init	●				
MXEIO_Exit	●				
MXEIO_Connect	●				
MXEIO_Disconnect	●				
MXEIO_CheckConnection	●				
MXIO_GetDllVersion	●				
MXIO_GetDllBuildDate	●				
MXIO_GetModuleType	●				
MXIO_ReadFirmwareRevision	●				
MXIO_ReadFirmwareDate	●				
MXIO_Restart	●				

MXIO_Reset	●				
MXIO_ReadCoils	●				
MXIO_WriteCoils	●				
MXIO_ReadRegs	●				
MXIO_WriteRegs	●				
DI_Reads	○				
DI_Read	○				
DO_Reads	○				
DO_Writes	○				
DO_Read	○				
DO_Write	○				
DO_GetSafeValues	○				
DO_SetSafeValues	○				
DO_GetSafeValue	○				
DO_SetSafeValue	○				
DO_GetSafeValues_W	○				
DO_SetSafeValues_W	○				
AI_Reads	○				
AI_Read	○				
AI_ReadRaws	○				
AI_ReadRaw	○				
AO_Reads	○				
AO_Writes	○				

Model Name Firmware Version	E4200 V1.0				
API					
AO_Read	○				
AO_Write	○				
AO_ReadRaws	○				
AO_WriteRaws	○				
AO_ReadRaw	○				
AO_WriteRaw	○				
AO_GetSafeValues	○				
AO_SetSafeValues	○				
AO_GetSafeValue	○				
AO_SetSafeValue	○				
AO_GetSafeRaws	○				
AO_SetSafeRaws	○				
AO_GetSafeRaw	○				
AO_SetSafeRaw	○				
RTD_Read	○				
RTD_Reads	○				
RTD_ReadRaw	○				
RTD_ReadRaws	○				
RTD2K_ResetMin	○				
RTD2K_ResetMins	○				
RTD2K_ResetMax	○				
RTD2K_ResetMaxs	○				
RTD2K_GetChannelStatus	○				
RTD2K_SetChannelStatus	○				
RTD2K_GetChannelStatuses	○				
RTD2K_SetChannelStatuses	○				
RTD2K_GetEngUnit	○				
RTD2K_SetEngUnit	○				
RTD2K_GetEngUnits	○				
RTD2K_SetEngUnits	○				
RTD2K_GetSensorType	○				

RTD2K_SetSensorType	○				
RTD2K_GetSensorTypes	○				
RTD2K_SetSensorTypes	○				
RTD2K_GetMathPar	○				
RTD2K_SetMathPar	○				
RTD2K_GetMathPars	○				
RTD2K_SetMathPars	○				
RTD2K_SetChnAvg	○				
RTD2K_SetChnDev	○				

<b>Model Name</b>	E4200 V1.0				
<b>Firmware Version</b>					
<b>API</b>					
RTD2K_ReadMinRaw	○				
RTD2K_ReadMinRaws	○				
RTD2K_ReadMaxRaw	○				
RTD2K_ReadMaxRaws	○				
RTD2K_ReadMin	○				
RTD2K_ReadMins	○				
RTD2K_ReadMax	○				
RTD2K_ReadMaxs	○				
TC_Read	○				
TC_Reads	○				
TC_ReadRaw	○				
TC_ReadRaws	○				
TC2K_ReadRaw	○				
TC2K_ReadRaws	○				
TC2K_ResetMin	○				
TC2K_ResetMins	○				
TC2K_ResetMax	○				
TC2K_ResetMaxs	○				
TC2K_GetChannelStatus	○				
TC2K_SetChannelStatus	○				
TC2K_GetChannelStatuses	○				

TC2K_SetChannelStatuses	○				
TC2K_GetEngUnit	○				
TC2K_SetEngUnit	○				
TC2K_GetEngUnits	○				
TC2K_SetEngUnits	○				
TC2K_GetSensorType	○				
TC2K_SetSensorType	○				
TC2K_GetSensorTypes	○				
TC2K_SetSensorTypes	○				
TC2K_GetMathPar	○				
TC2K_SetMathPar	○				
TC2K_GetMathPars	○				
TC2K_SetMathPars	○				
TC2K_SetChnAvg	○				
TC2K_SetChnDev	○				
TC2K_ReadMinRaw	○				
TC2K_ReadMinRaws	○				
TC2K_ReadMaxRaw	○				
TC2K_ReadMaxRaws	○				

Model Name Firmware Version	E4200 V1.0				
API					
TC2K_ReadMin	○				
TC2K_ReadMins	○				
TC2K_ReadMax	○				
TC2K_ReadMaxs	○				
Module2K_GetSafeStatus	○				
Module2K_ClearSafeStatus	○				
Module2K_GetInternalReg	○				
Module2K_SetInternalReg	○				
Module2K_GetInternalRegs	○				
Module2K_SetInternalRegs	○				
Adp4K_ReadStatus	○				
Adp4K_ClearStatus	○				
Adp4K_ReadFirmwareRevision	○				
Adp4K_ReadFirmwareDate	○				
Adp4K_ReadSlotAmount	○				
Adp4K_ReadAlarmedSlot	○				
DO4K_GetSafeActions	○				
DO4K_SetSafeActions	○				
DO4K_GetSafeAction	○				
DO4K_SetSafeAction	○				
AO4K_GetSafeActions	○				
AO4K_SetSafeActions	○				
AO4K_GetSafeAction	○				
AO4K_SetSafeAction	○				
DIO2K_GetIOMode	○				
DIO2K_SetIOMode	○				
DIO2K_GetIOModes	○				
DIO2K_SetIOModes	○				
DI2K_GetModes	○				
DI2K_SetModes	○				
DI2K_GetMode	○				

DI2K_SetMode	○				
DI2K_GetFilters	○				
DI2K_SetFilters	○				
DI2K_GetFilter	○				
DI2K_SetFilter	○				
DO2K_GetModes	○				
DO2K_SetModes	○				
DO2K_GetMode	○				
DO2K_SetMode	○				
DO2K_GetPowerOnValues	○				

<b>Model Name</b>	E4200 V1.0				
<b>Firmware Version</b>					
<b>API</b>					
DO2K_SetPowerOnValues	○				
DO2K_GetPowerOnValue	○				
DO2K_SetPowerOnValue	○				
DO2K_GetPowerOnSeqDelaytimes	○				
DO2K_SetPowerOnSeqDelaytimes	○				
RLY2K_GetResetTime	○				
RLY2K_TotalCntRead	○				
RLY2K_TotalCntReads	○				
RLY2K_CurrentCntRead	○				
RLY2K_CurrentCntReads	○				
RLY2K_ResetCnt	○				
RLY2K_ResetCnts	○				
Cnt2K_Reads	○				
Cnt2K_Clears	○				
Cnt2K_Read	○				
Cnt2K_Clear	○				
Cnt2K_GetOverflows	○				
Cnt2K_ClearOverflows	○				
Cnt2K_GetOverflow	○				
Cnt2K_ClearOverflow	○				

Cnt2K_GetFilters	○				
Cnt2K_SetFilters	○				
Cnt2K_GetFilter	○				
Cnt2K_SetFilter	○				
Cnt2K_GetStartStatuses	○				
Cnt2K_SetStartStatuses	○				
Cnt2K_GetStartStatus	○				
Cnt2K_SetStartStatus	○				
Cnt2K_GetTriggerTypes	○				
Cnt2K_SetTriggerTypes	○				
Cnt2K_GetTriggerType	○				
Cnt2K_SetTriggerType	○				
Cnt2K_GetPowerOnValues	○				
Cnt2K_SetPowerOnValues	○				
Cnt2K_GetPowerOnValue	○				
Cnt2K_SetPowerOnValue	○				
Cnt2K_GetSafeValues	○				
Cnt2K_SetSafeValues	○				
Cnt2K_GetSafeValue	○				
Cnt2K_SetSafeValue	○				
Cnt2K_GetTriggerTypeWords	○				

Model Name Firmware Version	E4200 V1.0				
API					
Cnt2K_SetTriggerTypeWords	○				
Cnt2K_GetTriggerTypeWord	○				
Cnt2K_SetTriggerTypeWord	○				
Cnt2K_GetSaveStatusesOnPowerFail	○				
Cnt2K_SetSaveStatusesOnPowerFail	○				
Pulse2K_GetSignalWidths	○				
Pulse2K_SetSignalWidths	○				
Pulse2K_GetSignalWidth	○				
Pulse2K_SetSignalWidth	○				
Pulse2K_GetSignalWidths32	○				
Pulse2K_SetSignalWidths32	○				
Pulse2K_GetSignalWidth32	○				
Pulse2K_SetSignalWidth32	○				
Pulse2K_GetOutputCounts	○				
Pulse2K_SetOutputCounts	○				
Pulse2K_GetOutputCount	○				
Pulse2K_SetOutputCount	○				
Pulse2K_GetStartStatuses	○				
Pulse2K_SetStartStatuses	○				
Pulse2K_GetStartStatus	○				
Pulse2K_SetStartStatus	○				
Pulse2K_GetPowerOnValues	○				
Pulse2K_SetPowerOnValues	○				
Pulse2K_GetPowerOnValue	○				
Pulse2K_SetPowerOnValue	○				
Pulse2K_GetSafeValues	○				
Pulse2K_SetSafeValues	○				
Pulse2K_GetSafeValue	○				
Pulse2K_SetSafeValue	○				
AI2K_ReadMins	○				
AI2K_ReadMinRaws	○				

AI2K_ResetMins	<input type="radio"/>				
AI2K_ReadMin	<input type="radio"/>				
AI2K_ReadMinRaw	<input type="radio"/>				
AI2K_ResetMin	<input type="radio"/>				
AI2K_ReadMaxs	<input type="radio"/>				
AI2K_ReadMaxRaws	<input type="radio"/>				
AI2K_ResetMaxs	<input type="radio"/>				
AI2K_ReadMax	<input type="radio"/>				
AI2K_ReadMaxRaw	<input type="radio"/>				
AI2K_ResetMax	<input type="radio"/>				

<b>Model Name</b>	E4200 V1.0				
<b>Firmware Version</b>					
<b>API</b>					
AI2K_GetRanges	<input type="radio"/>				
AI2K_SetRanges	<input type="radio"/>				
AI2K_GetRange	<input type="radio"/>				
AI2K_SetRange	<input type="radio"/>				
AI2K_GetChannelStatus	<input type="radio"/>				
AI2K_SetChannelStatus	<input type="radio"/>				
AI2K_GetChannelStatuses	<input type="radio"/>				
AI2K_SetChannelStatuses	<input type="radio"/>				
AO2K_GetRanges	<input type="radio"/>				
AO2K_SetRanges	<input type="radio"/>				
AO2K_GetRange	<input type="radio"/>				
AO2K_SetRange	<input type="radio"/>				
AO2K_GetPowerOnValues	<input type="radio"/>				
AO2K_SetPowerOnValues	<input type="radio"/>				
AO2K_GetPowerOnValue	<input type="radio"/>				
AO2K_SetPowerOnValue	<input type="radio"/>				
AO2K_GetPowerOnRaws	<input type="radio"/>				
AO2K_SetPowerOnRaws	<input type="radio"/>				
AO2K_GetPowerOnRaw	<input type="radio"/>				
AO2K_SetPowerOnRaw	<input type="radio"/>				

Logic2K_GetStartStatus	○				
Logic2K_SetStartStatus	○				
Message2K_Start	○				
Message2K_Stop	○				
E42_ReadFirmwareRevision	●				
E42_ReadFirmwareDate	●				
E42_GetInternalRegs	●				
E42_SetInternalRegs	●				
E42_GetIOMapMode	●				
E42_SetIOMapMode	●				
E42_ReadStatus	●				
E42_ClearStatus	●				
E42_ReadSlotAmount	●				
E42_Message_Start	●				
E42_Message_Stop	●				
E42_Logic_GetStartStatus	●				
E42_Logic_SetStartStatus	●				
E42_RTD_Reads	●				
E42_RTD_ReadRaws	●				
E42_TC_Reads	●				
E42_TC_ReadRaws	●				

Model Name Firmware Version	E4200 V1.0				
API					
E42_DI_Reads	•				
E42_AI_Reads	•				
E42_AI_ReadRaws	•				
E42_AO_Reads	•				
E42_AO_Writes	•				
E42_AO_ReadRaws	•				
E42_AO_WriteRaws	•				
E42_AO_GetFaultValues	•				
E42_AO_SetFaultValues	•				
E42_AO_GetSafeActions	•				
E42_AO_SetSafeActions	•				
E42_AO_GetPowerOnValues	•				
E42_AO_SetPowerOnValues	•				
E42_DO_Reads	•				
E42_DO_Writes	•				
E42_DO_GetSafeActions	•				
E42_DO_SetSafeActions	•				
E42_DO_GetFaultValues	•				
E42_DO_SetFaultValues	•				
E42_DO_SetPowerOnValues	•				
E42_DO_GetPowerOnValues	•				
E42_Modbus_List	•				
E42_RTD_GetEngUnit	•				
E42_RTD_SetEngUnit	•				
E42_RTD_GetSensorType	•				
E42_RTD_SetSensorType	•				
E42_TC_GetEngUnit	•				
E42_TC_SetEngUnit	•				
E42_TC_GetSensorType	•				
E42_TC_SetSensorType	•				
E42_GetWorkInternalRegs	•				

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E42_SetWorkInternalRegs	•				
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## MXIO.NET API Overview

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MXIO.NET API is organized into five types of commands:

- ❑ **System Command Sets**
  - RS-485/RS-232 I/O Connect Commands
  - Ethernet I/O Connect Commands
  - General Commands
  - Special Commands for ioLogik E2000, R2000
  - Special Commands for ioLogik 4000
  - Special Commands for ioLogik E4200
- ❑ **Modbus Command Sets**
- ❑ **Direct I/O Command Sets**
  - Digital Input Commands
  - Digital Input Commands for ioLogik E2000, R2000
  - Digital Input / Output Mode Commands for ioLogik E2000
  - Counter Commands for ioLogik E2000, R2000
  - Digital Output Commands
  - Digital Output Commands for ioLogik E2000, R2000
  - Digital Output Commands for ioLogik 4000
  - Digital Output Commands for ioLogik E4200
  - Pulse Output Commands for ioLogik E2000, R2000
  - Analog Input Commands Analog Input Commands for ioLogik E2000, R2000
  - Analog Output Commands Analog Output Commands for ioLogik E2000, R2000
  - Analog Output Commands for ioLogik 4000
  - Analog Output Commands for ioLogik E4200
  - Relay Commands for ioLogik E2000
  - RTD Commands
  - RTD Commands for ioLogik E4200
  - Thermocouple Commands
  - TC Commands for ioLogik E4200
- ❑ **Click&Go Logic Commands for E2000**
  - Click&Go Logic Commands for E4200
- ❑ **Active I/O Message Commands for ioLogik E2000**
  - Active I/O Message Commands for ioLogik E4200

## System Command Sets

### RS-485/RS-232 I/O Connect Commands

Function Name
MXSIO_OpenCommport
MXSIO_CloseCommport
MXSIO_Connect
MXSIO_Disconnect

### Ethernet I/O Connect Commands

Function Name
MXEIO_Init
MXEIO_Exit
MXEIO_Connect
MXEIO_Disconnect
MXEIO_CheckConnection

### General Commands

Function Name
MXIO_GetDllVersion
MXIO_GetDllBuildDate
MXIO_GetModuleType
MXIO_ReadFirmwareRevision
MXIO_ReadFirmwareDate
MXIO_Restart
MXIO_Reset

### Special Commands for ioLogik E2000, R2000

Function Name
Module2K_GetSafeStatus
Module2K_ClearSafeStatus
Module2K_GetInternalReg
Module2K_SetInternalReg
Module2K_GetInternalRegs
Module2K_SetInternalRegs

## Special Commands for ioLogik 4000

Function Name
Adp4K_ReadFirmwareRevision
Adp4K_ReadStatus
Adp4K_ClearStatus
Adp4K_ReadFirmwareDate
Adp4K_ReadSlotAmount
Adp4K_ReadAlarmedSlot
Adp4K_ReadAlarmedSlot

## Special Commands for ioLogik E4200

Function Name
E42_ReadFirmwareRevision
E42_ReadFirmwareDate
E42_ReadSlotAmount
E42_ReadStatus
E42_ClearStatus
E42_GetInternalRegs
E42_SetInternalRegs
E42_GetWorkInternalRegs
E42_SetWorkInternalRegs
E42_GetIOMapMode
E42_SetIOMapMode
E42_Modbus_List

## Modbus Command Sets

Function Name
MXIO_ReadCoils
MXIO_WriteCoils
MXIO_ReadRegs
MXIO_WriteRegs

## Direct I/O Command Sets

### Digital Input Commands

Function Name
DI_Reads
DI_Read
E42_DI_Reads (For E4200 only)

### Digital Input Commands for ioLogik E2000, R2000

Function Name
DI2K_GetModes
DI2K_SetModes
DI2K_GetMode
DI2K_SetMode
DI2K_GetFilters
DI2K_SetFilters
DI2K_GetFilter
DI2K_SetFilter

### Digital Input / Output Mode Commands for ioLogik E2000

Function Name
DIO2K_GetIOMode
DIO2K_SetIOMode
DIO2K_GetIOModes
DIO2K_SetIOModes

## Counter Commands for ioLogik E2000, R2000

Function Name
Cnt2K_Reads
Cnt2K_Clears
Cnt2K_Read
Cnt2K_Clear
Cnt2K_GetOverflows
Cnt2K_ClearOverflows
Cnt2K_GetOverflow
Cnt2K_ClearOverflow
Cnt2K_GetFilters
Cnt2K_SetFilters
Cnt2K_GetFilter
Cnt2K_SetFilter
Cnt2K_GetStartStatuses
Cnt2K_SetStartStatuses
Cnt2K_GetStartStatus
Cnt2K_SetStartStatus
Cnt2K_GetTriggerTypes
Cnt2K_SetTriggerTypes
Cnt2K_GetTriggerType
Cnt2K_SetTriggerType
Cnt2K_GetPowerOnValues
Cnt2K_SetPowerOnValues
Cnt2K_GetPowerOnValue
Cnt2K_SetPowerOnValue
Cnt2K_GetSafeValues
Cnt2K_SetSafeValues
Cnt2K_GetSafeValue
Cnt2K_SetSafeValue
Cnt2K_GetTriggerTypeWords
Cnt2K_SetTriggerTypeWords
Cnt2K_GetTriggerTypeWord
Cnt2K_SetTriggerTypeWord
Cnt2K_GetSaveStatusesOnPowerFail
Cnt2K_SetSaveStatusesOnPowerFail

## Digital Output Commands

Function Name
DO_Reads
DO_Read
DO_Writes
DO_Write
DO_GetSafeValues
DO_SetSafeValues
DO_GetSafeValue
DO_SetSafeValue
DO_GetSafeValues_W
DO_SetSafeValues_W

## Digital Output Commands for ioLogik E2000, R2000

Function Name
DO2K_GetModes
DO2K_SetModes
DO2K_GetMode
DO2K_SetMode
DO2K_GetPowerOnValues
DO2K_SetPowerOnValues
DO2K_GetPowerOnValue
DO2K_SetPowerOnValue
DO2K_GetPowerOnSeqDelaytimes
DO2K_SetPowerOnSeqDelaytimes

## Digital Output Commands for ioLogik 4000

Function Name
DO4K_GetSafeActions
DO4K_SetSafeActions
DO4K_GetSafeAction
DO4K_SetSafeAction

## Digital Output Commands for ioLogik E4200

Function Name
E42_DO_GetSafeActions
E42_DO_SetSafeActions
E42_DO_GetPowerOnValues
E42_DO_SetPowerOnValues
E42_DO_Reads
E42_DO_Writes
E42_DO_GetFaultValues
E42_DO_SetFaultValues

## Pulse Output Commands for ioLogik E2000, R2000

Function Name
Pulse2K_GetSignalWidths
Pulse2K_SetSignalWidths
Pulse2K_GetSignalWidth
Pulse2K_SetSignalWidth
Pulse2K_GetSignalWidths32: Only for ioLogik E2260
Pulse2K_SetSignalWidths32: Only for ioLogik E2260
Pulse2K_GetSignalWidth32: Only for ioLogik E2260
Pulse2K_SetSignalWidth32: Only for ioLogik E2260
Pulse2K_GetOutputCounts
Pulse2K_SetOutputCounts
Pulse2K_GetOutputCount
Pulse2K_SetOutputCount
Pulse2K_GetStartStatuses
Pulse2K_SetStartStatuses
Pulse2K_GetStartStatus
Pulse2K_SetStartStatus
Pulse2K_GetPowerOnValues
Pulse2K_SetPowerOnValues
Pulse2K_GetPowerOnValue
Pulse2K_SetPowerOnValue
Pulse2K_GetSafeValues
Pulse2K_SetSafeValues
Pulse2K_GetSafeValue
Pulse2K_SetSafeValue

## Analog Input Commands

Function Name
AI_Reads
AI_Read
AI_ReadRaws
AI_ReadRaw
E42_AI_Reads (for E4200 only)

## Analog Input Commands for ioLogik E2000, R2000

Function Name
AI2K_ReadMins
AI2K_ReadMinRaws
AI2K_ResetMins
AI2K_ReadMin
AI2K_ReadMinRaw
AI2K_ResetMin
AI2K_ReadMaxs
AI2K_ReadMaxRaws
AI2K_ResetMaxs
AI2K_ReadMax
AI2K_ReadMaxRaw
AI2K_ResetMax
AI2K_GetRanges
AI2K_SetRanges
AI2K_GetRange
AI2K_SetRange
AI2K_GetChannelStatus
AI2K_SetChannelStatus
AI2K_GetChannelStatuses
AI2K_SetChannelStatuses

## Analog Output Commands

Function Name
AO_Reads
AO_Writes
AO_Read
AO_Write
AO_ReadRaws
AO_WriteRaws
AO_ReadRaw
AO_WriteRaw
AO_GetSafeValues
AO_SetSafeValues
AO_GetSafeValue
AO_SetSafeValue
AO_GetSafeRaws
AO_SetSafeRaws
AO_GetSafeRaw
AO_SetSafeRaw

## Analog Output Commands for ioLogik E2000, R2000

Function Name
AO2K_GetRanges
AO2K_SetRanges
AO2K_GetRange
AO2K_SetRange
AO2K_GetPowerOnValues
AO2K_SetPowerOnValues
AO2K_GetPowerOnValue
AO2K_SetPowerOnValue
AO2K_GetPowerOnRaws
AO2K_SetPowerOnRaws
AO2K_GetPowerOnRaw
AO2K_SetPowerOnRaw

## Analog Output Commands for ioLogik 4000

Function Name
AO4K_GetSafeActions
AO4K_SetSafeActions
AO4K_GetSafeAction
AO4K_SetSafeAction

## Analog Output Commands for ioLogik E4200

Function Name
E42_AO_GetSafeActions
E42_AO_SetSafeActions
E42_AO_GetPowerOnValues
E42_AO_SetPowerOnValues
E42_AO_Reads
E42_AO_Writes
E42_AO_ReadRaws
E42_AO_WriteRaws
E42_AO_GetFaultValues
E42_AO_SetFaultValues

## Relay Commands for ioLogik E2000

Function Name
RLY2K_GetResetTime
RLY2K_TotalCntRead
RLY2K_TotalCntReads
RLY2K_CurrentCntRead
RLY2K_CurrentCntReads
RLY2K_ResetCnt
RLY2K_ResetCnts

## RTD Commands

Function Name
RTD_Reads
RTD_Read
RTD_ReadRaws
RTD_ReadRaw
RTD2K_ResetMin
RTD2K_ResetMins
RTD2K_ResetMax
RTD2K_ResetMaxs
RTD2K_ReadMinRaw
RTD2K_ReadMinRaws
RTD2K_ReadMaxRaw
RTD2K_ReadMaxRaws
RTD2K_ReadMin
RTD2K_ReadMins
RTD2K_ReadMax
RTD2K_ReadMaxs
RTD2K_GetChannelStatus
RTD2K_SetChannelStatus
RTD2K_GetChannelStatuses
RTD2K_SetChannelStatuses
RTD2K_GetSensorType
RTD2K_SetSensorType
RTD2K_GetSensorTypes
RTD2K_SetSensorTypes
RTD2K_GetEngUnit
RTD2K_SetEngUnit
RTD2K_GetEngUnits
RTD2K_GetMathPar
RTD2K_SetMathPar
RTD2K_GetMathPars
RTD2K_SetMathPars

## RTD Commands for ioLogik E4200

Function Name
E42_RTD_Reads
E42_RTD_ReadRaws
E42_RTD_GetEngUnit
E42_RTD_SetEngUnit
E42_RTD_GetSensorType
E42_RTD_SetSensorType

## Thermocouple Commands

Function Name
TC_Reads
TC_Read
TC_ReadRaws
TC_ReadRaw

## TC Commands for ioLogik E4200

Function Name
E42_TC_Reads
E42_TC_ReadRaws
E42_TC_GetEngUnit
E42_TC_SetEngUnit
E42_TC_GetSensorType
E42_TC_SetSensorType

## Click&Go Logic Commands for E2000

Function Name
Logic2K_GetStartStatus
Logic2K_SetStartStatus

## Click&Go Logic Commands for E4200

Function Name
E42_Logic_GetStartStatus
E42_Logic_SetStartStatus

## Active I/O Message Commands for ioLogik E2000

Function Name
Message2K_Start
Message2K_Stop

## Active I/O Message Commands for ioLogik E4200

Function Name
E42_Message_Start
E42_Message_Stop

# 4

## System Command Sets

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System commands include functions that initialize the connection between a host computer and the I/O. In addition, system commands include functions for obtaining hardware and status information for the I/O itself.

The following topics are covered:

- RS-232/RS-485 I/O Connect Commands**
- Ethernet I/O Connect Commands**
- General Commands**
- Special Commands for ioLogik E2000, R2000**
- Special Commands for ioLogik 4000**
- Special Commands for ioLogik E4200**

## RS-232/RS-485 I/O Connect Commands

<b>MXSIO_OpenCommport</b>	This function opens the local COM port of the host computer with communication parameters.	
<b>C#</b>	<b>int</b>	<b>MXSIO_OpenCommport ( byte[] szCommport, UInt32 dwBaudrate, byte bytDataFormat, UInt32 dwTimeout, Int[] hCommport);</b>
<b>VB.NET</b>	<b>MXSIO_OpenCommport ( ByVal sCommport() As Byte, ByVal nBaudrate As UInt32, ByVal bytDataFormat AS Byte, ByVal nTimeOut As UInt32, ByRef hCommport As Integer) As Integer;</b>	
<b>Arguments</b>	<p>szCommport: Name of the common port, e.g., "COM3".</p> <p>dwBaudrate: Baud rate value. e.g. 1200, 9600, 19200</p> <p>bytDataFormat: Transmission data format.</p> <p>bit_cnt (bit 0, 1) = 0x00 = bit_5  0x01 = bit_6  0x02 = bit_7  0x03 = bit_8</p> <p>stop_cnt (bit 2) = 0x00 = stop_1  0x04 = stop_2</p> <p>parity (bit 3, 4, 5) = 0x00 = none  0x08 = odd  0x18 = even  0x28 = mark  0x38 = space</p> <p>dwTimeout: Time out value for serial adapter communication. The unit is in milliseconds.</p> <p>hCommport: Handle of the opened COM port.</p>	
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>	

<b>MXSIO_CloseCommport</b>	This closes the COM port; the COM port handle will be invalid.
<b>C#</b>	<b>int MXSIO_CloseCommport ( Int32 hCommport);</b>
<b>VB.NET</b>	<b>MXSIO_CloseCommport(ByVal hCommport As Integer) As Integer</b>
<b>Arguments</b>	hCommport: Handle of the opened COM port.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>MXSIO_Connect</b>	Based on the COM port handle users must use the function to establish an I/O device handle for each RS-485 or RS-232 I/O device. A COM port handle can connect one RS-232 I/O device or up to 64 RS-485 I/O devices.	
<b>C#</b>	<b>int MXSIO_Connect ( Int32 byte byte Int32[]</b>	<b>hCommport, bytUnitID, bytTransmissionMode, hConnection);</b>
<b>VB.NET</b>	<b>MXSIO_Connect ( ByVal ByVal ByVal ByRef</b>	<b>hCommport As Integer, bytUnitID As Byte, bytTransmissionMode AS Byte hConnection As Integer), As Integer;</b>
<b>Arguments</b>	<p>hCommport: Connecting I/O Server via Serial interface will get a serial handle. Connecting I/O Server via Ethernet interface will get a Ethernet handle. For more detail description please see the program flow IV and program flow V.</p> <p>bytUnitID: Modbus Unit ID of the RS-232 or RS-485 I/O Server. Ranging from 01 – 99.</p> <p>bytTransmissionMod: Modbus transmission format.</p> <p>ex: 0: RTU mode Transmission Mode 1: ASCII Transmission Mode.</p> <p>Note that the protocol settings must agree with the hardware settings on ioLogik 4000 RS-485/232 I/O Server, and ioLogik 2000 only supports RTU.</p> <p>hConnection: Handle of the I/O device connection.</p>	
<b>Return Value</b>	<p>Succeed</p> <p>Fail</p>	<p>MXIO_OK.</p> <p>Refer to Return Codes.</p>

<b>MXSIO_Disconnect</b>	Disconnect the RS-485/232 I/O device. The I/O device handle will be invalid.
<b>C#</b>	<b>int MXSIO_Disconnect( Int32 hConnection);</b>
<b>VB.NET Arguments</b>	<b>MXSIO_Disconnect(ByVal hConnection As Integer) As Integer</b>
<b>Return Value</b>	hConnection: Handle for the I/O device connection. Succeed MXIO_OK. Fail Refer to Return Codes.

## Ethernet I/O Connect Commands

<b>MXEIO_Init</b>	Initiate the socket.
<b>C#</b>	<b>int MXEIO_Init ();</b>
<b>VB.NET Arguments</b>	<b>MXEIO_Init() As Integer</b> None
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>MXEIO_Exit</b>	To terminates use of the socket.
<b>C#</b>	<b>int MXEIO_Exit ();</b>
<b>VB.NET Arguments</b>	<b>MXEIO_Exit()</b> None
<b>Return Value</b>	None.

<b>MXEIO_Connect</b>	This function establishes a connection to the port of the Ethernet I/O device. Once a connection is established, a handle will be returned for additional functions.	
<b>C#</b>	<b>int MXEIO_Connect ( byte[] szIP, UInt16 wPort, UInt32 dwTimeOut, Int32[] hConnection);</b>	
<b>BV.NET</b>	<b>MXEIO_Connect ( ByVal szIP() As Byte, ByVal iPort As UInt16, ByVal nTimeOut As UInt32, ByRef hConnection As Integer) As Integer</b>	
<b>Arguments</b>	szIP:	IP address of the Ethernet I/O device to be connected.
	wPort:	TCP port number of Ethernet I/O device. Please use 502 for ioLogik 4000 and ioLogik 2000.
	dwTimeOut:	Timeout value for establishing a network connection with the ioLogik Ethernet Adapter. The unit is in milliseconds.
	hConnection:	Handle for the I/O device connection.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>MXEIO_Disconnect</b>	Close the connection with the Ethernet I/O device; the handle will be invalid.	
<b>C#</b>	<b>int MXEIO_Disconnect( Int32 hConnection );</b>	
<b>VB.NET</b>	<b>MXEIO_Disconnect(ByVal hConnection As Integer) As Integer</b>	
<b>Arguments</b>	hConnection:	Handle for the connection.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>MXEIO_CheckConnection</b>	This function checks connection status. Once the connection is connected, a handle will be returned for additional functions.	
<b>C#</b>	<b>int</b>	<b>MXEIO_CheckConnection( Int32 hConnection, UInt32 dwTimeOut, byte[] bytStatus);</b>
<b>VB.NET</b>	<b>MXEIO_CheckConnection( Byval ByVal ByRef Integer</b>	<b>hconnection As Integer, nTimeOut As UInt32, bytStatus As Byte) As Integer</b>
<b>Arguments</b>	hConnection:	I/O device handle for a connection.
	dwTimeOut:	Timeout value for network connection. The unit is in milliseconds.
	bytStatus	Connection status. 0: Check connection ok. 1: Check connection fail. 2: Check connection time out.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

## General Commands

<b>MXIO_GetDllVersion</b>	This will get the DLL version.	
<b>C#</b>	<b>int</b>	<b>MXIO_GetDllVersion ();</b>
<b>VB.NET</b>	<b>MXIO_GetDllVersion() As Integer</b>	
<b>Arguments</b>	None	
<b>Return Value</b>	Succeed	Return the DLL version. If the value is 0x2000, then the version is 2.0.0.0.

<b>MXIO_GetDllBuildDate</b>	This will get the DLL release date.	
<b>C#</b>	<b>int MXIO_GetDllBuildDate ();</b>	
<b>VB.NET</b>	<b>MXIO_GetDllBuildDate() As Integer</b>	
<b>Arguments</b>	None	
<b>Return Value</b>	Succeed	Return the DLL release date. If the value is 0x20071001, then the date is 2007/10/01.

<b>MXIO_GetModuleType</b>	This function reports the model name of the Network Adapter and the I/O modules.	
<b>C#</b>	<b>int MXIO_GetModuleType ( Int32 hConnection, byte bytSlot, UInt16[] wType);</b>	
<b>VB.NET</b>	<b>MXIO_GetModuleType ( ByVal hConnection As Integer, ByVal bytSlot As Byte, ByRef iTType As UInt16) As Integer</b>	
<b>Arguments</b>	hConnection:	I/O device handle for a connection.
	bytSlot:	Slot number of the I/O device to be checked. The ioLogik 4000 Network Adapter's Slot number is always 0. The Slot number ranges from 0 to 32. But this parameter is inactive in ioLogik 2000.
	wType:	A pointer that stores the model name. If the value is 0 x 4010, the model name is NA-4010. Refer to the Model name reference table for more information.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>MXIO_ReadFirmwareRevision</b>	This function reports the firmware revision of the ioLogik Network Adapter or the ioLogik 2000 module.
<b>C#</b>	<b>int MXIO_ReadFirmwareRevision ( Int32 hConnection, byte[] bytRevision );</b>
<b>VB.NET</b>	<b>MXIO_ReadFirmwareRevision(ByVal hConnection As Integer, ByVal bytRevision() As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: I/O device handle for a connection.</p> <p>bytRevision: Stored ioLogik 4000 firmware revision</p> <p>bytRevision[0] = major (A)                      bytRevision[1] = minor (B)                      bytRevision[2] = release (C)                      bytRevision[3] = build (D)                      format is A.B.C.D</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>MXIO_ReadFirmwareDate</b>	This function reports firmware release date of the ioLogik 4000 Network Adapter or the ioLogik 2000 module.
<b>C#</b>	<b>int MXIO_ReadFirmwareDate ( Int32 hConnection, UInt16[] wDate );</b>
<b>VB.NET</b>	<b>MXIO_ReadFirmwareDate(ByVal hConnection As Integer, ByVal iDate() As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: I/O device handle for a connection.</p> <p>wDate: Firmware release date.                      Ex If Word 0 = 0x0705 , Word 1 = 0x2005                      then firmware release date is July 5, 2005</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>MXIO_Restart</b>	This function is used to restart the I/O device.
<b>C#</b>	<b>int MXIO_Restart ( Int32 hConnection);</b>
<b>VB.NET</b>	<b>MXIO_Restart( ByVal hConnection As Integer) As Integer</b>
<b>Arguments</b>	hConnection: I/O device handle for a connection.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>MXIO_Reset</b>	This function is used to reset to default.
<b>C#</b>	<b>int MXIO_Reset ( Int32 hConnection);</b>
<b>VB.NET</b>	<b>MXIO_Reset(ByVal hConnection As Integer) As Integer</b>
<b>Arguments</b>	hConnection: I/O Server handle for a connection.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

## Special Commands for ioLogik E2000, R2000

<b>Module2K_GetSafeStatus</b>	This function code is used to get the safe status of an ioLogik E2000 or R2000 I/O.
<b>C#</b>	<b>int Module2K_GetSafeStatus ( Int32 hConnection, UInt16[] wStatus);</b>
<b>VB.NET</b>	<b>Module2K_GetSafeStatus(ByVal hConnection As Integer, ByRef istatus As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for a connection. wStatus: A pointer to the specific module's safe status. The values are: 0: Normal. 1: Safe mode.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Module2K_ClearSafeStatus</b>	This function code is used to clear the safe status of ioLogik 2000 Module.
<b>C#</b>	<b>int Module2K_ClearSafeStatus ( Int32 hConnection);</b>
<b>VB.NET</b>	<b>Module2K_ClearSafeStatus(ByVal hConnection As Integer) As Integer</b>
<b>Arguments</b>	hConnection: The handle for a connection.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Module2K_GetInternalReg</b>	This function code is used to get the internal register of the ioLogik 2000 Module.
<b>C#</b>	<b>int Module2K_GetInternalReg( Int32 hConnection, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>Module2K_GetInternalReg(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef wValue As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for a connection bytChannel: The specific channel to be read. wValue Represents the value of the specific channel. The values are 0 ~ 255
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Module2K_SetInternalReg</b>	This function code is used to set the internal register of ioLogik 2000 Module.
<b>C#</b>	<b>int Module2K_SetInternalReg( Int32 hConnection, byte bytChannel, UInt16 wValue );</b>
<b>VB.NET</b>	<b>Module2K_SetInternalReg(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal wValue As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for a connection</p> <p><b>bytChannel:</b> The specific channel to be set.</p> <p><b>wValue</b> Represents the value of the specific channel. The values are 0 ~ 255</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Module2K_GetInternalRegs</b>	This function code is used to get the internal registers of ioLogik 2000 Module.
<b>C#</b>	<b>int Module2K_GetInternalRegs( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>Module2K_GetInternalRegs(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal wValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for a connection</p> <p><b>bytStartChannel:</b> Specifies the starting channel</p> <p><b>bytCount:</b> The number of channels to be gets (Up to 24).</p> <p><b>wValue</b> Represents the value of the starting channel. The values are 0 ~ 255</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Module2K_SetInternalRegs</b>	This function code is used to set the internal registers of ioLogik 2000 Module.
<b>C#</b>	<b>int Module2K_SetInternalRegs( int hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>Module2K_SetInternalRegs(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal wValue() As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for a connection bytStartChannel: Specifies the starting channel bytCount: The number of channels to be gets (Up to 24). wValue: An array that stores contiguous internal register. The values are 0 ~ 255
<b>Return Value</b>	Succeed: MXIO_OK. Fail: Refer to Return Codes.

## Special Commands for ioLogik 4000

<b>Adp4K_ReadFirmwareRevision</b>	This function code is used to read the firmware revision.
<b>C#</b>	<b>int Adp4K_ReadFirmwareRevision( Int32 hConnection, UInt16[] wRevision );</b>
<b>VB.NET</b>	<b>Adp4K_ReadFirmwareRevision(ByVal hConnection As Integer, ByRef iRevision As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. wRevision: Stores the firmware revision. For revision 1.01, the value will be 0X0101.
<b>Return Value</b>	Succeed: MXIO_OK. Fail: Refer to Return Codes.

<b>Adp4K_ReadStatus</b>	This function code is used to read the status of the ioLogik4000 adapter.
<b>C#</b>	<pre>int Adp4K_ReadStatus( Int32 hConnection,                     UInt16[] wBusStatus,                     UInt16[] wFPStatus,                     UInt16[] wEWStatus,                     UInt16[] wESStatus,                     UInt16[] wECStatus );</pre>
<b>VB.NET</b>	<pre>Adp4K_ReadStatus(ByVal hConnection As Integer,                  ByRef iBusStatus As UInt16,                  ByRef iFPStatus As UInt16,                  ByRef iEWStatus As UInt16,                  ByRef iESStatus As UInt16,                  ByRef iECStatus As UInt16) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>wBusStatus:</b> Stores the bus status in numerical format. The values are:          0: Normal Operation.          1: Bus Standby.          2: Bus Communication Fault.          3: Slot Configuration Failed.          4: No Expansion Slot.</p> <p><b>wFPStatus:</b> Stores the field power status in numerical format. The values are:          0: 24 VDC Field Power On.          1: 24 VDC Field Power Off.</p> <p><b>wEWStatus:</b> Stores the Watchdog status in numerical format. The values are:          0: No Error.          1: Watchdog activated.</p> <p><b>wESStatus:</b> Stores the Modbus Setup Error status in numeric data format, only support NA-4020 &amp; NA-4021.          0: No Error.          1: Modbus Setup Error.</p> <p><b>wECStatus:</b> Stores the Modbus Checksum Error status, supported by NA-4020 &amp; NA-4021 only.          0: No Error.          1: Three continuous CRC/LRC checksum errors have occurred since last restart, last clear counters operation, or last power-up.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>Adp4K_ClearStatus</b>	This function code is used to clear the status of the ioLogik 4000 adapters.
<b>C#</b>	<b>int Adp4K_ClearStatus ( Int32 hConnection);</b>
<b>VB.NET</b>	<b>Adp4K_ClearStatus(ByVal hConnection As Integer) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Adp4K_ReadFirmwareDate</b>	This function code is used to read the firmware release date.
<b>C#</b>	<b>int Adp4K_ReadFirmwareDate( Int32 hConnection, UInt16[] wDate );</b>
<b>VB.NET</b>	<b>Adp4K_ReadFirmwareDate(ByVal hConnection As Integer, ByVal iDate() As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for a connection. wDate: An array that stores the firmware release date. For a firmware release date of July 5, 2005, wDate[0] will be 0X0705 and wDate[1] will be 0X2005.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Adp4K_ReadSlotAmount</b>	This function code is used to read the number of expansion slots.
<b>C#</b>	<b>int Adp4K_ReadSlotAmount( Int32 hConnection, UInt16[] wAmount );</b>
<b>VB.NET</b>	<b>Adp4K_ReadSlotAmount(ByVal hConnection As Integer, ByRef iAmount As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for a connection. wAmount: A pointer to the number of expansion slots.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Adp4K_ReadAlarmedSlot</b>	This function code is used to read the number of expansion slots.
<b>C#</b>	<b>int Adp4K_ReadAlarmedSlot( Int32 hConnection, UInt32[] dwAlarm );</b>
<b>VB.NET</b>	<b>Adp4K_ReadAlarmedSlot(ByVal hConnection As Integer, ByRef nAlarm As UInt32) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for a connection.</p> <p>dwAlarm: A pointer to the Alarm slot list. The corresponding bit represents slot position. The wAlarm bit 0 is represented by the first slot and bit 31 is represented by the last slot. The values are:  0: Normal slot.  1: Alarm slot.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

## Special Commands for ioLogik E4200

<b>E42_ReadFirmwareRevision</b>	This function reports the firmware revision for the ioLogik E4200 Network Adapter.
<b>C#</b>	<b>int E42_ReadFirmwareRevision ( Int32 hConnection, byte[] bytRevision );</b>
<b>VB.NET</b>	<b>E42_ReadFirmwareRevision(ByVal hConnection As Integer, ByVal bytRevision() As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: I/O device handle for a connection.</p> <p>bytRevision: stored ioLogik E4200 firmware revision  bytRevision[0] = major (A)  bytRevision[1] = minor (B)  bytRevision[2] = release (C)  bytRevision[3] = build (D)  format is A.B.C.D</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_ReadFirmwareDate</b>	This function reports firmware release date for the ioLogik E4200 Network Adapter.
<b>C#</b>	<b>int E42_ReadFirmwareDate( Int32 hConnection, UInt16[] wDate );</b>
<b>VB.NET</b>	<b>E42_ReadFirmwareDate(ByVal hConnection As Integer, ByVal iDate() As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: I/O device handle for a connection. wDate: Firmware release date. Ex If Word 0 = 0x0705 , Word 1 = 0x2005 then firmware release date is July 5, 2005
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>E42_ReadStatus</b>	This function code is used to read the status of the ioLogik E4200 network adapter.
<b>C#</b>	<b>int E42_ReadStatus( Int32 hConnection, UInt16[] wState, UInt16[] wLastErrorCode );</b>
<b>VB.NET</b>	<b>E42_ReadStatus(ByVal hConnection As Integer, ByRef wState As UInt16, ByRef wLastErrorCode As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. wState: Stores the Bus status in numerical format. The values are: 0: Initial now 1: IO ready 2: Initial fault 3: IO failed wLastErrorCode: Stores the Field Power status in numerical format. The values are: 0: No error -3: No module attached (retry). -4: Set module parameter (need reboot) -5: module worm-up error (need reboot) -30: module configuration error (need reboot)
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>E42_ClearStatus</b>	This function code is used to clear the status of the ioLogik E4200 Active Ethernet network adaptors. When changing or removing slots from the E4200, you need to reboot the E4200 after clearing the status.
<b>C#</b>	<b>int E42_ClearStatus (Int32 hConnection );</b>
<b>VB.NET</b>	<b>E42_ClearStatus(ByVal hConnection As Integer) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>E42_ReadSlotAmount</b>	This function code is used to read the number of expansion slots.
<b>C#</b>	<b>int E42_ReadSlotAmount( Int32 hConnection, UInt16[] wAmount );</b>
<b>VB.NET</b>	<b>E42_ReadSlotAmount(ByVal hConnection As Integer, ByRef iAmount As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for a connection. WAmount: A pointer that stores the number of expansion slots.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>E42_GetInternalRegs</b>	This function code is used to get the internal registers of ioLogik E4200 Active Ethernet network adaptors.
<b>C#</b>	<b>int E42_GetInternalRegs( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>E42_GetInternalRegs(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for a connection.</p> <p><b>bytStartchannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be gets.</p> <p><b>wValue:</b> Represents the value of the starting channel. The values are 0 to 255.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_SetInternalRegs</b>	This function code is used to set the internal registers of the ioLogik E4200 network adaptors.
<b>C#</b>	<b>int E42_SetInternalRegs( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>E42_SetInternalRegs(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartchannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set (up to 80).</p> <p><b>wValue:</b> An array that stores contiguous internal register. The values are 0 to 255.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_GetWorkInternalRegs</b>	This function code is used to get the working internal registers of the ioLogik E4200 Active Ethernet network adaptors.
<b>C#</b>	<b>int E42_GetWorkInternalRegs( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>E42_GetWorkInternalRegs(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartchannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to retrieve (up to 80).</p> <p><b>wValue:</b> Represents the value of the starting channel. The values are 0 to 255.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_SetWorkInternalRegs</b>	This function code is used to set the working internal registers of the ioLogik E4200 Active Ethernet network adaptors (not saved to flash memory).
<b>C/C++</b>	<pre>int E42_SetWorkInternalRegs( Int32      hConnection,                              byte      bytStartChannel,                              byte      bytCount,                              UInt16[]  wValue );</pre>
<b>VB.NET</b>	<pre>E42_SetWorkInternalRegs(ByVal hConnection As Integer,                          ByVal bytStartChannel As Byte,                          ByVal bytCount As Byte,                          ByVal iValue() As UInt16)                          As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartchannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set (up to 80).</p> <p><b>wValue:</b> An array that stores contiguous internal register. The values are 0 to 255.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_GetIOMapMode</b>	This function code is used to get the IO Modbus addressing map mode of ioLogik E4200 Active Ethernet network adapters.
<b>C#</b>	<b>int E42_GetIOMapMode( Int32 hConnection, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>E42_GetIOMapMode(ByVal hConnection As Integer, ByRef iStatus As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for a connection.</p> <p>wValue: Stores the specific module's IO image map status. The values are:                      0: fix mode                      1: dynamic mode</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_SetIOMapMode</b>	This function code is used to set the IO Modbus addressing mode of the ioLogik E4200 Active Ethernet network adapters.
<b>C#</b>	<b>int E42_SetIOMapMode( Int32 hConnection, UInt16 wValue );</b>
<b>VB.NET</b>	<b>E42_SetIOMapMode(ByVal hConnection As Integer, ByVal iStatus As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for a connection.</p> <p>wValue: Stores the specific module's IO image map status. The values are:                      0: fix mode                      1: dynamic mode</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_Modbus_List</b>	This function code is used to get the IO Modbus addressing mode of the ioLogik E4200 Active Ethernet network adaptors.
<b>C#</b>	<b>int E42_Modbus_List(Int32 hConnection, byte[] FilePath);</b>
<b>VB.NET</b>	<b>E42_Modbus_List(ByVal hConnection As Integer, ByVal FilePath() As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for a connection.</p> <p>FilePath: Specific log file path and file name to save module's IO image map list file. Ex. char * FilePath = "c:\\modbus.txt";</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

## Modbus Command Sets

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Four basic Modbus commands are provided in the Modbus command set. However, you must refer to the Modbus reference table in ioAdmin to extract data from the Modbus packet.

<b>MXIO_ReadCoils</b>	This function reads the on/off status for a contiguous group of coils on the same I/O.	
<b>C#</b>	<b>int</b>	<b>MXIO_ReadCoils( Int32 hConnection, byte bytCoilType, UInt16 wStartCoil, UInt16 wCount, byte[] bytCoils );</b>
<b>VB.NET</b>	<b>MXIO_ReadCoils(ByVal ByVal ByVal ByVal ByVal)</b>	<b>hConnection As Integer, bytCoilType As Byte, iStartCoil As UInt16, iCount As UInt16, bytcoils() As Byte) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> Handle for the I/O connection.</p> <p><b>bytCoilType:</b> Coil type to be read. 1: read coils (output bit). 2: read discrete (input bit).</p> <p><b>wStartCoil:</b> Specifies the starting coil address to be read. The address is beginning at 0.</p> <p><b>wCount:</b> The number of coils to be read.</p> <p><b>bytCoils:</b> An array that stores the status of register; each byte holds eight coil values. Bit 0 of 1st byte represents 1st coil status.</p>	
<b>Return Value</b>	<p><b>Succeed</b> MXIO_OK.</p> <p><b>Fail</b> Refer to Return Codes.</p>	

<b>MXIO_WriteCoils</b>	This function code is used to write the contiguous status of an I/O coils.
<b>C#</b>	<b>int MXIO_WriteCoils( Int32 hConnection,                           UInt16 wStartCoil,                           UInt16 wCount,                           byte[] bytCoils );</b>
<b>VB.NET</b>	<b>MXIO_WriteCoils(ByVal hConnection As Integer,                   ByVal iwStartCoil As UInt16,                   ByVal iCount As UInt16,                   ByVal bytcoils() As Byte) As Integer</b>
<b>Arguments</b>	hConnection: Handle for the I/O connection. wStartCoil: Specifies the starting coil to be written. The address is beginning at 0. wCount: The number of coils to be written. bytCoils: An array that stores the register value; each byte holds eight coil values.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>MXIO_ReadRegs</b>	This function code is used to read the contents of a contiguous block of the I/O holding registers.
<b>C#</b>	<b>int MXIO_ReadRegs( Int32 hConnection,                           byte bytRegisterType,                           UInt16 wStartRegister,                           UInt16 wCount,                           UInt16[] wRegister );</b>
<b>VB.NET</b>	<b>MXIO_ReadRegs(ByVal hConnection As Integer,                   ByVal bytRegisterType As Byte,                   ByVal iStartRegister As UInt16,                   ByVal iCount As UInt16,                   ByVal iRegister() As UInt16)                   As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O connection. bytRegisterType: Coil type to be read. The meaning for a value in an entity is as follows: 3: read holding registers (output word). 4: read input register (input word). wStartRegister: Specifies the starting register address. The address is beginning at 0. wCount: The number of coils to be read. wRegister: An array that stores the register values.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>MXIO_WriteRegs</b>	This function code is used to write the contents of a contiguous block of the I/O holding registers.
<b>C#</b>	<b>int MXIO_WriteRegs( Int32 hConnection,                           UInt16 wStartRegister,                           UInt16 wCount,                           UInt16[] wRegister );</b>
<b>VB.NET</b>	<b>MXIO_WriteRegs(ByVal hConnection As Integer,                   ByVal iStartRegister As UInt16,                   ByVal iCount As UInt16,                   ByVal iRegister() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O connection.</p> <p><b>wStartRegister:</b> Specifies the starting register address. The address begins at 0.</p> <p><b>wCount:</b> The number of coils to be written.</p> <p><b>wRegister:</b> An array that stores the register values.</p>
<b>Return Value</b>	<p><b>Succeed</b> MXIO_OK.</p> <p><b>Fail</b> Refer to Return Codes.</p>

# 6

## Direct I/O Command Sets

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Direct I/O command sets provide an intuitive way to access the data for each channel.

## Digital Input Commands

<b>DI_Reads</b>	This function code is used to read the status of a group of contiguous D/I channels.
<b>C#</b>	<pre>int DI_Reads( Int32                byte                byte                byte                UInt32[]                hConnection,                bytSlot,                bytStartChannel,                bytCount,                dwValue );</pre>
<b>VB.NET</b>	<pre>DI_Reads(ByVal           ByVal           ByVal           ByVal           ByRef           hConnection As Integer,           bytSlot As Byte,           bytStartChannel As Byte,           bytCount As Byte,           nValue As UInt32) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device's connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to read.</p> <p><b>dwValue:</b> A pointer to the contiguous D/I channel's values; each bit holds the value of one channel. A bit value of 0 represents the digital input status of the start channel. A bit value of 1 represents the second digital input channel's status. The values of the unused bits are random.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>DI_Read</b>	This function code is used to read the status of a specific D/I channel.
<b>C#</b>	<b>int DI_Read( Int32 hConnection, byte bytSlot, byte bytChannel, byte[] bytValue );</b>
<b>VB.NET</b>	<b>DI_Read(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByRef bytValue As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device's connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p>bytChannel: The desired channel.</p> <p>bytValue: A pointer to a specific D/I channel's status.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_DI_Reads</b>	This function code is used to read the status of a group of contiguous D/I channels.
<b>C#</b>	<b>int E42_DI_Reads( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>E42_DI_Reads(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef nValue As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device's connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartchannel:</b> Specifies the starting channel.</p> <p><b>wCount:</b> The number of channels to be read.</p> <p><b>dwValue:</b> A pointer that stores the contiguous D/I channel's values; each bit holds one channel value. A bit value of 0 represents the digital input status of the start channel. A bit value of 1 represents the second digital input channel's status. The values of the unused bits are random.</p>
<b>Return Value</b>	<p><b>Succeed</b> MXIO_OK.</p> <p><b>Fail</b> Refer to Return Codes.</p>

## Digital Input Commands for ioLogik E2000, R2000

<b>DI2K_GetModes</b>	This function code is used to get the mode of contiguous D/I channels.	
<b>C#</b>	<b>int</b> DI2K_GetModes( <b>Int32</b> <b>byte</b> <b>byte</b> <b>UInt16[]</b>	<b>hConnection,</b> <b>bytStartChannel,</b> <b>bytCount,</b> <b>wMode );</b>
<b>VB.NET</b>	<b>DI2K_GetModes(ByVal</b> <b>ByVal</b> <b>ByVal</b> <b>ByVal</b>	<b>hConnection As Integer,</b> <b>bytStartChannel As Byte,</b> <b>bytCount As Byte,</b> <b>iMode() As UInt16) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b> The handle for an I/O device's connection. <b>bytStartChannel:</b> Specifies the starting channel. <b>bytCount:</b> The number of channels to read. <b>wMode:</b> An array that stores the modes of the contiguous D/I channels. wMode[0] represents the value of the starting channel. The values are: 0: D/I Mode. 1: Count Mode.	
<b>Return Value</b>	<b>Succeed</b> MXIO_OK. <b>Fail</b> Refer to Return Codes.	

<b>DI2K_SetModes</b>	This function code is used to set the mode of contiguous D/I channels.
<b>C#</b>	<pre>int DI2K_SetModes( Int32    hConnection,                    byte     bytStartChannel,                    byte     bytCount,                    UInt16[]  wMode );</pre>
<b>VB.NET</b>	<pre>DI2K_SetModes(ByVal    hConnection As Integer,                ByVal    bytStartChannel As Byte,                ByVal    bytCount As Byte,                ByVal    iMode() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device's connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to set.</p> <p>wMode: An array that stores the modes of the contiguous D/I channels. wMode [0] represents the value of the starting channel. The values are:  0: D/I Mode.  1: Count Mode.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>DI2K_GetMode</b>	This function code is used to get the mode of a specific D/I channel.
<b>C#</b>  <b>VB.NET</b>  <b>Arguments</b>  <b>Return Value</b>	<pre> <b>int DI2K_GetMode( Int32    hConnection,                     byte     bytChannel,                     UInt16[] wMode );</b> <b>DI2K_GetMode(ByVal    hConnection As Integer,                ByVal    bytChannel As Byte,                ByRef    iMode As UInt16) As Integer</b> </pre> <p>hConnection: The handle for an I/O device's connection.</p> <p>bytChannel: The desired channel.</p> <p>wMode: A pointer to the mode of the desired D/I channel. The values are:  0: D/I Mode.  1: Count Mode.</p> <p>Succeed MXIO_OK.  Fail Refer to Return Codes.</p>

<b>DI2K_SetMode</b>	This function code is used to set the mode of a specific D/I channel.
<b>C#</b>  <b>VB.NET</b>  <b>Arguments</b>  <b>Return Value</b>	<pre> <b>int DI2K_SetMode( Int32    hConnection,                     byte     bytChannel,                     UInt16   wMode );</b> <b>DI2K_SetMode( ByVal    hConnection As Integer,                ByVal    bytChannel As Byte,                ByVal    wMode As UInt16) As Integer</b> </pre> <p>hConnection: The handle for an I/O device's connection.</p> <p>bytChannel: The desired channel.</p> <p>wMode: A pointer to the mode of the desired D/I channel. The values are:  0: D/I Mode.  1: Count Mode.</p> <p>Succeed MXIO_OK.  Fail Refer to Return Codes.</p>

DI2K_GetFilters	This function code is used to get the filter of contiguous D/I channels.	
<b>C#</b>	<b>int</b> DI2K_GetFilters( <b>Int32</b> byte byte UInt16[]	<b>hConnection,</b> <b>bytStartChannel,</b> <b>bytCount,</b> <b>wFilter</b> );
<b>VB.NET</b>	<b>DI2K_GetFilters</b> (ByVal ByVal ByVal ByVal	<b>hConnection As Integer,</b> <b>bytStartChannel As Byte,</b> <b>bytCount As Byte,</b> <b>iFilter() As UInt16) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b> The handle for an I/O device's connection. <b>bytStartChannel:</b> Specifies the starting channel. <b>bytCount:</b> The number of channels to read. <b>wFilter:</b> An array that stores the filter values of the contiguous D/I channels. wFilter [0] represents the value of the starting channel.	
<b>Return Value</b>	Succeed      MXIO_OK. Fail            Refer to Return Codes.	

DI2K_SetFilters	This function code is used to set the filter of contiguous D/I channels.	
<b>C#</b>	<b>int</b> DI2K_SetFilters( <b>Int32</b> byte byte UInt16[]	<b>hConnection,</b> <b>bytStartChannel,</b> <b>bytCount,</b> <b>wFilter</b> );
<b>VB.NET</b>	<b>DI2K_SetFilters</b> (ByVal ByVal ByVal ByVal	<b>hConnection As Integer,</b> <b>bytStartChannel As Byte,</b> <b>bytCount As Byte,</b> <b>iFilter() As UInt16) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b> The handle for an I/O device's connection. <b>bytStartChannel:</b> Specifies the starting channel. <b>bytCount:</b> The number of channels to set. <b>wFilter:</b> An array that stores the filter values of the contiguous D/I channels. wFilter [0] represents the value of the starting channel.	
<b>Return Value</b>	Succeed      MXIO_OK. Fail            Refer to Return Codes.	

<b>DI2K_GetFilter</b>	This function code is used to get the filter of a specific D/I channel.
<b>C#</b>	<b>int DI2K_GetFilter( Int32 hConnection, byte bytChannel, UInt16[] wFilter );</b>
<b>VB.NET</b>	<b>DI2K_GetFilter(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iFilter As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O connection. bytChannel: The desired channel. wFilter: A pointer to the filter value of the desired D/I channel.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>DI2K_SetFilter</b>	This function code is used to set the filter of a specific D/I channel.
<b>C#</b>	<b>int DI2K_SetFilter( Int32 hConnection, byte bytChannel, UInt16 wFilter );</b>
<b>VB.NET</b>	<b>DI2K_SetFilter(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iFilter As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O connection. bytChannel: The desired channel. wFilter: A pointer to the filter value of the desired D/I channel.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

## Counter Commands for ioLogik E2000, R2000

<b>Cnt2K_Reads</b>	This function code is used to read the counter values of contiguous D/I channels in Count mode.
<b>C#</b>	<b>int Cnt2K_Reads( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>Cnt2K_Reads(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal nValue() As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device's connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to read.</p> <p><b>dwValue:</b> An array that stores the counter values of the contiguous channels, dwValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_Clears</b>	This function code is used to clear the counter values of contiguous D/I channels in Count mode.
<b>C#</b>	<b>int Cnt2K_Clears( Int32 hConnection, byte bytStartChannel, byte bytCount );</b>
<b>VB.NET</b>	<b>Cnt2K_Clears(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device's connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to clear.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_Read</b>	This function code is used to read the counter value of a specific D/I channel in Count mode.	
<b>C#</b>	<b>int Cnt2K_Read( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytChannel,</b>
	<b>UInt32[]</b>	<b>dwValue );</b>
<b>VB.NET</b>	<b>Cnt2K_Read(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytChannel As Byte,</b>
	<b>ByRef</b>	<b>nValue As UInt32) As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device's connection.
	bytChannel:	The specific channel to be read.
	dwValue:	A pointer that stores the count value for specific channel.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Cnt2K_Clear</b>	This function code is used to clear the counter value of a specific D/I channel in Count mode.	
<b>C#</b>	<b>int Cnt2K_Clear( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytChannel );</b>
<b>VB.NET</b>	<b>Cnt2K_Clear(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytChannel As Byte) As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be clear.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Cnt2K_GetOverflows</b>	This function code is used to get the overflow statuses of contiguous D/I channels in Count mode.
<b>C#</b>	<b>int Cnt2K_GetOverflows( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32[] dwStatus );</b>
<b>VB.NET</b>	<b>Cnt2K_GetOverflows(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef nStatus As UInt32) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytStartChannel: Specifies the starting channel. bytCount: The number of channels to be get. dwStatus: A pointer that stores the contiguous channel's overflow status; each bit holds one channel status. A bit value of 0 represents the status of the start channel. A bit value of 1 represents the second channel's status. The values are : 0: Normal 1: Overflow
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Cnt2K_ClearOverflows</b>	This function code is used to clear the overflow statuses of contiguous D/I channels in Count mode.
<b>C#</b>	<b>int Cnt2K_ClearOverflows( Int32 hConnection, byte bytStartChannel, byte bytCount );</b>
<b>VB.NET</b>	<b>Cnt2K_ClearOverflows(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytStartChannel: Specifies the starting channel. bytCount: The number of channels to be clear.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Cnt2K_GetOverflow</b>	This function code is used to get the overflow status of a specific D/I channel in Count mode.
<b>C#</b>	<b>int Cnt2K_GetOverflow( Int32 hConnection, byte bytChannel, byte[] bytStatus );</b>
<b>VB.NET</b>	<b>Cnt2K_GetOverflow(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef bytStatus As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be get. bytStatus: A pointer that stores the overflow status for specific channel. The values are : 0: Normal 1: Overflow
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Cnt2K_ClearOverflow</b>	This function code is used to clear the overflow status of a specific D/I channel in Count mode.
<b>C#</b>	<b>int Cnt2K_ClearOverflow( Int32 hConnection, byte bytChannel );</b>
<b>VB.NET</b>	<b>Cnt2K_ClearOverflow(ByVal hConnection As Integer, ByVal bytChannel As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be clear.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Cnt2K_GetFilters</b>	This function code is used to get the filter value of contiguous D/I channels in Count mode.
<b>C#</b>	<pre>int Cnt2K_GetFilters( Int32      hConnection,                     byte      bytStartChannel,                     byte      bytCount,                     UInt16[]   wFilter );</pre>
<b>VB.NET</b>	<pre>Cnt2K_GetFilters(ByVal      hConnection As Integer,                 ByVal      bytStartChannel As Byte,                 ByVal      bytCount As Byte,                 ByVal      iFilter() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wFilter: An array that stores the filter values for the contiguous D/I channels.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_SetFilters</b>	This function code is used to set the filter values of contiguous D/I channels in Count mode.
<b>C#</b>	<pre>int Cnt2K_SetFilters( Int32      hConnection,                     byte      bytStartChannel,                     byte      bytCount,                     UInt16[]   wFilter );</pre>
<b>VB.NET</b>	<pre>Cnt2K_SetFilters(ByVal      hConnection As Integer,                 ByVal      bytStartChannel As Byte,                 ByVal      bytCount As Byte,                 ByVal      iFilter() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wFilter: An array that stores the filter values for the contiguous D/I channels.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_GetFilter</b>	This function code is used to get the filter value of a specific D/I channel in Counter mode.
<b>C#</b>	<b>int Cnt2K_GetFilter( Int32 hConnection, byte bytChannel, UInt16[] wFilter );</b>
<b>VB.NET</b>	<b>Cnt2K_GetFilter(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iFilter As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be get. wFilter: A pointer that stored the filter value
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Cnt2K_SetFilter</b>	This function code is used to set the filter value of a specific D/I channel in Count mode.
<b>C#</b>	<b>int Cnt2K_SetFilter( Int32 hConnection, byte bytChannel, UInt16 wFilter );</b>
<b>VB.NET</b>	<b>Cnt2K_SetFilter(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iFilter As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be set. wFilter: Stored the filter value.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Cnt2K_GetStartStatuses</b>	This function code is used to get the start statuses of contiguous D/I channels in Count mode.
<b>C#</b>	<pre>int Cnt2K_GetStartStatuses( Int32      hConnection,                              byte      bytStartChannel,                              byte      bytCount,                              UInt32[]  dwStatus );</pre>
<b>VB.NET</b>	<pre>Cnt2K_GetStartStatuses(ByVal      hConnection As Integer,                         ByVal      bytStartChannel As Byte,                         ByVal      bytCount As Byte,                         ByRef      nStatus As UInt32)                         As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwStatus: A pointer to the start statuses of the contiguous D/I channel's; each bit holds the start status of one channel. A bit value of 0 represents the status of the start channel. A bit value of 1 represents the second channel's status. The values are :</p> <p>0: stop 1: start</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>Cnt2K_SetStartStatuses</b>	This function code is used to set the start statuses of contiguous D/I channels in Count mode.
<b>C#</b>	<pre>int Cnt2K_SetStartStatuses( Int32      hConnection,                            byte      bytStartChannel,                            byte      bytCount,                            UInt32    dwStatus );</pre>
<b>VB.NET</b>	<pre>Cnt2K_SetStartStatuses(ByVal hConnection As Integer,                        ByVal bytStartChannel As Byte,                        ByVal bytCount As Byte,                        ByVal nStatus As UInt32)                        As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwStatus: A pointer to the start statuses of the contiguous D/I channel's; each bit holds the start status of one channel. A bit value of 0 represents the status of the start channel. A bit value of 1 represents the second channel's status. The values are :</p> <p>0: stop 1: start</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>Cnt2K_GetStartStatus</b>	This function code is used to get the start status of a specific D/I channel in Count mode.	
<b>C#</b>	<b>int Cnt2K_GetStartStatus( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytChannel,</b>
	<b>byte[]</b>	<b>bytStatus );</b>
<b>VB.NET</b>	<b>Cnt2K_GetStartStatus(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytChannel As Byte,</b>
	<b>ByRef</b>	<b>bytStatus As Byte)</b>
		<b>As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be get.
	bytStatus:	A pointer that stores the specific count channel's start status. The values are :
		0 : stop
		1 : start
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Cnt2K_SetStartStatus</b>	This function code is used to set the start status of a specific D/I channel in Count mode.	
<b>C#</b>	<b>int Cnt2K_SetStartStatus( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytChannel,</b>
	<b>byte</b>	<b>bytStatus );</b>
<b>VB.NET</b>	<b>Cnt2K_SetStartStatus(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytChannel As Byte,</b>
	<b>ByVal</b>	<b>bytStatus As Byte)</b>
		<b>As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be set.
	bytStatus:	A pointer that stores the specific count channel's start status. The values are :
		0: stop
		1: start
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Cnt2K_GefTriggerTypes</b>	This function code is used to get the trigger types of contiguous D/I channels in Count mode.
<b>C#</b>	<b>int Cnt2K_GetTriggerTypes( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32[] dwType );</b>
<b>VB.NET</b>	<b>Cnt2K_GetTriggerTypes(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef nType As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be get.</p> <p><b>dwType:</b> A pointer that stores the contiguous channel's triggers types; each bit holds one channel trigger type. A bit value of 0 represents the trigger type of the start channel. A bit value of 1 represents the second channel's trigger type. The values are :</p> <p>0: LoToHi 1: HiToLo</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_SetTriggerTypes</b>	This function code is used to set the trigger types of contiguous D/I channels in Count mode.
<b>C#</b>	<pre>int Cnt2K_SetTriggerTypes( Int32      hConnection,                            byte      bytStartChannel,                            byte      bytCount,                            UInt32    dwType );</pre>
<b>VB.NET</b>	<pre>Cnt2K_SetTriggerTypes(ByVal hConnection As Integer,                        ByVal bytStartChannel As Byte,                        ByVal bytCount As Byte,                        ByVal nType As UInt32)                        As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be clear.</p> <p>dwType: Stores the trigger types of the contiguous channels; each bit holds the trigger type of one channel. A bit value of 0 represents the trigger type of the start channel. A bit value of 1 represents the second channel's trigger type. The values are : 0: LoToHi 1: HiToLo</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>Cnt2K_GefTriggerType</b>	This function code is used to get the trigger type of a specific D/I channel in Count mode.
<b>C#</b>	<b>int Cnt2K_GefTriggerType( Int32 hConnection, byte bytChannel, byte[] bytType );</b>
<b>VB.NET</b>	<b>Cnt2K_GefTriggerType(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef bytType As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>bytType: A pointer to the trigger type for a specific channel. The values are:  0 : LoToHi  1 : HiToLo</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_SetTriggerType</b>	This function code is used to set the trigger type of a specific D/I channel in Count mode.
<b>C#</b>	<b>int Cnt2K_SetTriggerType( Int32 hConnection, byte bytChannel, byte bytType );</b>
<b>VB.NET</b>	<b>Cnt2K_SetTriggerType(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal bytType As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The Specific channel to be set.</p> <p>bytType: Stores the trigger type for specific channel. The values are:  0 : LoToHi  1 : HiToLo</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_GetPowerOnValues</b>	This function code is used to get the power on values of contiguous D/I channels in Count mode.
<b>C#</b>	<pre>int Cnt2K_GetPowerOnValues( Int32    hConnection,                              byte     bytStartChannel,                              byte     bytCount,                              UInt32[] dwValue );</pre>
<b>VB.NET</b>	<pre>Cnt2K_GetPowerOnValues(ByVal hConnection As Integer,                         ByVal bytStartChannel As Byte,                         ByVal bytCount As Byte,                         ByRef nValue As UInt32)                         As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be get.</p> <p>dwValue: A pointer that stores the contiguous channel's power on values; each bit holds one channel power on value. A bit value of 0 represents the power on value of the start channel. A bit value of 1 represents the second channel's power on value. The values are :</p> <p>0: OFF 1: ON</p>
<b>Return Value</b>	<p>SucceedS      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>Cnt2K_SetPowerOnValues</b>	This function code is used to set the power on values of contiguous D/I channels in Count mode.
<b>C#</b>	<pre>int Cnt2K_SetPowerOnValues( Int32    hConnection,                              byte     bytStartChannel,                              byte     bytCount,                              UInt32   dwValue );</pre>
<b>VB.NET</b>	<pre>Cnt2K_SetPowerOnValues(ByVal hConnection As Integer,                         ByVal bytStartChannel As Byte,                         ByVal bytCount As Byte,                         ByVal nValue As UInt32)                         As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwValue: Stored the power on values for the contiguous channel's; each bit holds the power on value of one channel. A bit value of 0 represents the power on value of the start channel. A bit value of 1 represents the second channel's power on value. The values are:  0: OFF  1: ON</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_GetPowerOnValue</b>		This function code is used to get power on values when specific D/I channel in Count mode.
<b>C#</b>	<b>int Cnt2K_GetPowerOnValue( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytChannel,</b>
	<b>byte[]</b>	<b>bytValue );</b>
<b>VB.NET</b>	<b>Cnt2K_GetPowerOnValue(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytChannel As Byte,</b>
	<b>ByRef</b>	<b>bytValue As Byte)</b>
		<b>As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be get.
	bytValue:	A pointer to the power on value for specific channel. The values are: 0: OFF 1: ON
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Cnt2K_SetPowerOnValue</b>		This function code is used to set the power on value of a specific D/I channel in Count mode.
<b>C#</b>	<b>int Cnt2K_SetPowerOnValue( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytChannel,</b>
	<b>byte</b>	<b>bytValue );</b>
<b>VB.NET</b>	<b>Cnt2K_SetPowerOnValue(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytChannel As Byte,</b>
	<b>ByVal</b>	<b>bytValue As Byte)</b>
		<b>As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be set.
	bytValue:	Stores the power on value for the specific channel. The values are: 0: OFF 1: ON
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Cnt2K_GetSafeValues</b>	This function code is used to get the safe values of contiguous D/I channels in Count mode.
<b>C#</b>	<b>Cnt2K_GetSafeValues( Int32 hConnection, Byte bytStartChannel, Byte bytCount, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>Cnt2K_GetSafeValues(ByVal Connection As Integer, ByVal ytStartChannel As Byte, ByVal ytCount As Byte, ByRef Value As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>Connection:</b> The handle for an I/O device connection</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be get.</p> <p><b>dwValue:</b> A pointer to the safe values; each bit holds the safe value of one channel. A bit value of 0 represents the safe value of the start channel. A bit value of 1 represents the second channel's safe value. The values are:  0: OFF  1: ON</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_SetSafeValues</b>	This function code is used to set the safe values of contiguous D/I channels in Count mode.	
<b>C#</b>	<b>Cnt2K_SetSafeValues( Int32</b>	<b>hConnection,</b>
	<b>Byte</b>	<b>bytStartChannel,</b>
	<b>Byte</b>	<b>bytCount,</b>
	<b>UInt32</b>	<b>dwValue );</b>
<b>VB.NET</b>	<b>Cnt2K_SetSafeValues(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>nValue As UInt32)</b>
		<b>As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be set.
	<b>dwValue:</b>	Stores the safe values of the contiguous channels; each bit holds the safe value of one channel. A bit value of 0 represents the safe value of the start channel. A bit value of 1 represents the second channel's safe value. The values are: 0: OFF 1: ON
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>Cnt2K_GetSafeValue</b>	This function code is used to get the safe value of a specific D/I channel in Count mode.	
<b>C#</b>	<b>Cnt2K_GetSafeValue( Int32 Byte byte[]</b>	<b>hConnection, bytChannel, bytValue );</b>
<b>VB.NET</b>	<b>Cnt2K_GetSafeValue(ByVal ByVal ByRef</b>	<b>hConnection As Integer, bytChannel As Byte, bytValue As Byte) As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be get.
	bytValue:	A pointer to the safe value of the specific channel. The values are: 0: OFF 1: ON
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Cnt2K_SetSafeValue</b>	This function code is used to set the safe value of a specific D/I channel in Count mode.	
<b>C#</b>	<b>Cnt2K_SetSafeValue( Int32 Byte Byte</b>	<b>hConnection, bytChannel, bytValue );</b>
<b>VB.NET</b>	<b>Cnt2K_SetSafeValue(ByVal ByVal ByVal</b>	<b>hConnection As Integer, bytChannel As Byte, bytValue As Byte) As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be set.
	bytType:	Stores the safe value for the specific channel. The values are: 0: OFF 1: ON
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Cnt2K_GefTriggerTypeWords</b>	This function code is used to get trigger types for contiguous channels when the D/I channel is in Count mode.
<b>C#</b>	<b>Cnt2K_GetTriggerTypeWords( Int32 hConnection, Byte bytStartChannel, Byte bytCount, UInt16[] wType );</b>
<b>VB.NET</b>	<b>Cnt2K_GetTriggerTypeWords(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iType() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be get.</p> <p><b>wType:</b> A pointer that stores the trigger types for contiguous channels; each bit holds one channel trigger type. A bit value of 0 represents the trigger type of the start channel. A bit value of 1 represents the second channel's trigger type. The values are:</p> <p>0: LoToHi 1: HiToLo 2: Both</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Cnt2K_SetTriggerTypeWords</b>	This function code is used to set trigger types for contiguous channels when the D/I channel is in Count mode.	
<b>C#</b>	<b>Cnt2K_SetTriggerTypeWords( Int32</b>	<b>hConnection,</b>
	<b>Byte</b>	<b>bytStartChannel,</b>
	<b>Byte</b>	<b>bytCount,</b>
	<b>UInt16[]</b>	<b>wType );</b>
<b>VB.NET</b>	<b>Cnt2K_SetTriggerTypeWords(ByVal</b>	<b>hConnection As</b>
	<b>Integer,</b>	<b>Integer,</b>
	<b>ByVal</b>	<b>bytStartChannel As</b>
	<b>Byte,</b>	<b>Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>iType() As UInt16)</b>
		<b>As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be set.
	<b>wType:</b>	A pointer that stores the trigger types for contiguous channels; each bit holds one channel trigger type. A bit value of 0 represents the trigger type of the start channel. A bit value of 1 represents the second channel's trigger type. The values are: 0: LoToHi 1: HiToLo 2: Both
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>Cnt2K_GetTriggerTypeWord</b>	This function code is used to get contiguous channel's trigger types when D/I channel is in Count mode.
<b>C#</b>	<pre>Cnt2K_GetTriggerTypeWord( Int32    hConnection,                           Byte      bytChannel,                           UInt16[]  wType );</pre>
<b>VB.NET</b>	<pre>Cnt2K_GetTriggerTypeWord(ByVal    hConnection As Integer,                           ByVal    bytChannel As Byte,                           ByRef    iType As UInt16)                           As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>wType: A pointer that stores the trigger type for a specific channel. The values are :</p> <p style="margin-left: 40px;">0: LoToHi 1: HiToLo 2: Both</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail           Refer to Return Codes.</p>

<b>Cnt2K_SetTriggerTypeWord</b>	This function code is used to get contiguous channel's trigger types when D/I channel is in Count mode.
<b>C#</b>	<pre>Cnt2K_SetTriggerTypeWord( Int32    hConnection,                           Byte      bytChannel,                           UInt16    wType );</pre>
<b>VB.NET</b>	<pre>Cnt2K_SetTriggerTypeWord(ByVal    hConnection As Integer,                           ByVal    bytChannel As Byte,                           ByVal    wType As UInt16)                           As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be set.</p> <p>wType: Stores the trigger type for a specific channel. The values are :</p> <p style="margin-left: 40px;">0: LoToHi 1: HiToLo 2: Both</p>
<b>Return Value</b>	<p>Success      MXIO_OK.</p> <p>Fail           Refer to Return Codes.</p>

<b>Cnt2K_SetSaveStatusesOnPowerFail</b>	This function code is used to set contiguous channel's DI/DO mode power off storage enable mode.
<b>C#</b>	<pre>int Cnt2K_SetSaveStatusesOnPowerFail ( Int32          hConnection,   byte          bytStartChannel,   byte          bytCount, UInt32 dwMode );</pre>
<b>VB.NET</b>	<pre>Cnt2K_SetSaveStatusesOnPowerFail (ByVal          hConnection As Integer,  ByVal          bytStartChannel As Byte,  ByVal          bytCount As Byte,  ByVal          nMode As UInt32) As Integer</pre>
<b>Arguments</b>	<p>hConnection:       The handle for an I/O device connection.</p> <p>bytStartChannel:   Specifies the starting channel.</p> <p>bytCount:           The number of channels to be set.</p> <p>dwStatus:          A pointer that stores the contiguous channel's DI/DO mode; each bit holds one channel status. A bit value of 0 represents the status of the start channel. A bit value of 1 represents the second channel's status. The values are :</p> <p style="padding-left: 40px;">0: ON, 1: OFF</p>
<b>Return Value</b>	<p>Succeed            MXIO_OK.</p> <p>Fail                Refer to Return Codes.</p>

<b>Cnt2K_SetSaveStatusesOnPowerFail</b>	This function code is used to set contiguous channel's DI/DO mode power off storage enable mode.
<b>C#</b>	<pre>int Cnt2K_SetSaveStatusesOnPowerFail ( Int32          hConnection,   byte          bytStartChannel,   byte          bytCount,   UInt32        dwMode );</pre>
<b>VB.NET</b>	<pre>Cnt2K_SetSaveStatusesOnPowerFail (ByVal          hConnection As Integer,  ByVal          bytStartChannel As Byte,  ByVal          bytCount As Byte,  ByVal          nMode As UInt32) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwStatus: A pointer that stores the contiguous channel's DI/DO mode; each bit holds one channel status. A bit value of 0 represents the status of the start channel. A bit value of 1 represents the second channel's status. The values are :</p> <p style="padding-left: 40px;">0: ON, 1: OFF</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

## Digital Output Commands

<b>DO_Reads</b>	This function code is used to read the output statuses of contiguous D/O channels.
<b>C#</b>	<pre>int DO_Reads( Int32 hConnection,               byte bytSlot,               byte bytStartChannel,               byte bytCount,               UInt32[] dwValue );</pre>
<b>VB.NET</b>	<pre>DO_Reads(ByVal hConnection As Integer,           ByVal bytSlot As Byte,           ByVal bytStartChannel As Byte,           ByVal bytCount As Byte,           ByRef nValue As UInt32) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>dwValue:</b> A pointer to the statuses of the contiguous D/O channels; each bit holds the value of one channel. A bit value of 0 represents the digital output status of the start channel. A bit value of 1 represents the status of the second digital output channel. The values of the unused bits are random.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>DO_Read</b>	This function code is used to read the output status of a specific D/O channel.
<b>C#</b>	<b>int DO_Read( Int32 hConnection, byte bytSlot, byte bytChannel, byte[] bytValue );</b>
<b>VB.NET</b>	<b>DO_Read(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByRef bytValue As Byte) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>bytValue:</b> A pointer that stores the specific channel output value to be read.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>DO_Writes</b>	This function code is used to write the output statuses of contiguous D/O channels.	
<b>C#</b>	<b>int DO_Writes( Int32</b>	<b>hConnection,</b>
	<b>Byte</b>	<b>bytSlot,</b>
	<b>Byte</b>	<b>bytStartChannel,</b>
	<b>Byte</b>	<b>bytCount,</b>
	<b>UInt32</b>	<b>dwValue );</b>
<b>VB.NET</b>	<b>DO_Writes(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytSlot As Byte,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>nValue As UInt32) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytSlot:</b>	Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be written.
	<b>dwValue:</b>	Stores the channel statuses of the contiguous D/O channels; each bit holds the status of one channel. A bit value of 0 represents the digital output status of the start channel. A bit value of 1 represents the second digital output channel's status. The values of the unused bits are random.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>DO_Write</b>	This function code is used to write the output status for a specific D/O channel.	
<b>C#</b>	<b>int DO_Write( Int32 byte byte byte</b>	<b>hConnection, bytSlot, bytChannel, bytValue );</b>
<b>VB.NET</b>	<b>DO_Write(ByVal ByVal ByVal ByVal</b>	<b>hConnection As Integer, bytSlot As Byte, bytChannel As Byte, bytValue As Byte) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be write.</p> <p><b>bytValue:</b> Stores the output status of the desired channel. 1: represents ON, 0: represents OFF.</p>	
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>	

<b>DO_GetSafeValues</b>	This function code is used to get the output safe values of contiguous D/O channels.
<b>C#</b>	<b>int DO_GetSafeValues( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>DO_GetSafeValues(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef nValue As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be gets.</p> <p><b>dwValue:</b> A pointer to the safe values of the contiguous D/O channels; each bit holds the value of one channel. A bit value of 0 represents the digital output status of the start channel. A bit value of 1 represents the status of the second digital output channel. The values of the unused bits are random.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>DO_SetSafeValues</b>	This function code is used to set the safe values of contiguous D/O channels.	
<b>C#</b>	<b>int DO_SetSafeValues( Int32 byte byte byte UInt32</b>	<b>hConnection, bytSlot, bytStartChannel, bytCount, dwValue );</b>
<b>VB.NET</b>	<b>DO_SetSafeValues(ByVal ByVal ByVal ByVal ByVal</b>	<b>hConnection As Integer, bytSlot As Byte, bytStartChannel As Byte, bytCount As Byte, nValue As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set.</p> <p><b>dwValue:</b> A pointer to the safe values of the contiguous D/O channels; each bit holds the value of one channel. A bit value of 0 represents the digital output status of the start channel. A bit value of 1 represents the status of the second digital output channel.</p>	
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>	

<b>DO_GetSafeValue</b>	This function code is used to get the safe value for a specific D/O channel.
<b>C#</b>	<b>int DO_GetSafeValue( Int32 hConnection, byte bytSlot, byte bytChannel, byte[] bytValue );</b>
<b>VB.NET</b>	<b>DO_GetSafeValue(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByRef bytValue As Byte) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be get.</p> <p><b>bytValue:</b> Stores the safe value of the desired D/O channel. 0 represents OFF. 1 represents ON,</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>DO_SetSafeValue</b>	This function code is used to set the safe value for a specific D/O channel.
<b>C#</b>	<pre>int DO_SetSafeValue( Int32 hConnection,                     byte bytSlot,                     byte bytChannel,                     byte bytValue );</pre>
<b>VB.NET</b>	<pre>DO_SetSafeValue(ByVal hConnection As Integer,                 ByVal bytSlot As Byte,                 ByVal bytChannel As Byte,                 ByVal bytValue As Byte) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p>bytChannel: The specific channel whose output will be set.</p> <p>bytValue: Stores the safe value of the desired channel. 0 represents OFF , 1 represents ON.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>DO_GetSafeValues_W</b>	This function code is used to get output safe values of contiguous D/O channels.
<p><b>C#</b></p> <p><b>VB.NET</b></p> <p><b>Arguments</b></p> <p><b>Return Value</b></p>	<pre>int DO_GetSafeValues_W( Int32    hConnection,                         byte      bytSlot,                         byte      bytStartChannel,                         byte      bytCount,                         UInt16[]  wValues );</pre> <pre>DO_GetSafeValues_W(ByVal hConnection As Integer,                    ByVal bytSlot As Byte,                    ByVal bytStartChannel As Byte,                    ByVal bytCount As Byte,                    ByVal iValue() As UInt16) As Integer</pre> <p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. Slot numbers range from 1 to 32. But this parameter is inactive in ioLogik 2000.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wValue: A pointer that stores the safe value of contiguous D/O channels; each word holds one channel value. A word value of 0 represents the digital output status of the start channel. A word value of 1 represents the status of the second digital output channel. The values of the unused bits are random.  0: OFF  1: ON  2: Hold Last</p> <p>Succeed MXIO_OK.  Fail Refer to Return Codes.</p>

<b>DO_SetSafeValues_W</b>	This function code is used to set safe values of contiguous D/O channels.
<b>C#</b>	<pre>int DO_SetSafeValues_W( Int32    hConnection,                         byte     bytSlot,                         byte     bytStartChannel,                         byte     bytCount,                         UInt16[]  wValues );</pre>
<b>VB.NET</b>	<pre>DO_SetSafeValues_W(ByVal hConnection As Integer,                    ByVal bytSlot As Byte,                    ByVal bytStartChannel As Byte,                    ByVal bytCount As Byte,                    ByVal iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. Slot numbers range from 1 to 32. But this parameter is inactive in ioLigik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set.</p> <p><b>wValue:</b> A pointer that stores the safe value of contiguous D/O channels; each word holds one channel value. A word value of 0 represents the digital output status of the start channel. A word value of 1 represents the status of the second digital output channel.</p> <p>0: OFF 1: ON 2: Hold Last</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

## Digital Output Commands for ioLogik E2000, R2000

DO2K_GetModes	This function code is used to get the mode of contiguous D/O channels.
<b>C#</b>	<pre>int DO2K_GetModes( Int32 hConnection,                    byte   bytStartChannel,                    byte   bytCount,                    UInt16[] wMode );</pre>
<b>VB.NET</b>	<pre>DO2K_GetModes(ByVal hConnection As Integer,                ByVal bytStartChannel As Byte,                ByVal bytCount As Byte,                ByVal iMode() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wMode: An array that stores the modes of contiguous D/O channels. The values are:  0: D/O mode  1: Pulse mode</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

DO2K_SetModes	This function code is used to set the modes of contiguous D/O channels.
<b>C#</b>  <b>VB.NET</b>  <b>Arguments</b>  <b>Return Value</b>	<pre> int DO2K_SetModes( Int32    hConnection,                    byte     bytStartChannel,                    byte     bytCount,                    UInt16[]  wMode ); </pre> <pre> DO2K_SetModes(ByVal  hConnection As Integer,               ByVal  bytStartChannel As Byte,               ByVal  bytCount As Byte,               ByVal  iMode() As UInt16) As Integer </pre> <p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wMode: An array that stores the modes of contiguous D/O channels. The values are:  0: D/O mode  1: Pulse mode</p> <p>Succeed MXIO_OK.  Fail Refer to Return Codes.</p>

DO2K_GetMode	This function code is used to get the mode of a specific D/O channel.
<b>C#</b>  <b>VB.NET</b>  <b>Arguments</b>  <b>Return Value</b>	<pre> int DO2K_GetMode( Int32    hConnection,                   byte     bytChannel,                   UInt16[]  wMode ); </pre> <pre> DO2K_GetMode(ByVal  hConnection As Integer,              ByVal  bytChannel As Byte,              ByRef  iMode As UInt16) As Integer </pre> <p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>wMode: A pointer to the mode of tthe desired D/O channel. The values are:  0: D/O mode  1: Pulse mode</p> <p>Succeed MXIO_OK.  Fail Refer to Return Codes.</p>

<b>DO2K_SetMode</b>	This function code is used to set the mode for a specific D/O channel.
<b>C#</b>	<b>int DO2K_SetMode( Int32 hConnection, byte bytChannel, UInt16 wMode );</b>
<b>VB.NET</b>	<b>DO2K_SetMode(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal wMode As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be set. wMode: A pointer to the mode of the desired D/O channel. The values are: 0: D/O mode 1: Pulse mode
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>DO2K_GetPowerOnValues</b>	This function code is used to get the power on values of contiguous D/O channels.
<b>C#</b>	<b>int DO2K_GetPowerOnValues( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>DO2K_GetPowerOnValues(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef nValue As UInt32) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytStartChannel: Specifies the starting channel. bytCount: The number of channels to be gets. dwValue: A pointer to the power on values of the contiguous D/O channels; each bit holds the value of one channel. A bit value of 0 represents the power on status of the start channel. A bit value of 1 represents the status of the second digital output channel. The values of the unused bits are random.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>DO2K_SetPowerOnValues</b>	This function code is used to set the power on values of contiguous D/O channels.
<b>C#</b>	<b>int DO2K_SetPowerOnValues( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32 dwValue );</b>
<b>VB.NET</b>	<b>DO2K_SetPowerOnValues(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal nValue As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set.</p> <p><b>dwValue:</b> Stores the power on values of contiguous D/O channels; each bit holds the value of one channel. A bit value of 0 represents the power on status of the start channel. A bit value of 1 represents the status of the second digital output channel. The values of the unused bits are random.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>DO2K_GetPowerOnValue</b>	This function code is used to get the power on value for a specific D/O channel.
<b>C#</b>	<b>int DO2K_GetPowerOnValue( Int32 hConnection, byte bytChannel, byte[] bytValue );</b>
<b>VB.NET</b>	<b>DO2K_GetPowerOnValue(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef bytValue As Byte) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytChannel:</b> The specific channel to be get.</p> <p><b>bytValue:</b> A pointer to the power on value of the desired D/O channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>DO2K_SetPowerOnValue</b>	This function code is used to set the power on value for a specific D/O channel.	
<b>C#</b>	<b>int DO2K_SetPowerOnValue( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytChannel,</b>
	<b>byte</b>	<b>bytValue );</b>
<b>VB.NET</b>	<b>DO2K_SetPowerOnValue(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytChannel As Byte,</b>
	<b>ByVal</b>	<b>bytValue As Byte)</b>
		<b>As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytChannel:</b>	The specific channel to be set.
	<b>bytValue:</b>	Stores the power on value of a specific D/O channel.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>DO2K_GetPowerOnSeqDelaytimes</b>	This function code is used to get contiguous channel's DI/DO power off storage enable mode.	
<b>C#</b>	<b>int DO2K_GetPowerOnSeqDelaytimes( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>UInt16[]</b>	<b>wValue );</b>
<b>VB.NET</b>	<b>DO2K_GetPowerOnSeqDelaytimes</b>	
	<b>(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be set.
	<b>wValue:</b>	A pointer that stores the contiguous channel's power on sequence delay time (Second) The values are: Range: 0~300.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>DO2K_SetPowerOnSeqDelaytimes</b>	This function code is used to set contiguous channel's DI/DO mode power off storage enable mode.
<b>C#</b>	<pre>int DO2K_SetPowerOnSeqDelaytimes( Int32    hConnection,                                    byte     bytStartChannel,                                    byte     bytCount,                                    UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>DO2K_SetPowerOnSeqDelaytimes(ByVal    hConnection As Integer,                                ByVal    bytStartChannel As Byte,                                ByVal    bytCount As Byte,                                ByVal    iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wValue: A pointer that stores the contiguous channel's power on sequence delay time (Second) The values are: Range: 0~300.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

## Digital Input/Output Commands for ioLogik E2000

<b>DIO2K_GetIOMode</b>	This function code is used to get specific channel's DI/DO mode.
<b>C#</b>	<code>int DIO2K_GetIOMode( Int32 hConnection, byte bytChannel, byte[] bytMode );</code>
<b>VB.NET</b>	<code>DIO2K_GetIOMode(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef bytMode As Byte) As Integer</code>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>bytMode: A pointer that stores the specific channel's DI/DO mode. The values are :</p> <p>0 : INPUT DI mode</p> <p>1 : OUTPUT DO mode</p>
<b>Return Value</b>	<p>Succeed MXIO_OK</p> <p>Fail Refer to Return Codes.</p>

<b>DIO2K_SetIOMode</b>	This function code is used to set specific channel's DI/DO mode. This function will take effect after restart the device.
<b>C#</b>	<code>int DIO2K_SetIOMode ( Int32 hConnection, BYTE bytChannel, BYTE bytMode);</code>
<b>VB.NET</b>	<code>DIO2K_SetIOMode(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal bytMode As Byte) As Integer</code>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be set.</p> <p>bytMode: A pointer that stores the specific channel's DI/DO mode. The values are:</p> <p>0 : INPUT DI mode</p> <p>1 : OUTPUT DO mode</p>
<b>Return Value</b>	<p>Succeed MXIO_OK</p> <p>Fail Refer to Return Codes.</p>

<b>DIO2K_GetIOModes</b>	This function code is used to get contiguous channel's DI/DO mode.	
<b>C#</b>	<b>int DIO2K_GetIOModes( Int32 byte byte UInt32[]</b>	<b>hConnection, bytStartChannel, bytCount, dwMode );</b>
<b>VB.NET</b>	<b>DIO2K_GetIOModes(ByVal ByVal ByVal ByRef</b>	<b>hConnection As Integer, bytStartChannel As Byte, bytCount As Byte, nMode As UInt32) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwStatus: A pointer that stores the contiguous channel's DI/DO mode; each bit holds one channel status. A bit value of 0 represents the status of the start channel. A bit value of 1 represents the second channel's status. The values are :</p> <p>0 : INPUT      DI mode</p> <p>1 : OUTPUT     DO mode</p>	
<b>Return Value</b>	<p>Succeed      MXIO_OK</p> <p>Fail            Refer to Return Codes.</p>	

<b>DIO2K_SetIOModes</b>	This function code is used to set contiguous channel's DI/DO mode. This function will take effect after restart the device.
<p><b>C#</b></p> <p><b>VB.NET</b></p> <p><b>Arguments</b></p> <p><b>Return Value</b></p>	<pre>int DIO2K_SetIOModes( Int32    hConnection,                       byte     bytStartChannel,                       byte     bytCount,                       UInt32    dwMode );</pre> <pre>DIO2K_SetIOModes(ByVal hConnection As Integer,                   ByVal bytStartChannel As Byte,                   ByVal bytCount As Byte,                   ByVal nMode As UInt32) As Integer</pre> <p>hConnection: The handle for an I/O device connection.  bytStartChannel: Specifies the starting channel.  bytCount: The number of channels to be set.  dwMode: A pointer that stores the contiguous channel's DI/DO mode; each bit holds one channel status. A bit value of 0 represents the status of the start channel. A bit value of 1 represents the second channel's status.  The values are :  0 : INPUT      DI mode  1 : OUTPUT     DO mode</p> <p>Succeed      MXIO_OK  Fail          Refer to Return Codes.</p>

## Digital Output Commands for ioLogik 4000

<b>DO4K_GetSafeActions</b>	This function code is used to get the safe actions of contiguous D/O channels.	
<b>C#</b>	<b>int DO4K_GetSafeActions( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytSlot,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>UInt16[]</b>	<b>wAction );</b>
<b>VB.NET</b>	<b>DO4K_GetSafeActions(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytSlot As Byte,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByRef</b>	<b>iAction As UInt16) As</b>
		<b>Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytSlot:</b>	Slot number of the I/O module, from 1 to 32.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be gets.
	<b>wAction:</b>	An array that stores the safe actions of contiguous D/O channels. The values are: 0: Safe Value 1: Hold last state
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>DO4K_SetSafeActions</b>	This function code is used to set the safe actions of contiguous D/O channels.
<b>C#</b>	<pre>int DO4K_SetSafeActions( Int32    hConnection,                         byte      bytSlot,                         byte      bytStartChannel,                         byte      bytCount,                         UInt16[]   wAction );</pre>
<b>VB.NET</b>	<pre>DO4K_SetSafeActions(ByVal hConnection As Integer,                     ByVal bytSlot As Byte,                     ByVal bytStartChannel As Byte,                     ByVal bytCount As Byte,                     ByRef iAction As UInt16)                     As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wAction: An array that stores the safe actions of contiguous D/O channels. The values are:  0: Safe Value  1: Hold last state</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>DO4K_GetSafeAction</b>	This function code is used to get the safe action for a specific D/O channel.
<b>C#</b>	<pre>int DO4K_GetSafeAction( Int32 hConnection,                         byte bytSlot,                         byte bytChannel,                         UInt16[] wAction );</pre>
<b>VB.NET</b>	<pre>DO4K_GetSafeAction(ByVal hConnection As Integer,                    ByVal bytSlot As Byte,                    ByVal bytChannel As Byte,                    ByRef iAction As UInt16)                    As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32.</p> <p>bytChannel: The desired channel.</p> <p>wAction: A pointer to the safe action for the desired D/O channel. The values are:  0: Safe Value  1: Hold last state</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>DO4K_SetSafeAction</b>	This function code is used to set the safe action for a specific channel.
<b>C#</b>	<pre>int DO4K_SetSafeAction( Int32 hConnection,                         byte bytSlot,                         byte bytChannel,                         UInt16 wAction );</pre>
<b>VB.NET</b>	<pre>DO4K_SetSafeAction(ByVal hConnection As Integer,                    ByVal bytSlot As Byte,                    ByVal bytChannel As Byte,                    ByVal iAction As UInt16)                    As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32.</p> <p>bytChannel: The specific channel to be set.</p> <p>wAction: Stores the safe action for the desired D/O channel. The values are: 0: Safe Value 1: Hold last state</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_DO_GetSafeActions</b>	This function code is used to get the safe action of contiguous D/O channels.	
<b>C#</b>	<b>int E42_DO_GetSafeActions( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytSlot,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>UInt32[]</b>	<b>wAction );</b>
<b>VB.NET</b>	<b>E42_DO_GetSafeActions(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytSlot As Byte,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByRef</b>	<b>nAction As UInt32)</b>
		<b>As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytSlot:</b>	Slot number of the I/O module, from 1 to 16.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be gets.
	<b>dwAction:</b>	A pointer that stores the contiguous D/O channel's safe action values; each bit holds one channel value. A bit value of 0 represents the digital input status of the start channel. A bit value of 1 represents the second digital input channel's status. The values of the unused bits are random. 0: Fault Value 1: Hold last value
<b>Return Value</b>	<b>Succeed</b>	<b>MXIO_OK.</b>
	<b>Fail</b>	<b>Refer to Return Codes.</b>

<b>E42_DO_SetSafeActions</b>	This function code is used to set the safe action of contiguous D/O channels.
<b>C#</b>	<pre>int E42_DO_SetSafeActions( Int32 hConnection,                            byte bytSlot,                            byte bytStartChannel,                            byte bytCount,                            UInt32 wAction );</pre>
<b>VB.NET</b>	<pre>E42_DO_SetSafeActions(ByVal hConnection As Integer,                        ByVal bytSlot As Byte,                        ByVal bytStartChannel As Byte,                        ByVal bytCount As Byte,                        ByVal nAction As UInt32)                        As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 16.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwAction: A pointer that stores the contiguous D/O channel's safe action values; each bit holds one channel value. A bit value of 0 represents the digital input status of the start channel. A bit value of 1 represents the second digital input channel's status. The values of the unused bits are random.  0: Fault Value  1: Hold last value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_DO_GetPowerOnValues</b>	This function code is used to get the power on value of contiguous D/O channels.
<p><b>C#</b></p> <p><b>VB.NET</b></p> <p><b>Arguments</b></p> <p><b>Return Value</b></p>	<pre>int E42_DO_GetPowerOnValues( Int32    hConnection,                              byte     bytSlot,                              byte     bytStartChannel,                              byte     bytCount,                              UInt32[] dwValue );</pre> <pre>E42_DO_GetPowerOnValues(ByVal hConnection As Integer,                           ByVal bytSlot As Byte,                           ByVal bytStartChannel As Byte,                           ByVal bytCount As Byte,                           ByRef nValue As UInt32)                           As Integer</pre> <p>hConnection:     The handle for an I/O device connection.</p> <p>bytSlot:           Slot number of the I/O module, from 1 to 16.</p> <p>bytStartChannel:   Specifies the starting channel.</p> <p>bytCount:          The number of channels to be gets.</p> <p>dwValue:           A pointer that stores the power on value of contiguous D/O channels; each bit holds one channel value. A bit value of 0 represents the power on status of the start channel. A bit value of 1 represents the status of the second digital output channel. The values of the unused bits are random.</p> <p>Succeed            MXIO_OK.</p> <p>Fail                Refer to Return Codes.</p>

<b>E42_DO_SetPowerOnValues</b>	This function code is used to set the power on value of contiguous D/O channels.
<b>C#</b>	<pre>int E42_DO_SetPowerOnValues( Int32 hConnection,                              byte bytSlot,                              byte bytStartChannel,                              byte bytCount,                              UInt32 dwValue );</pre>
<b>VB.NET</b>	<pre>E42_DO_SetPowerOnValues(ByVal hConnection As Integer,                           ByVal bytSlot As Byte,                           ByVal bytStartChannel As Byte,                           ByVal bytCount As Byte,                           ByVal nValue As UInt32)                           As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 16.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwValue: Stores the power on value of contiguous D/O channels; each bit holds one channel value. A bit value of 0 represents the power on status of the start channel. A bit value of 1 represents the status of the second digital output channel. The values of the unused bits are random.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_DO_Reads</b>	This function code is used to read the output statuses of contiguous D/O channels.
<b>C#</b>	<b>int E42_DO_Reads( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>E42_DO_Reads(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef nValue As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. Slot numbers range from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>dwValue:</b> A pointer that stores the contiguous D/O channel's status; each bit holds one channel value. A bit value of 0 represents the digital output status of the start channel. A bit value of 1 represents the status of the second digital output channel. The values of the unused bits are random.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>E42_DO_Writes</b>	This function code is used to write the output statuses of contiguous D/O channels.
<p><b>C#</b></p> <p><b>VB.NET</b></p> <p><b>Arguments</b></p> <p><b>Return Value</b></p>	<pre>int E42_DO_Writes( Int32    hConnection,                    byte     bytSlot,                    byte     bytStartChannel,                    byte     bytCount,                    UInt32    dwValue );</pre> <pre>E42_DO_Writes(ByVal hConnection As Integer,                ByVal bytSlot As Byte,                ByVal bytStartChannel As Byte,                ByVal bytCount As Byte,                ByVal nValue As UInt32) As Integer</pre> <p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. Slot numbers range from 1 to 16. But this parameter is inactive in ioLogik 2000.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be written.</p> <p>dwValue: Stores the channel statuses of contiguous D/O channels; each bit holds one channel status. A bit value of 0 represents the digital output status of the start channel. A bit value of 1 represents the second digital output channel's status. The values of the unused bits are random.</p> <p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_DO_GetFaultValues</b>	This function code is used to get output safe values of contiguous D/O channels.	
<b>C#</b>	<pre>int E42_DO_GetFaultValues( Int32          hConnection,                            byte          bytSlot,                            byte          bytStartChannel,                            byte          bytCount,                            UInt32[]     dwValue );</pre>	
<b>VB.NET</b>	<pre>E42_DO_GetFaultValues(ByVal          hConnection As Integer,                        ByVal          bytSlot As Byte,                        ByVal          bytStartChannel As Byte,                        ByVal          bytCount As Byte,                        ByRef          nValue As UInt32)                        As Integer</pre>	
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. Slot numbers range from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be received.</p> <p>dwValue: A pointer that stores the safe value of contiguous D/O channels; each WORD holds one channel value. A bit value of 0 represents the digital output status of the start channel. A bit value of 1 represents the status of the second digital output channel. The values of the unused bits are random.</p>	
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>	

<b>E42_DO_SetFaultValues</b>	This function code is used to set safe values of contiguous D/O channels.
<b>C#</b>	<pre>int E42_DO_SetFaultValues( Int32 hConnection,                            byte   bytSlot,                            byte   bytStartChannel,                            byte   bytCount,                            UInt32 dwValue );</pre>
<b>VB.NET</b>	<pre>E42_DO_SetFaultValues(ByVal hConnection As Integer,                        ByVal bytSlot As Byte,                        ByVal bytStartChannel As Byte,                        ByVal bytCount As Byte,                        ByVal nValue As UInt32)                        As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. Slot numbers range from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwValue: A pointer that stores the safe value of contiguous D/O channels; each WORD holds one channel value. A bit value of 0 represents the digital output status of the start channel. A bit value of 1 represents the status of the second digital output channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

## Pulse Output Commands for ioLogik E2000, R2000

<b>Pulse2K_GetSignalWidths</b>	This function code is used to get the Hi/Lo signal widths of contiguous pulse output channels.	
<b>C#</b>	<pre>int Pulse2K_GetSignalWidths( Int32    hConnection,                              byte     bytStartChannel,                              byte     bytCount,                              UInt16[] wHiWidth,                              UInt16[] wLoWidth );</pre>	
<b>VB.NET</b>	<pre>Pulse2K_GetSignalWidths(ByVal    hConnection As Integer,                          ByVal    bytStartChannel As Byte,                          ByVal    bytCount As Byte,                          ByVal    iHiWidth() As UInt16,                          ByVal    iLoWidth() As UInt16)                          As Integer</pre>	
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytStartChannel:	Specifies the starting channel.
	bytCount:	The number of channels to be gets.
	wHiWidth:	An array that stores the Hi signal widths of the contiguous pulse output channels; wHiWidth[0] represents the Hi signal width of the starting channel.
	wLoWidth:	An array that stores the Lo signal widths of the contiguous pulse output channels; wLoWidth[0] represents the Lo signal width of the starting channel.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Pulse2K_SetSignalWidths</b>	This function code is used to set the Hi/Lo signal widths of contiguous pulse output channels.	
<b>C#</b>	<b>int</b>	<b>Pulse2K_SetSignalWidths( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wHiWidth, UInt16[] wLoWidth );</b>
<b>VB.NET</b>	<b>Pulse2K_SetSignalWidths</b>	<b>(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iHiWidth() As UInt16, ByVal iLoWidth() As UInt16) As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytStartChannel:	Specifies the starting channel.
	bytCount:	The number of channels to be set.
	wHiWidth:	An array that stores the Hi signal widths of the contiguous pulse output channels; wHiWidth[0] represents the Hi signal width of the starting channel.
	wLoWidth:	An array that stores the Lo signal widths of the contiguous pulse output channels; wLoWidth[0] represents the Lo signal width of the starting channel.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Pulse2K_GetSignalWidth</b>	This function code is used to get the Hi/Lo signal width for a specific pulse channel.	
<b>C#</b>	<b>int</b> Pulse2K_GetSignalWidth( <b>Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytChannel,</b>
	<b>UInt16[]</b>	<b>wHiWidth,</b>
	<b>UInt16[]</b>	<b>wLoWidth</b> );
<b>VB.NET</b>	<b>Pulse2K_GetSignalWidth( ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytChannel As Byte,</b>
	<b>ByVal</b>	<b>iHiWidth As UInt16,</b>
	<b>ByRef</b>	<b>iLoWidth As UInt16)</b>
		<b>As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytChannel:</b>	The specific channel to be get.
	<b>wHiWidth:</b>	A pointer that stores the specific pulse channel's Hi signal width to be get.
	<b>wLoWidth:</b>	A pointer that stores the specific pulse channel's Lo signal width to be get.
<b>Return Value</b>	<b>Succeed</b>	<b>MXIO_OK.</b>
	<b>Fail</b>	Refer to Return Codes.

<b>Pulse2K_SetSignalWidth</b>	This function code is used to set the Hi/Lo signal width for a specific pulse channel.	
<b>C#</b>	<b>int</b>	<b>Pulse2K_SetSignalWidth( Int32 hConnection, byte bytChannel, UInt16 wHiWidth, UInt16 wLoWidth );</b>
<b>VB.NET</b>	<b>Pulse2K_SetSignalWidth(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iHiWidth As UInt16, ByVal iLoWidth As UInt16) As Integer</b>	
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be set.
	wHiWidth:	A pointer that stores the specific pulse channel's Hi signal width to be set.
	wLoWidth:	A pointer that stores the specific pulse channel's Lo signal width to be set.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Pulse2K_GetSignalWidths32</b>	This function code is used to get the contiguous pulse channel's Hi/Lo signal width (32 bits). The function code is designed for the ioLogik E2260 only.
<b>C#</b>	<pre>int Pulse2K_GetSignalWidths32( Int32    hConnection,                                byte     bytStartChannel,                                byte     bytCount,                                UInt32[] dwHiWidth,                                UInt32[] dwLoWidth );</pre>
<b>VB.NET</b>	<pre>Pulse2K_GetSignalWidths32 (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iHiWidth() As UInt32, ByVal iLoWidth() As UInt32) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be get.</p> <p>dwHiWidth: An array that stores the contiguous pulse channel's Hi signal width, dwHiWidth[0] represents the Hi signal width of the starting channel.</p> <p>dwLoWidth: An array that stores the contiguous pluse channel's Lo signal width ,dwLoWidth[0] represents the Lo signal width of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<p><b>Pulse2K_SetSignalWidths32</b></p>	<p>This function code is used to set the contiguous pulse channel's Hi/Lo signal width (32 bits). The function code is designed for the ioLogik E2260 only.</p>
<p><b>C#</b></p>	<pre>int Pulse2K_SetSignalWidths32( Int32 hConnection,                                byte bytStartChannel,                                byte bytCount,                                UInt32[] dwHiWidth,                                UInt32[] dwLoWidth );</pre>
<p><b>VB.NET</b></p>	<pre>Pulse2K_SetSignalWidths32 (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iHiWidth() As UInt32, ByVal iLoWidth() As UInt32) As Integer</pre>
<p><b>Arguments</b></p>	<p>hConnection: The handle for an I/O connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to set.</p> <p>dwHiWidth: An array that stores the contiguous pulse channel's Hi signal width, dwHiWidth[0] represents the Hi signal width of the starting channel.</p> <p>dwLoWidth: An array that stores the contiguous pulse channel's Lo signal width , dwLoWidth[0] represents the Lo signal width of the starting channel.</p>
<p><b>Return Value</b></p>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_GetSignalWidth32</b>	This function code is used to get the Hi/Lo signal width (32 bits) for a specific pulse channel. The function code is designed for the ioLogik E2260 only.	
<b>C#</b>	<pre>int Pulse2K_GetSignalWidth32( Int32    hConnection,                                byte    bytChannel,                                UInt32[] dwHiWidth,                                UInt32[] dwLoWidth );</pre>	
<b>VB.NET</b>	<pre>Pulse2K_GetSignalWidth32 (ByVal    hConnection As Integer, ByVal    bytChannel As Byte, ByRef    iHiWidth As UInt32, ByRef    iLoWidth As UInt32) As Integer</pre>	
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be get.
	dwHiWidth:	A pointer that stores the specific pulse channel's Hi signal width.
	dwLoWidth:	A pointer that stores the specific pulse channel's Lo signal width.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Pulse2K_SetSignalWidth32</b>	This function code is used to set the Hi/Lo signal width (32 bits) for a specific pulse channel. The function code is designed for the ioLogik E2260 only.	
<b>C#</b>	<b>int</b>	<b>Pulse2K_SetSignalWidth32( Int32 hConnection, byte bytChannel, UInt32 dwHiWidth, UInt32 dwLoWidth );</b>
<b>VB.NET</b>	<b>Pulse2K_SetSignalWidth32</b> (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iHiWidth As UInt32, ByVal iLoWidth As UInt32) As Integer	
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytChannel:	The specific channel to be set.
	dwHiWidth:	Store the specific pulse channel's Hi signal width.
	dwLoWidth:	Store the specific pulse channel's Lo signal width.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>Pulse2K_GetOutputCounts</b>	This function code is used to get the contiguous pulse channel's output count.
<b>C#</b>	<pre>int Pulse2K_GetOutputCounts( Int32    hConnection,                              byte     bytStartChannel,                              byte     bytCount,                              UInt32[] dwOutputCounts );</pre>
<b>VB.NET</b>	<pre>Pulse2K_GetOutputCounts (ByVal    hConnection As Integer, ByVal    bytStartChannel As Byte, ByVal    bytCount As Byte, ByVal    nOutputCounts() As UInt32) As Integer</pre>
<b>Arguments</b>	<p>hConnection:           The handle for an I/O device connection.</p> <p>bytStartChannel:       Specifies the starting channel.</p> <p>bytCount:              The number of channels to be gets.</p> <p>dwOutputCounts:        An array that stores the output count, dwOutputCounts[0] represents the pulse output count of the starting channel.</p>
<b>Return Value</b>	<p>Succeed                MXIO_OK.</p> <p>Fail                    Refer to Return Codes.</p>

<b>Pulse2K_SetOutputCounts</b>	This function code is used to set the output counts for contiguous pulse output channels.
<b>C#</b>	<b>int Pulse2K_SetOutputCounts( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32[] dwOutputCounts );</b>
<b>VB.NET</b>	<b>Pulse2K_SetOutputCounts (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal nOutputCounts() As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set.</p> <p><b>dwOutputCounts:</b> An array that stores the output counts of the contiguous pulse output channels; dwOutputCounts[0] represents the pulse output count of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_GetOutputCount</b>	This function code is used to get the output count for a specific pulse channel.
<b>C#</b>	<b>int Pulse2K_GetOutputCount( Int32 hConnection, byte bytChannel, UInt32[] dwOutputCount );</b>
<b>VB.NET</b>	<b>Pulse2K_GetOutputCount (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef nOutputCount As UInt32) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be get . dwOutputCounts: A pointer that stores the specific pulse channel's output count.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Pulse2K_SetOutputCount</b>	This function code is used to set the output count for a specific pulse channel.
<b>C#</b>	<b>int Pulse2K_SetOutputCount( Int32 hConnection, byte bytChannel, UInt32 dwOutputCount );</b>
<b>VB.NET</b>	<b>Pulse2K_SetOutputCount (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal dwOutputCount As UInt32) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be set. dwOutputCounts: A pointer that stores the specific pulse channel's output count.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>Pulse2K_GetStartStatuses</b>	This function code is used to get the start statuses of contiguous pulse channels.
<b>C#</b>	<b>int Pulse2K_GetStartStatuses( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32[] dwStatus );</b>
<b>VB.NET</b>	<b>Pulse2K_GetStartStatuses ( ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be get.</p> <p><b>dwStatus:</b> An point that stores the start statuses for the contiguous pulse channels; each bit holds the value of one channel. A bit value of 0 represents the start status of the start channel. A bit value of 1 represents the status of the second pulse channel. The values are:</p> <p>0: stop 1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_SetStartStatuses</b>	This function code is used to set the start statuses of contiguous pulse channels.
<b>C#</b>	<pre>int Pulse2K_SetStartStatuses( Int32 hConnection,                                byte bytStartChannel,                                byte bytCount,                                UInt32 dwStatus );</pre>
<b>VB.NET</b>	<pre>Pulse2K_SetStartStatuses (ByVal hConnection As Integer,  ByVal bytStartChannel As Byte,  ByVal bytCount As Byte,  ByVal iValue As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwStatus: Stores the start statuses of the contiguous pulse channels; each bit holds the value of one channel. A bit value of 0 represents the start status of the start channel. A bit value of 1 represents the status of the second pulsevchannel. The values are :</p> <p>0: stop 1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_GetStartStatus</b>	This function code is used to get the start status for a specific pulse channel.
<b>C#</b>	<b>int Pulse2K_GetStartStatus( Int32 hConnection, byte bytChannel, byte[] bytStatus );</b>
<b>VB.NET</b>	<b>Pulse2K_GetStartStatus (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>bytStatus: A pointer that stores the specific pulse channel's start status. The values are: 0: stop 1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_SetStartStatus</b>	This function code is used to set the start status for a specific pulse channel.
<b>C#</b>	<b>int Pulse2K_SetStartStatus( Int32 hConnection, byte bytChannel, byte bytStatus );</b>
<b>VB.NET</b>	<b>Pulse2K_SetStartStatus (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be set.</p> <p>bytStatus: A pointer that stores the specific pulse channel's start status. The values are: 0: stop 1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_GetPowerOnValues</b>	This function code is used to get the power on values for contiguous pulse channels.
<b>C#</b>	<b>int Pulse2K_GetPowerOnValues( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>Pulse2K_GetPowerOnValues (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef nValue As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be gets.</p> <p><b>bytStatus:</b> A pointer to the power on values of the contiguous pulse channels; each bit holds the value of one channel. A bit value of 0 represents the power on value of the start channel. A bit value of 1 represents the value of the second pulse channel. The values are:</p> <p>0: stop 1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_SetPowerOnValues</b>	This function code is used to set the power on values of contiguous pulse channels.
<b>C#</b>	<b>int Pulse2K_SetPowerOnValues( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32 dwValue );</b>
<b>VB.NET</b>	<b>Pulse2K_SetPowerOnValues (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal nValue As UInt32) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set.</p> <p><b>dwValue:</b> Stores the power on values for the contiguous channels; each bit holds the value of one channel. A bit value of 0 represents the power on value of the start channel. A bit value of 1 represents the value of the second pulse channel. The values are:</p> <p>0: stop 1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_GetPowerOnValue</b>	This function code is used to get the power on value for a specific pulse channel.
<b>C#</b>	<b>int Pulse2K_GetPowerOnValue( Int32 hConnection, byte bytChannel, byte[] bytValue );</b>
<b>VB.NET</b>	<b>Pulse2K_GetPowerOnValue (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef bytValue As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>bytValue: A pointer that stores the specific pulse channel's power on value. The values are:  0: stop  1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_SetPowerOnValue</b>	This function code is used to set the power on value for a specific pulse channel.
<b>C#</b>	<code>int Pulse2K_SetPowerOnValue( Int32 hConnection, byte bytChannel, byte bytValue );</code>
<b>VB.NET</b>	<code>Pulse2K_SetPowerOnValue (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal bytValue As Byte) As Integer</code>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be set.</p> <p>bytValue: A pointer that stores the specific pulse channel's power on value. The values are: 0: stop 1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_GetSafeValues</b>	This function code is used to get the safe values of contiguous pulse channels.
<b>C#</b>	<pre>int Pulse2K_GetSafeValues( Int32 hConnection,                            byte bytStartChannel,                            byte bytCount,                            UInt32[] dwValue );</pre>
<b>VB.NET</b>	<pre>Pulse2K_GetSafeValues (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef nValue As UInt32) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>dwValue: A pointer to the safe values for the contiguous channels; each bit holds the value of one channel. A bit value of 0 represents the safe value of the start channel. A bit value of 1 represents the value of the second pulse channel. The values are:  0: stop  1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_SetSafeValues</b>	This function code is used to set the safe values of contiguous pulse
<b>C#</b>	<pre>int Pulse2K_SetSafeValues( Int32 hConnection,                            byte bytStartChannel,                            byte bytCount,                            UInt32 dwValue );</pre>
<b>VB.NET</b>	<pre>Pulse2K_SetSafeValues (ByVal hConnection As Integer,  ByVal bytStartChannel As Byte,  ByVal bytCount As Byte,  ByVal nValue As UInt32) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>dwValue: Stores the safe value, each bit holds the value of one channel. A bit value of 0 represents the safe value of the start channel. A bit value of 1 represents the value of the second pulse channel. The values are:  0: stop  1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_GetSafeValue</b>	This function code is used to get the safe value for a specific pulse channel.
<b>C#</b>	<b>int Pulse2K_GetSafeValue( Int32 hConnection, byte bytChannel, byte[] bytValue );</b>
<b>VB.NET</b>	<b>Pulse2K_GetSafeValue (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef BytValue As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>bytValue: A pointer to the specific pulse channel's power on value. The values are:  0: stop  1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Pulse2K_SetSafeValue</b>	This function code is used to set the safe value for a specific pulse channel.
<b>C#</b>	<b>int Pulse2K_SetSafeValue( Int32 hConnection, byte bytChannel, byte bytValue );</b>
<b>VB.NET</b>	<b>Pulse2K_SetSafeValue (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal bytValue As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be set.</p> <p>bytValue: Stores the specific pulse channel's power on value. The values are:  0: stop  1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

## Analog Input Commands

<b>AI_Reads</b>	This function code is used to read the values of contiguous analog input channels.	
<b>C#</b>	<b>int AI_Reads( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytSlot,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>double[]</b>	<b>dValue );</b>
<b>VB.NET</b>	<b>AI_Reads(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytSlot As Byte,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>dValue() As Double) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytSlot:</b>	Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be read.
	<b>dValue:</b>	An array that stores the values of the contiguous A/I channels; dValue[0] represents the value of the starting channel. The unit is Vdc for the voltage module, and mA for the current module.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>AI_Read</b>	This function code is used to read the value of a specific analog input channel.
<b>C#</b>	<b>int AI_Read( Int32 hConnection, byte bytSlot, byte bytChannel, double[] dValue );</b>
<b>VB.NET</b>	<b>AI_Read(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByRef dValue As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>dValue:</b> A pointer to the value of the desired analog input channel. The unit is VDC for the voltage module, and mA for the current module.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AI_ReadRaws</b>	This function code is used to read contiguous channel's analog input raw data.	
<b>C#</b>	<b>int AI_ReadRaws( Int32 byte byte byte UInt16[]</b>	<b>hConnection, bytSlot, bytStartChannel, bytCount, wValue );</b>
<b>VB.NET</b>	<b>AI_ReadRaws(ByVal ByVal ByVal ByVal ByVal</b>	<b>hConnection As Integer, bytSlot As Byte, bytStartChannel As Byte, bytCount As Byte, iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>wValue:</b> An array that stores the raw data values of the contiguous A/I channels; wValue[0] represents the value of the starting channel.</p>	
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>	

<b>AI_ReadRaw</b>	This function code is used to read the raw data value of a specific analog input channel.
<b>C#</b>	<b>int AI_ReadRaw( Int32 hConnection, byte bytSlot, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AI_ReadRaw(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>wValue:</b> A pointer that stores the specific channel's analog input raw data to be read.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

## Analog Input Commands for ioLogik E2000, R2000

<b>AI2K_ReadMins</b>	This function code is used to read the minimize values of contiguous A/I channels.	
<b>C#</b>	<b>int AI2K_ReadMins( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>double[]</b>	<b>dValue );</b>
<b>VB.NET</b>	<b>AI2K_ReadMins(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>dValue() As Double) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be read.
	<b>dValue:</b>	An array that stores the minimize values of contiguous A/I channels; dValue[0] represents the value of the starting channel. The unit is VDC for the voltage module, and mA for the current module.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>AI2K_ReadMinRaws</b>	This function code is used to read the minimize raw data values of contiguous A/I channels.	
<b>C#</b>	<b>int AI2K_ReadMinRaws( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>UInt16[]</b>	<b>wValue );</b>
<b>VB.NET</b>	<b>AI2K_ReadMinRaws(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be read.
	<b>wValue:</b>	An array that stores the minimize raw data values of the contiguous A/I channels; wValue[0] represents the value of the starting channel.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>AI2K_ResetMins</b>	This function code is used to reset the minimize values of contiguous A/I channels.
<b>C#</b>	<b>int AI2K_ResetMins( Int32 hConnection, byte bytStartChannel, byte bytCount);</b>
<b>VB.NET</b>	<b>AI2K_ResetMins(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytStartChannel: Specifies the starting channel. bytCount: The number of channels to be reset.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_ReadMin</b>	This function code is used to read the minimize value for a specific A/I channel.
<b>C#</b>	<b>int AI2K_ReadMin( Int32 hConnection, byte bytChannel, double[] dValue );</b>
<b>VB.NET</b>	<b>AI2K_ReadMin(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef dValue As Double) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be read. dValue: A pointer that stores the specific channel's analog input minimize value to be read. The unit is Vdc for the voltage module, and mA for the current module.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_ReadMinRaw</b>	This function code is used to read the minimize raw data value for a specific A/I channel.
<b>C#</b>	<b>int AI2K_ReadMinRaw( Int32 hConnection, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AI2K_ReadMinRaw(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be read. wValue: An point that stores the specific A/I channel's minimize raw data.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_ResetMin</b>	This function code is used to reset the minimize value for a specific A/I channel.
<b>C#</b>	<b>int AI2K_ResetMin( Int32 hConnection, byte bytChannel );</b>
<b>VB.NET</b>	<b>AI2K_ResetMin(ByVal hConnection As Integer, ByVal bytChannel As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be reset.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_ReadMaxs</b>	This function code is used to read the maximize values for contiguous A/I channels.	
<b>C#</b>	<b>int AI2K_ReadMaxs( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>double[]</b>	<b>dValue );</b>
<b>VB.NET</b>	<b>AI2K_ReadMaxs(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByRef</b>	<b>dValue As Double) As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytStartChannel:	Specifies the starting channel.
	bytCount:	The number of channels to be read.
	dValue:	An array that stores the maximize values for contiguous A/I channels; dValue[0] represents the value of the starting channel. The unit is VDC for the voltage module, and mA for the current module.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>AI2K_ReadMaxRaws</b>	This function code is used to read the maximize raw data values for contiguous A/I channels.	
<b>C#</b>	<b>int AI2K_ReadMaxRaws( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>UInt16[]</b>	<b>wValue );</b>
<b>VB.NET</b>	<b>AI2K_ReadMaxRaws(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByRef</b>	<b>iValue As UInt16)</b> <b>As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytStartChannel:	Specifies the starting channel.
	bytCount:	The number of channels to be read.
	wValue:	An array that stores the maximize raw data values for the contiguous A/I channels; wValue[0] represents the value of the starting channel.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>AI2K_ResetMaxs</b>	This function code is used to reset the maximize values of contiguous A/I channels.
<b>C#</b>	<b>int AI2K_ResetMaxs( Int32 hConnection, byte bytStartChannel, byte bytCount );</b>
<b>VB.NET</b>	<b>AI2K_ResetMaxs(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytStartChannel: Specifies the starting channel. bytCount: The number of channels to be reset.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_ReadMax</b>	This function code is used to read the maximize value for a specific A/I channel.
<b>C#</b>	<b>int AI2K_ReadMax( Int32 hConnection, byte bytChannel, double[] dValue );</b>
<b>VB.NET</b>	<b>AI2K_ReadMax(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef dValue As Double) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channels to be read. dValue: A pointer to the maximize value of the desired A/I channel. The unit is VDC for the voltage module, and mA for the current module.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_ReadMaxRaw</b>	This function code is used to read the maximize raw data value for a specific A/I channel.
<b>C#</b>	<b>int AI2K_ReadMaxRaw( Int32 hConnection, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AI2K_ReadMaxRaw(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be read. wValue: An point that stores the specific A/I channel's maximize raw data.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_ResetMax</b>	This function code is used to reset the maximize value for a specific A/I channel.
<b>C#</b>	<b>int AI2K_ResetMax( Int32 hConnection, byte bytChannel );</b>
<b>VB.NET</b>	<b>AI2K_ResetMax(ByVal hConnection As Integer, ByVal bytChannel As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be reset.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_GetRanges</b>	This function code is used to get the ranges of contiguous A/I channels.
<b>C#</b>	<pre>int AI2K_GetRanges( Int32 hConnection,                     byte   bytStartChannel,                     byte   bytCount,                     UInt16[] wRange );</pre>
VB.NET	
<b>Arguments</b>	<pre>AI2K_GetRanges(ByVal hConnection As Integer,                 ByVal bytStartChannel As Byte,                 ByVal bytCount As Byte,                 ByRef iRange As UInt16) As Integer</pre> <p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wRange: An array that stores the ranges of the contiguous A/I channels; wRange[0] represents the value of the starting channel. The values are:  00: ±150mV  01: ±500mV  02: ±5V  03: ±10V  04: 0-20mA  05: 4-20mA  Others: return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AI2K_SetRanges</b>	This function code is used to set the ranges of contiguous A/I channels.
<b>C#</b>	<pre>int AI2K_SetRanges( Int32 hConnection,                     byte bytStartChannel,                     byte bytCount,                     UInt16[] wRange );</pre>
<b>VB.NET</b>	<pre>AI2K_SetRanges(ByVal hConnection As Integer,                 ByVal bytStartChannel As Byte,                 ByVal bytCount As Byte,                 ByRef iRange As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wRange: An array that stores the ranges of the contiguous A/I channels; wRange[0] represents the value of the starting channel. The values are:                      00: ±150mV                      01: ±500mV                      02: ±5V                      03: ±10V                      04: 0-20mA                      05: 4-20mA                      Others: return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AI2K_GetRange</b>	This function code is used to get the range for a specific A/I channel.
<b>C#</b>	<b>int AI2K_GetRange( Int32 hConnection, byte bytChannel, UInt16[] wRange );</b>
<b>VB.NET</b>	<b>AI2K_GetRange(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iRange As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytChannel:</b> The specific channel to be get.</p> <p><b>wRange:</b> An array that stores the contiguous A/I channel's range, wRange[0] represents the value of the starting channel. The values are:  00: ±150mV  01: ±500mV  02: ±5V  03: ±10V  04: 0-20mA  05: 4-20mA  Others: return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AI2K_SetRange</b>	This function code is used to set the range for a specific A/I channel.
<b>C#</b>	<pre>int AI2K_SetRange( Int32 hConnection,                   byte   bytChannel,                   UInt16 wRange );</pre>
<b>VB.NET</b>	<pre>AI2K_SetRange(ByVal hConnection As Integer,               ByVal bytChannel As Byte,               ByVal iRange As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be set.</p> <p>wRange: An array that stores the contiguous A/I channel's range, wRange[0] represents the value of the starting channel. The values are:</p> <ul style="list-style-type: none"> <li>00: ±150mV</li> <li>01: ±500mV</li> <li>02: ±5V</li> <li>03: ±10V</li> <li>04: 0-20mA</li> <li>05: 4-20mA</li> <li>Others: return Illegal Data Value</li> </ul>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AI2K_GetChannelStatus</b>	This function code is used to get the A/I channel status for the ioLogik 2000 module.
<b>C#</b>	<b>int AI2K_GetChannelStatus( Int32 hConnection, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AI2K_GetChannelStatus(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be get. wValue: Represents the value of the starting channel. 0: disabled, 1: enabled
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_SetChannelStatus</b>	This function code is used to set the A/I channel status for ioLogik 2000 module.
<b>C#</b>	<b>int AI2K_SetChannelStatus( Int32 hConnection, byte bytChannel, UInt16 wValue );</b>
<b>VB.NET</b>	<b>AI2K_SetChannelStatus(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iValue As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be set. wValue: Represents the value of the starting channel. 0: disabled, 1: enabled
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>AI2K_GetChannelStatuses</b>	This function code is used to get the A/I channel status for the ioLogik 2000 module.
<b>C#</b>	<b>int AI2K_GetChannelStatuses( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AI2K_GetChannelStatuses(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wValue: Represents the value of the starting channel. 0: disabled, 1: enabled</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AI2K_SetChannelStatuses</b>	This function code is used to set the A/I channel status for the ioLogik 2000 module.
<b>C#</b>	<b>int AI2K_SetChannelStatuses( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AI2K_SetChannelStatuses(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wValue: Represents the value of the starting channel. 0: disabled, 1: enabled</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_AI_Reads</b>	This function code is used to read contiguous channel's analog input value. (Design for ioLogik E4200)
<b>C#</b>	<pre>int E42_AI_Reads( Int32 hConnection,                   byte   bytSlot,                   byte   bytStartChannel,                   byte   bytCount,                   double[] dValue );</pre>
<b>VB.NET</b>	<pre>E42_AI_Reads(ByVal hConnection As Integer,               ByVal bytSlot As Byte,               ByVal bytStartChannel As Byte,               ByVal bytCount As Byte,               ByVal dValue() As Double) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be read.</p> <p>dValue: An array that stores the contiguous A/I channel's value, dValue[0] represents the value of the starting channel. The unit is Vdc for the voltage module, and mA for the current module.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_AI_ReadRaws</b>	This function code is used to read contiguous channel's analog input raw data. (Design for ioLogik E4200)
<b>C#</b>	<pre>int E42_AI_ReadRaws( Int32  hConnection,                     byte    bytSlot,                     byte    bytStartChannel,                     byte    bytCount,                     UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>Declare Function E42_AI_ReadRaws Lib "MXIO.dll" (ByVal hConnection As Long, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, iValue As UInt32) As Long</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be read.</p> <p>wValue: An array that stores the contiguous A/I channel's raw data , wValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

## Analog Output Commands

<b>AO_Reads</b>	This function code is used to read the values of contiguous analog output channels.
<b>C#</b>	<pre>int AO_Reads( Int32 hConnection,               byte bytSlot,               byte bytStartChannel,               byte bytCount,               double[] dValue );</pre>
<b>VB.NET</b>	<pre>AO_Reads(ByVal hConnection As Integer,           ByVal bytSlot As Byte,           ByVal bytStartChannel As Byte,           ByVal bytCount As Byte,           ByVal dValue() As Double) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>dValue:</b> An array that stores the values of contiguous analog output channels. dValue[0] represents the value of the starting channel. The unit is Vdc for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>AO_Writes</b>	This function code is used to write the values of contiguous analog output channels.
<b>C#</b>	<pre>int AO_Writes( Int32                 byte                 byte                 byte                 double[]                 hConnection,                 bytSlot,                 bytStartChannel,                 bytCount,                 dValue );</pre>
<b>VB.NET</b>	<pre>AO_Writes(ByVal            ByVal            ByVal            ByVal            hConnection As Integer,            bytSlot As Byte,            bytStartChannel As Byte,            bytCount As Byte,            dValue() As Double) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to write.</p> <p>dValue: An array that stores the values of contiguous channel outputs. dValue [0] represents the value of the starting channel. The unit is VDC for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO_Read</b>	This function code is used to read the value for a specific analog output channel.	
<b>C#</b>	<b>int AO_Read( Int32 byte byte double[]</b>	<b>hConnection, bytSlot, bytChannel, dValue );</b>
<b>VB.NET</b>	<b>AO_Read(ByVal ByVal ByVal ByRef</b>	<b>hConnection As Integer, bytSlot As Byte, bytChannel As Byte, dValue As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>dValue:</b> A pointer to the value of the desired analog output channel. The unit is VDC for the voltage channel and mA for the current channel.</p>	
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>	

<b>AO_Write</b>	This function code is used to write the status for a specific analog output channel.	
<b>C#</b>	<b>int AO_Write( Int32 byte byte double</b>	<b>hConnection, bytSlot, bytChannel, dValue );</b>
<b>VB.NET</b>	<b>AO_Write(ByVal ByVal ByVal ByVal</b>	<b>hConnection As Integer, bytSlot As Byte, bytChannel As Byte, dValue As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be written.</p> <p><b>dValue:</b> Stores the specific channel output value that is to be written. The unit is Vdc for the voltage channel and mA for the current channel.</p>	
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>	

<b>AO_ReadRaws</b>	This function code is used to read the raw data values of contiguous analog output channels.
<b>C#</b>	<b>int AO_ReadRaws( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AO_ReadRaws(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>wValue:</b> An array that stores the raw data values for the contiguous analog output channels. wValue [0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>AO_WriteRaws</b>	This function code is used to write the raw data values for contiguous analog output channels.
<b>C#</b>	<b>int AO_WriteRaws( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AO_WriteRaws(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to write.</p> <p><b>wValue:</b> An array that stores raw data values for the contiguous analog output channels. wValue[0] represents the value of the starting analog output channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>AO_ReadRaw</b>	This function code is used to read the raw data value of a specific analog output channel.
<b>C#</b>	<b>int AO_ReadRaw( Int32 hConnection, byte bytSlot, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AO_ReadRaw(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByVal iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>wValue:</b> A pointer that stores the specific channel output raw data to be read.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO_WriteRaw</b>	This function code is used to write the raw data value of a specific analog output channel.
<b>C#</b>	<b>int AO_WriteRaw( Int32 hConnection, byte bytSlot, byte bytChannel, UInt16 wValue );</b>
<b>VB.NET</b>	<b>AO_WriteRaw(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByVal iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be written.</p> <p><b>wValue:</b> Stores the specific channel output raw data that is to be written.</p>
<b>Return Value</b>	<p>Succeed <b>MXIO_OK.</b></p> <p>Fail Refer to Return Codes.</p>

<b>AO_GetSafeValues</b>	This function code is used to get the safe values of contiguous analog output channels.
<b>C#</b>	<b>int AO_GetSafeValues( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, double[] dValue );</b>
<b>VB.NET</b>	<b>AO_GetSafeValues(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal dValue() As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>dValue:</b> An array that stores the safe values for the contiguous A/O channels. dValue[0] represents the value of the starting channel. The unit is Vdc for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>AO_SetSafeValues</b>	This function code is used to set the safe values for contiguous A/O channels.	
<b>C#</b>	<b>int AO_SetSafeValues( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytSlot,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>double[]</b>	<b>dValue );</b>
<b>VB.NET</b>	<b>AO_SetSafeValues(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytSlot As Byte,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>dValue() As Double) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytSlot:</b>	Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be set.
	<b>dValue:</b>	An array that stores the safe values for the contiguous A/O channels. dValue[0] represents the value of the starting analog output channel. The unit is VDC for the voltage channel and mA for the current channel.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>AO_GetSafeValue</b>	This function code is used to get the safe value for a specific A/O channel.
<b>C#</b>	<b>int AO_GetSafeValue( Int32 hConnection, byte bytSlot, byte bytChannel, double[] dValue );</b>
<b>VB.NET</b>	<b>AO_GetSafeValue(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByRef dValue As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>dValue:</b> A pointer to the safe value of the desired A/O channel. The unit is VDC for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO_SetSafeValue</b>	This function code is used to set the safe value for a specific A/O channel.	
<b>C#</b>	<b>int AO_SetSafeValue( Int32 byte byte double</b>	<b>hConnection, bytSlot, bytChannel, dValue );</b>
<b>VB.NET</b>	<b>AO_SetSafeValue(ByVal ByVal ByVal ByVal</b>	<b>hConnection As Integer, bytSlot As Byte, bytChannel As Byte, dValue As Double) As Integer</b>
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytSlot:	Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.
	bytChannel:	The specific channel to be set.
	dValue:	Stores the safe value of the desired A/O channel. The unit is Vdc for the voltage channel and mA for the current channel.
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>AO_GetSafeRaws</b>	This function code is used to get the raw safe values of contiguous analog output channels.
<b>C#</b>	<pre>int AO_GetSafeRaws( Int32 hConnection,                     byte bytSlot,                     byte bytStartChannel,                     byte bytCount,                     UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>AO_GetSafeRaws(ByVal hConnection As Integer,                 ByVal bytSlot As Byte,                 ByVal bytStartChannel As Byte,                 ByVal bytCount As Byte,                 ByVal iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wValue: An array that stores the raw safe values of the contiguous A/O channels. wValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO_SetSafeRaws</b>	This function code is used to set safe values for contiguous A/O Channel's in raw data format.
<b>C#</b>	<b>int AO_SetSafeRaws( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AO_SetSafeRaws(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to write.</p> <p><b>wValue:</b> An array that stores safe values in raw data format for the contiguous A/O channels. wValue[0] represents the value of the starting analog output channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO_GetSafeRaw</b>	This function code is used to get the safe value for a specific A/O channel in raw data format.
<b>C#</b>	<pre>int AO_SetSafeRaws( Int32 hConnection,                     byte   bytSlot,                     byte   bytStartChannel,                     byte   bytCount,                     UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>AO_SetSafeRaws(ByVal hConnection As Integer,                 ByVal bytSlot As Byte,                 ByVal bytStartChannel As Byte,                 ByVal bytCount As Byte,                 ByVal iValue() As UInt16)                 As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p>bytCount: The number of channels to be get.</p> <p>bytStartChannel: The first channel number will be collected.</p> <p>wValue: An array that stores the contiguous channel safe raw data to set. The wValue[0] represents the value of the starting Analog output channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO_SetSafeRaw</b>	This function code is used to set the safe value for a specific A/O channel in raw data format.	
<b>C#</b>	<b>int</b>	<b>AO_SetSafeRaw( Int32</b>
	<b>byte</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytSlot,</b>
	<b>UInt16</b>	<b>bytChannel,</b>
		<b>wValue );</b>
<b>VB.NET</b>	<b>AO_SetSafeRaw(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytSlot As Byte,</b>
	<b>ByVal</b>	<b>bytChannel As Byte,</b>
	<b>ByVal</b>	<b>iValue As UInt16) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytSlot:</b>	Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.
	<b>bytChannel:</b>	The specific channel to be set.
	<b>wValue:</b>	Stores the safe value for the desired channel in raw data format.
<b>Return Value</b>	<b>Succeed</b>	<b>MXIO_OK.</b>
	<b>Fail</b>	Refer to Return Codes.

## Analog Output Commands for ioLogik E2000, R2000

AO2K_GetRanges	This function code is used to get the ranges of contiguous A/O channels.
<p><b>C#</b></p> <p><b>VB.NET</b></p> <p><b>Arguments</b></p> <p><b>Return Value</b></p>	<pre>int AO2K_GetRanges( Int32 hConnection,                     byte bytStartChannel,                     byte bytCount,                     UInt16[] wRange );</pre> <pre>AO2K_GetRanges(ByVal hConnection As Integer,                 ByVal bytStartChannel As Byte,                 ByVal bytCount As Byte,                 ByVal iRange() As UInt16) As Integer</pre> <p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wRange: An array that stores the ranges of the contiguous A/O channels. wRange[0] represents the value of the starting channel. The values are:  0: 0-10 VDC  1: 4-20 mA  0xff: disable  Others : return Illegal Data Value</p> <p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

AO2K_SetRanges	This function code is used to set the ranges of contiguous A/O channels.
<b>C#</b>	<pre>int AO2K_SetRanges( Int32      hConnection,                    byte      bytStartChannel,                    byte      bytCount,                    UInt16[]   wRange );</pre>
<b>VB.NET</b>	<pre>AO2K_SetRanges(ByVal      hConnection As Integer,                ByVal      bytStartChannel As Byte,                ByVal      bytCount As Byte,                ByVal      iRange() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to set.</p> <p>wRange: An array that stores the ranges of the contiguous A/O channels. wRange[0] represents the value of the starting channel. The values are:            0: 0-10 VDC            1: 4-20 mA            Others : return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

AO2K_GetRange	This function code is used to get the range of a specific A/O channel.
<b>C#</b>	<pre>int AO2K_GetRange( Int32      hConnection,                    byte      bytChannel,                    UInt16[]   wRange );</pre>
<b>VB.NET</b>	<pre>AO2K_GetRange(ByVal      hConnection As Integer,                ByVal      bytChannel As Byte,                ByRef      iRange As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>wRange: A pointer to the range of the desired A/O channel. The values are:            0: 0-10 VDC            1: 4-20 mA            0xff: disable            Others : return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO2K_SetRange</b>	This function code is used to set the range for a specific A/O channel.
<b>C#</b>	<b>int AO2K_SetRange( Int32 hConnection, byte bytChannel, UInt16 wRange );</b>
<b>VB.NET</b>	<b>AO2K_SetRange(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iRange As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytChannel:</b> The specific channel to be set.</p> <p><b>wRange:</b> Stores the specific A/O channel's range. The values are:  0: 0-10 VDC  1: 4-20 mA  Others: return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO2K_GetPowerOnValues</b>	This function code is used to get the power on values of contiguous A/O channels.
<b>C#</b>	<b>int AO2K_GetPowerOnValues( Int32 hConnection, byte bytStartChannel, byte bytCount, double[] dValue );</b>
<b>VB.NET</b>	<b>AO2K_GetPowerOnValues (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal dValue() As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be get.</p> <p><b>dValue:</b> An array that stores the power on values for the contiguous A/O channels. dValue[0] represents the value of the starting channel. The unit is Vdc for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO2K_SetPowerOnValues</b>	This function code is used to set the power on values of contiguous A/O channels.
<b>C#</b>	<pre>int AO2K_SetPowerOnValues( Int32    hConnection,                            byte     bytStartChannel,                            byte     bytCount,                            double[]  dValue );</pre>
<b>VB.NET</b>	<pre>AO2K_SetPowerOnValues (ByVal hConnection As Integer,  ByVal bytStartChannel As Byte,  ByVal bytCount As Byte,  ByVal dValue() As Double) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to set.</p> <p>dValue: An array that stores the power on values for the contiguous A/O channels. dValue[0] represents the value of the starting channel. The unit is Vdc for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO2K_GetPowerOnValue</b>	This function code is used to get the power on value for a specific channel.
<b>C#</b>	<b>int AO2K_GetPowerOnValue( Int32 hConnection, byte bytChannel, double[] dValue );</b>
<b>VB.NET</b>	<b>AO2K_GetPowerOnValue (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef dValue As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytChannel:</b> The specific channel to be get.</p> <p><b>dValue:</b> A pointer to the power on value for the desired A/O channel. The unit is Vdc for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO2K_SetPowerOnValue</b>	This function code is used to set the power on value for a specific channel.
<b>C#</b>	<b>int AO2K_SetPowerOnValue( Int32 hConnection, byte bytChannel, double dValue );</b>
<b>VB.NET</b>	<b>AO2K_SetPowerOnValue(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal dValue As Double) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be set.</p> <p>dValue: Stores the power on value for the desired A/O channel. The unit is Vdc for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO2K_GetPowerOnRaws</b>	This function code is used to get the power on values of contiguous A/O channels in raw data format.
<b>C#</b>	<pre>int AO2K_GetPowerOnRaws( Int32    hConnection,                         byte      bytStartChannel,                         byte      bytCount,                         UInt16[]   wValue );</pre>
<b>VB.NET</b>	<pre>AO2K_GetPowerOnRaws (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be read.</p> <p>wValue: An array that stores the power on values of the contiguous A/O channels in raw data format. wValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO2K_SetPowerOnRaws</b>	This function code is used to set the power on values of contiguous A/O channels in raw data format.
<b>C#</b>	<b>int AO2K_SetPowerOnRaws( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AO2K_SetPowerOnRaws (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to set.</p> <p><b>wValue:</b> An array that stores the power on values of contiguous A/O channels in raw data format. wValue [0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO2K_GetPowerOnRaw</b>	This function code is used to get the power on value of a specific analog output channel in raw data format.
<b>C#</b>	<b>int AO2K_GetPowerOnRaw( Int32 hConnection, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>AO2K_GetPowerOnRaw (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>wValue:</b> A pointer to the power on value for the apecific channel in raw data format.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO2K_SetPowerOnRaw</b>	This function code is used to set the power on value of a specific analog output channel in raw data format.
<b>C#</b>	<b>AO2K_SetPowerOnRaw(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iValue As UInt16) As Integer</b>
<b>VB.NET</b>	<b>int AO2K_SetPowerOnRaw( Int32 hConnection, byte bytChannel, UInt16 wValue );</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytChannel:</b> The specific channel to be set.</p> <p><b>wValue:</b> Stores the power on value for the specific channel in raw data format.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

## Analog Output Commands for ioLogik 4000

<b>AO4K_GetSafeActions</b>	This function code is used to get the safe actions of contiguous A/O channels.
<b>C#</b>	<pre>int AO4K_GetSafeActions( Int32 hConnection,                         byte bytSlot,                         byte bytStartChannel,                         byte bytCount,                         UInt16[] wAction );</pre>
<b>VB.NET</b>	<pre>AO4K_GetSafeActions(ByVal hConnection As Integer,                     ByVal bytSlot As Byte,                     ByVal bytStartChannel As Byte,                     ByVal bytCount As Byte,                     ByVal iAction() As UInt16)                     As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be gets.</p> <p><b>wAction:</b> An array that stores the safe actions of the contiguous A/O channels. wAction[0] represents the value of the starting channel. The values are:</p> <ul style="list-style-type: none"> <li>0: Safe value</li> <li>1: Hold last state</li> <li>2: Low Limit</li> <li>3: High Limit</li> </ul>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>AO4K_SetSafeActions</b>	This function code is used to set the safe actions of contiguous A/O channels.
<b>C#</b>	<b>int AO4K_SetSafeActions( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, UInt16[] wAction );</b>
<b>VB.NET</b>	<b>AO4K_SetSafeActions(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, iAction() As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set.</p> <p><b>wAction:</b> An array that stores the safe actions for the contiguous A/O channels. wAction[0] represents the value of the starting channel. The values are:  0: Safe value  1: Hold last state  2: Low Limit  3: High Limit</p>
<b>Return Value</b>	<p><b>Succeed</b> MXIO_OK.</p> <p><b>Fail</b> Refer to Return Codes.</p>

<b>AO4K_GetSafeAction</b>	This function code is used to get the safe action for a specific analog output channel.
<b>C#</b>	<b>int AO4K_GetSafeAction( Int32 hConnection, byte bytSlot, byte bytChannel, UInt16[] wAction );</b>
<b>VB.NET</b>	<b>AO4K_GetSafeAction(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByRef iAction As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32.</p> <p><b>bytChannel:</b> The specific channel to be get.</p> <p><b>wAction:</b> A pointer to the safe action of the desired A/O channel. The values are:  0: Safe value  1: Hold last state  2: Low Limit  3: High Limit</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>AO4K_SetSafeAction</b>	This function code is used to set the safe action for a specific channel.
<b>C#</b>	<pre>int AO4K_SetSafeAction( Int32 hConnection,                         byte bytSlot,                         byte bytChannel,                         UInt16 wAction );</pre>
<b>VB.NET</b>	<pre>AO4K_SetSafeAction(ByVal hConnection As Integer,                    ByVal bytSlot As Byte,                    ByVal bytChannel As Byte,                    ByVal iAction As UInt16)                    As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32.</p> <p>bytChannel: The specific channel to be set.</p> <p>wAction: Stores the safe action of the desired A/O channel. The values are:  0: Safe value  1: Hold last state  2: Low Limit  3: High Limit</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_AO_GetSafeActions</b>	This function code is used to get the safe action of contiguous A/O channels.	
<b>C#</b>	<b>int</b>	<b>E42_AO_GetSafeActions( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, UInt16[] wAction );</b>
<b>VB.NET</b>	<b>E42_AO_GetSafeActions(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iAction() As UInt16) As Integer</b>	
<b>Arguments</b>	hConnection:	The handle for an I/O device connection.
	bytSlot:	Slot number of the I/O module. The Slot number ranges from 1 to 16.
	bytStartChannel:	Specifies the starting channel.
	bytCount:	The number of channels to be gets.
	wAction:	An array that stores the contiguous A/O channel's safe action to be get. The wAction[0] represents the value of the starting channel. The values are: 0: Safe value 1: Hold last state 2: Low Limit 3: High Limit
<b>Return Value</b>	Succeed	MXIO_OK.
	Fail	Refer to Return Codes.

<b>E42_AO_SetSafeActions</b>	This function code is used to set the safe action of contiguous A/O channels.
<b>C#</b>	<pre>int E42_AO_SetSafeActions( Int32      hConnection,                            byte      bytSlot,                            byte      bytStartChannel,                            byte      bytCount,                            UInt16[]  wAction );</pre>
<b>VB.NET</b>	<pre>E42_AO_SetSafeActions(ByVal hConnection As Integer,                        ByVal bytSlot As Byte,                        ByVal bytStartChannel As                            Byte,                        ByVal bytCount As Byte,                        ByVal iAction() As UInt16)                        As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set.</p> <p><b>wAction:</b> An array that stores the contiguous A/O channel's safe action to be set. The wAction[0] represents the value of the starting channel. The values are:  0: Safe value  1: Hold last state  2: Low limit  3: High limit</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_AO_GetPowerOnValues</b>	This function code is used to get the power on raw data of contiguous A/O channels.
<b>C#</b>	<pre>int E42_AO_GetPowerOnValues( Int32    hConnection,                              byte     bytSlot,                              byte     bytStartChannel,                              byte     bytCount,                              UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>E42_AO_GetPowerOnValues (ByVal    hConnection As Integer, ByVal    bytSlot As Byte, ByVal    bytStartChannel As Byte, ByVal    bytCount As Byte, ByVal    iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>wValue:</b> An array that stores the contiguous A/O channel's power on raw data to be get. The wValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_AO_SetPowerOnValues</b>	This function code is used to set the power on raw data for contiguous A/O channels.
<b>C#</b>	<pre>int E42_AO_SetPowerOnValues( Int32    hConnection,                              byte     bytSlot,                              byte     bytStartChannel,                              byte     bytCount,                              UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>E42_AO_SetPowerOnValues (ByVal    hConnection As Integer, ByVal    bytSlot As Byte, ByVal    bytStartChannel As Byte, ByVal    bytCount As Byte, ByVal    iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be set.</p> <p><b>wValue:</b> An array that stores the contiguous A/O channel's power on raw data to be set. The wValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_AO_Reads</b>	This function code is used to read the output value of contiguous analog output channels.
<b>C#</b>	<b>int E42_AO_Reads( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, double[] dValue );</b>
<b>VB.NET</b>	<b>E42_AO_Reads(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal dValue() As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>dValue:</b> An array that stores the contiguous channel output value to be read. The dValue[0] represents the value of the starting channel. The unit is Vdc for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>E42_AO_Writes</b>	This function code is used to write the output value for contiguous channels.
<b>C#</b>	<b>int E42_AO_Writes( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, double[] dValue );</b>
<b>VB.NET</b>	<b>E42_AO_Writes(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal dValue() As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be write.</p> <p><b>dValue:</b> An array that stores the contiguous channel output value to write. The dValue[0] represents the value of the starting analog output channel. The unit is Vdc for the voltage channel and mA for the current channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>E42_AO_ReadRaws</b>	This function code is used to read the output raw data of contiguous analog output channels.	
<b>C#</b>	<b>int E42_AO_ReadRaws( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytSlot,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>UInt16[]</b>	<b>wValue );</b>
<b>VB.NET</b>	<b>E42_AO_ReadRaws(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytSlot As Byte,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>iValue() As UInt16)</b>
		<b>As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytSlot:</b>	Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be read.
	<b>wValue:</b>	An array that stores the contiguous channel output raw data to be read. The wValue[0] represents the value of the starting channel.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>E42_AO_WriteRaws</b>	This function code is used to write the output raw data for contiguous channels.
<b>C#</b>	<pre>int E42_AO_WriteRaws( Int32 hConnection,                     byte bytSlot,                     byte bytStartChannel,                     byte bytCount,                     UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>E42_AO_WriteRaws(ByVal hConnection As Integer,                  ByVal bytSlot As Byte,                  ByVal bytStartChannel As Byte,                  ByVal bytCount As Byte,                  ByVal iValue() As UInt16)                  As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be write.</p> <p><b>wValue:</b> An array that stores the contiguous channel output raw data to write. The wValue[0] represents the value of the starting analog output channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_AO_GetFaultValues</b>	This function code is used to get the fault value of contiguous analog output channels.
<b>C#</b>	<pre>int E42_AO_GetFaultValues( Int32 hConnection,                            byte   bytSlot,                            byte   bytStartChannel,                            byte   bytCount,                            UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>E42_AO_GetFaultValues (ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be gets.</p> <p><b>wValue:</b> An array that stores the contiguous A/O channel's safe raw data to be get. The wValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_AO_SetFaultValues</b>	This function code is used to set the safe raw data for contiguous A/O channels.
<b>C#</b>	<pre>int E42_AO_SetFaultValues( Int32 hConnection,                            byte   bytSlot,                            byte   bytStartChannel,                            byte   bytCount,                            UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>E42_AO_SetFaultValues (ByVal hConnection As Integer,  ByVal bytSlot As Byte,  ByVal bytStartChannel As Byte,  ByVal bytCount As Byte,  ByVal iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to write.</p> <p><b>wValue:</b> An array that stores the contiguous channel safe raw data to set. The wValue[0] represents the value of the starting analog output channel.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

## Relay Commands for ioLogik 2000

<b>RLY2K_GetResetTime</b>	This function code is used to get the reset time for D/O channel.
<b>C#</b>	<code>int RLY2K_GetResetTime( Int32 hConnection, byte bytChannel, UInt16[] wValue );</code>
<b>VB.NET</b>	<code>RLY2K_GetResetTime(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iValue() As UInt16) As Integer</code>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytChannel:</b> The specific channel to be get.</p> <p><b>wValue:</b> An array that stores the contiguous D/O channels relay time. wValue[0]~wValue[5]=&gt; sec/min/hour/day/month/year represents the value of the specific channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RLY2K_TotalCntRead</b>	This function code is used to get the count value for contiguous D/O channel.
<b>C#</b>	<code>int RLY2K_TotalCntRead( Int32 hConnection, byte bytChannel, UInt32[] dwValue );</code>
<b>VB.NET</b>	<code>RLY2K_TotalCntRead(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef nValue As UInt32) As Integer</code>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytChannel:</b> The specific channel to be get.</p> <p><b>dwValue:</b> A pointer that stores the count value of contiguous D/O channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RLY2K_TotalCntReads</b>	This function code is used to get the count value for contiguous D/O channel.
<b>C#</b>	<b>int RLY2K_TotalCntReads( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>RLY2K_TotalCntReads (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal nValue() As UInt32) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wValue: An array that stores the contiguous D/O channels relay count. wValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RLY2K_CurrentCntRead</b>	This function code is used to get the count value for contiguous D/O channel.
<b>C#</b>	<b>int RLY2K_CurrentCntRead( Int32 hConnection, byte bytChannel, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>RLY2K_CurrentCntRead (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef nValue As UInt32) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>dwValue: A pointer that stores the count value of contiguous D/O channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RLY2K_CurrentCntReads</b>	This function code is used to get the count value for contiguous D/O channel.
<b>C#</b>	<b>int RLY2K_CurrentCntReads( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt32[] dwValue );</b>
<b>VB.NET</b>	<b>RLY2K_CurrentCntReads(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal nValue() As UInt32) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wValue: An array that stores the contiguous D/O channels relay count. wValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RLY2K_ResetCnt</b>	This function code is used to reset count value for contiguous D/O channel.
<b>C#</b>	<b>int RLY2K_ResetCnt( Int32 hConnection, byte bytChannel );</b>
<b>VB.NET</b>	<b>RLY2K_ResetCnt(ByVal hConnection As Integer, ByVal bytChannel As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be reset.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RLY2K_ResetCnts</b>	This function code is used to reset count value for contiguous D/O channel.
<b>C#</b>	<b>int RLY2K_ResetCnts( Int32 hConnection, byte bytStartChannel, byte bytCount);</b>
<b>VB.NET</b>	<b>RLY2K_ResetCnts(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytStartChannel: Specifies the starting channel. bytCount: The number of channels to be reset.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

## RTD Commands

<b>RTD_Reads</b>	This function code is used to read the temperature values for contiguous channels.
<b>C#</b>	<pre>int RTD_Reads( Int32    hConnection,                 byte     bytSlot,                 byte     bytStartChannel,                 byte     bytCount,                 double[] dValue );</pre>
<b>VB.NET</b>	<pre>RTD_Reads(ByVal    hConnection As Integer,            ByVal    bytSlot As Byte,            ByVal    bytStartChannel As Byte,            ByVal    bytCount As Byte,            ByVal    dValue() As Double) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be read.</p> <p>dValue: An array that stores the temperature values of the contiguous channels. dValue[0] represents the start channel.</p> <p>When dValue is 0x8000, it means the sensor is not wired correctly, or the measured value is out of range. When using the RTD module for Resistance Input, the unit is Ohm. When the operating mode is temperature sensor, the unit is C or F, depending on the setting. Use the ioAdmin utility to check the current settings for the desired channels.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD_Read</b>	This function code is used to read the temperature value for a specific channel.
<b>C#</b>	<b>int RTD_Read( Int32 hConnection, byte bytSlot, byte bytChannel, double[] dValue );</b>
<b>VB.NET</b>	<b>RTD_Read(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByRef dValue As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>dValue:</b> A pointer to the temperature value of the desired channel. When dValue is 0x8000, it means the sensor is not correctly wired or the measured value is out of range. When using the RTD module for Resistance Input, the unit is Ohm. When the operating mode is temperature sensor, the unit is C or F, depending on the setting. Use the ioAdmin utility to check the current settings for the desired channels.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD_ReadRaws</b>	This function code is used to read the temperatures for contiguous channels in raw data format.
<b>C#</b>	<pre>int RTD_ReadRaws( Int32 hConnection,                   byte   bytSlot,                   byte   bytStartChannel,                   byte   bytCount,                   UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>RTD_ReadRaws(ByVal hConnection As Integer,               ByVal bytSlot As Byte,               ByVal bytStartChannel As Byte,               ByVal bytCount As Byte,               ByVal iValue() As UInt16)               As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>wValue:</b> An array that stores the temperature values of the contiguous channels in raw data format. wValue [0] represents the start channel.</p> <p>When wValue is 0x8000, it means the sensor is not wired correctly, or the measured value is out of range.</p> <p>When using the RTD module for Resistance Input 1~2000Ω, 100 mΩ/1count.</p> <p>When using the RTD module for Resistance Input 1~327Ω, 10 mΩ/1count.</p> <p>When using the RTD module for Resistance Input 1~620Ω, 20 mΩ/1count.</p> <p>When the operating mode is temperature sensor, 0.1°C (°F)/1count, depending on the setting. Use the ioAdmin utility to check the current settings for the desired channels.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>RTD_ReadRaw</b>	This function code is used to read the temperature value of a specific channel in raw data format.
<b>C#</b>	<b>int RTD_ReadRaw( Int32 hConnection, byte bytSlot, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>RTD_ReadRaw(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByVal iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>wValue:</b> A pointer to the temperature value of the desired channel. When wValue is 0x8000, it means the sensor is not wired correctly, or the measured value is out of range.</p> <p>When using the RTD module for Resistance Input 1~2000Ω, 100 mΩ/1count.</p> <p>When using the RTD module for Resistance Input 1~327Ω, 10 mΩ/1count.</p> <p>When using the RTD module for Resistance Input 1~620Ω, 20 mΩ/1count.</p> <p>When the operating mode is temperature sensor, 0.1°C (°F)/1count, depending on the setting. Use the ioAdmin utility to check the current settings for the desired channels.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_ResetMin</b>	This function code is used to reset the RTD input minimize value for a specific channel.
<b>C#</b>	<b>int RTD2K_ResetMin( Int32 hConnection, byte bytChannel );</b>
<b>VB.NET</b>	<b>RTD2K_ResetMin(ByVal hConnection As Integer, ByVal bytChannel As Byte) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b> The handle for an I/O device connection. <b>bytChannel:</b> The specific channel to be reset.
<b>Return Value</b>	Succeed      MXIO_OK. Fail          Refer to Return Codes.

<b>RTD2K_ResetMins</b>	This function code is used to reset contiguous RTD channel's minimize value.
<b>C#</b>	<b>int RTD2K_ResetMins( Int32 hConnection, byte bytStartChannel, byte bytCount);</b>
<b>VB.NET</b>	<b>RTD2K_ResetMins(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte) As Integer</b>
<b>Arguments</b>	<b>hConnection:</b> The handle for an I/O device connection. <b>bytStartChannel:</b> Specifies the starting channel. <b>bytCount:</b> The number of channels to be reset.
<b>Return Value</b>	Succeed      MXIO_OK. Fail          Refer to Return Codes.

<b>RTD2K_ResetMax</b>	This function code is used to reset the RTD input maximize value for a specific channel.
<b>C#</b>	<b>int RTD2K_ResetMax( Int32 hConnection, byte bytChannel );</b>
<b>VB.NET</b>	<b>RTD2K_ResetMax(ByVal hConnection As Integer, ByVal bytChannel As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel: The specific channel to be reset.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>RTD2K_ResetMaxs</b>	This function code is used to reset contiguous RTD channel's maximize value.
<b>C#</b>	<b>int RTD2K_ResetMaxs( Int32 hConnection, byte bytStartChannel, byte bytCount);</b>
<b>VB.NET</b>	<b>RTD2K_ResetMaxs(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytStartChannel: Specifies the starting channel. bytCount: The number of channels to be reset.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>RTD2K_ReadMinRaw</b>	This function code is used to read the RTD input minimize raw data for a specific channel.
<b>C#</b>	<b>int RTD2K_ReadMinRaw( Int32 hConnection, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>RTD2K_ReadMinRaw(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef nValue As UInt32) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytChannel : The specific channel to be read. iValue: An point that stores the specific RTD channel's minimize raw data.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>RTD2K_ReadMinRaws</b>	This function code is used to read contiguous RTD channel's minimize raw data.
<b>C#</b>	<b>int RTD2K_ReadMinRaws( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>RTD2K_ReadMinRaws(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for an I/O device connection. bytStartChannel: Specifies the starting channel. bytCount: The number of channels to be read. wValue: An array that stores the contiguous RTD channel's minimize raw data , wValue[0] represents the value of the starting channel.
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>RTD2K_ReadMaxRaw</b>	This function code is used to read the RTD input maximize raw data for a specific channel.
<b>C#</b>	<b>int RTD2K_ReadMaxRaw( Int32 hConnection, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>RTD2K_ReadMaxRaw(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel : The specific channel to be read.</p> <p>wValue: An point that stores the specific RTD channel's maximize raw data.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_ReadMaxRaws</b>	This function code is used to read contiguous RTD channel's maximize raw data.
<b>C#</b>	<b>int RTD2K_ReadMaxRaws( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>RTD2K_ReadMaxRaws(ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iValue() As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be read.</p> <p>wValue: An array that stores the contiguous RTD channel's maximize raw data , wValue[0] represents the value of the starting channel.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_ReadMin</b>	This function code is used to read the RTD input minimize value for a specific channel.
<b>C#</b>	<b>int RTD2K_ReadMin( Int32 hConnection, byte bytChannel, double[] dValue );</b>
<b>VB.NET</b>	<b>RTD2K_ReadMin(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef dValue As Double) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be read.</p> <p>dValue: A pointer that stores the specific channel RTD input minimize value to be read. The unit is <math>\Omega</math> for the Ohm, °C for Celsius and °F for Fahrenheit.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_ReadMins</b>	This function code is used to read contiguous RTD channel's minimize value.
<b>C#</b>	<pre>int RTD2K_ReadMins( Int32      hConnection,                     byte       bytStartChannel,                     byte       bytCount,                     double[]   dValue );</pre>
<b>VB.NET</b>	<pre>RTD2K_ReadMins(ByVal hConnection As Integer,                 ByVal bytStartChannel As Byte,                 ByVal bytCount As Byte,                 ByVal dValue() As Double)                 As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be read.</p> <p>dValue: An array that stores the contiguous RTD channel's minimize value , dValue[0] represents the value of the starting channel. The unit isΩ for the Ohm, °C for Celsius and °F for Fahrenheit.</p>
<b>Return Value</b>	<p>Succeed           MXIO_OK.</p> <p>Fail               Refer to Return Codes.</p>

<b>RTD2K_ReadMax</b>	This function code is used to read the RTD input maximize value for a specific channel.	
<b>C#</b>	<b>int</b>	<b>RTD2K_ReadMax( Int32 hConnection,</b>
	<b>byte</b>	<b>bytChannel,</b>
	<b>double[]</b>	<b>dValue );</b>
<b>VB.NET</b>	<b>RTD2K_ReadMax(ByVal hConnection As Integer,</b>	
	<b>ByVal bytChannel As Byte,</b>	
	<b>ByRef dValue As Double)</b>	<b>As Integer</b>
<b>Arguments</b>	<b>hConnection :</b>	The handle for an I/O device connection.
	<b>bytChannel :</b>	The specific channel to be read.
	<b>dValue:</b>	A pointer that stores the specific channel RTD input maximize value to be read. The unit is $\Omega$ for the Ohm, °C for Celsius and °F for Fahrenheit.
<b>Return Value</b>	<b>Succeed</b>	<b>MXIO_OK.</b>
	<b>Fail</b>	Refer to Return Codes.

<b>RTD2K_ReadMaxs</b>	This function code is used to read contiguous RTD channel's maximize value.
<b>C#</b>	<pre>int RTD2K_ReadMaxs( Int32      hConnection,                     byte       bytStartChannel,                     byte       bytCount,                     double[]   dValue );</pre>
<b>VB.NET</b>	<pre>RTD2K_ReadMaxs(ByVal hConnection As Integer,                 ByVal bytStartChannel As Byte,                 ByVal bytCount As Byte,                 ByVal dValue() As Double)                 As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be read.</p> <p>dValue: An array that stores the contiguous RTD channel's maximize value , dValue[0] represents the value of the starting channel. The unit is <math>\Omega</math> for the Ohm, °C for Celsius and °F for Fahrenheit.</p>
<b>Return Value</b>	<p>Succeed           MXIO_OK.</p> <p>Fail               Refer to Return Codes.</p>

<b>RTD2K_GetChannelStatus</b>	This function code is used to get specific channel's status.
<b>C#</b>	<b>int RTD2K_GetChannelStatus( Int32 hConnection, byte bytChannel, byte[] bytStatus );</b>
<b>VB.NET</b>	<b>RTD2K_GetChannelStatus(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef bytStatus As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be get.</p> <p>bytStatus: A pointer that stores the specific RTD channel's start status. The values are :</p> <p>0 : stop</p> <p>1 : start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_SetChannelStatus</b>	This function code is used to set specific channel's status.
<b>C#</b>	<b>int RTD2K_SetChannelStatus( Int32 hConnection, byte bytChannel, byte bytStatus );</b>
<b>VB.NET</b>	<b>RTD2K_SetChannelStatus (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal bytStatus As Byte) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel: The specific channel to be set.</p> <p>bytStatus: A pointer that stores the specific RTD channel's start status. The values are :</p> <p>0 : stop</p> <p>1 : start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_GetChannelStatuses</b>	This function code is used to get contiguous channel's status.	
<b>C#</b>	<pre>int RTD2K_GetChannelStatuses( Int32 hConnection,                                byte bytStartChannel,                                byte bytCount,                                UInt32[] dwStatus );</pre>	
<b>VB.NET</b>	<pre>RTD2K_GetChannelStatuses (ByVal hConnection As Integer,  ByVal bytStartChannel As Byte,  ByVal bytCount As Byte,  ByRef nStatus As UInt32) As Integer</pre>	
<b>Arguments</b>	<p>hConnection:</p> <p>bytStartChannel:</p> <p>bytCount:</p> <p>dwStatus:</p>	<p>The handle for an I/O device connection.</p> <p>Specifies the starting channel.</p> <p>The number of channels to be set.</p> <p>A pointer that stores the contiguous RTD channel's start status; each bit holds one channel status. A bit value of 0 represents the status of the start channel. A bit value of 1 represents the second channel's status. The values are :</p> <p>0 : stop</p> <p>1 : start</p>
<b>Return Value</b>	<p>Succeed</p> <p>Fail</p>	<p>MXIO_OK.</p> <p>Refer to Return Codes.</p>

<b>RTD2K_SetChannelStatuses</b>	This function code is used to set contiguous channel's status.	
<b>C#</b>	<pre>int RTD2K_SetChannelStatuses( Int32 hConnection,                                byte bytStartChannel,                                byte bytCount,                                UInt32 dwStatus );</pre>	
<b>VB.NET</b>	<pre>RTD2K_SetChannelStatuses (ByVal hConnection As Integer,  ByVal bytStartChannel As Byte,  ByVal bytCount As Byte,  ByRef nStatus As UInt32) As Integer</pre>	
<b>Arguments</b>	<p>hConnection:</p> <p>bytStartChannel:</p> <p>bytCount:</p> <p>dwStatus:</p>	<p>The handle for an I/O device connection.</p> <p>Specifies the starting channel.</p> <p>The number of channels to be set.</p> <p>A pointer that stores the contiguous count channel's start status; each bit holds one channel status. A bit value of 0 represents the status of the start channel. A bit value of 1 represents the second channel's status. The values are :</p> <p>0 : stop</p> <p>1 : start</p>
<b>Return Value</b>	<p>Succeed</p> <p>Fail</p>	<p>MXIO_OK.</p> <p>Refer to Return Codes.</p>

<b>RTD2K_GetSensorType</b>	This function code is used to get the sensor type for a specific RTD channel.
<b>C#</b>	<pre>int RTD2K_GetSensorType( Int32 hConnection,                         byte bytChannel,                         UInt16[] wSensorType );</pre>
<b>VB.NET</b>	<pre>RTD2K_GetSensorType (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iSensorType As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel : The specific channel to be get.</p> <p>wSensorType: A pointer that stores the specific RTD channel's sensor type. The values for normal channels are:  0=PT50  1=PT100  2=PT200  3=PT500  4=PT1000  5=JPT100  6=JPT200  7=JPT500  8=JPT1000  9=NI100  10=NI200  11=NI500  12=NI1000  13=NI120  14=310 Ohm  15=620 Ohm  16=1250 Ohm  17=2500 Ohm  Others : return Illegal Data Value</p> <p>The values for virtual channels are:  20=AVG  21=DIV  Others : return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_SetSensorType</b>	This function code is used to set the sensor type for a specific RTD channel.
<b>C#</b>	<b>int RTD2K_SetSensorType( Int32 hConnection, byte bytChannel, UInt16 wSensorType );</b>
<b>VB.NET</b>	<b>RTD2K_SetSensorType (ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal wSensorType As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel : The specific channel to be set.</p> <p>wSensorType: A pointer that stores the specific RTD channel's sensor type. The values for normal channels are:</p> <ul style="list-style-type: none"> <li>0=PT50</li> <li>1=PT100</li> <li>2=PT200</li> <li>3=PT500</li> <li>4=PT1000</li> <li>5=JPT100</li> <li>6=JPT200</li> <li>7=JPT500</li> <li>8=JPT1000</li> <li>9=NI100</li> <li>10=NI200</li> <li>11=NI500</li> <li>12=NI1000</li> <li>13=NI120</li> <li>14=310 Ohm</li> <li>15=620 Ohm</li> <li>16=1250 Ohm</li> <li>17=2500 Ohm</li> </ul> <p>Others : return Illegal Data Value</p> <p>The values for virtual channels are:</p> <ul style="list-style-type: none"> <li>20=AVG</li> <li>21=DIV</li> </ul> <p>Others : return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed                   MXIO_OK.</p> <p>Fail                       Refer to Return Codes.</p>

<b>RTD2K_GetSensorTypes</b>	This function code is used to get contiguous RTD channel's sensor type.
<b>C#</b>	<pre>int RTD2K_GetSensorTypes( Int32 hConnection,                            byte bytStartChannel,                            byte bytCount,                            UInt16[] wSensorType );</pre>
<b>VB.NET</b>	<pre>RTD2K_GetSensorTypes (ByVal hConnection As Integer,  ByVal bytStartChannel As Byte,  ByVal bytCount As Byte,  ByVal iSensorType() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wSensorType: An array that stores the contiguous RTD channel's sensor type, wSensorType[0] represents the value of the starting channel. The values for normal channel are:</p> <ul style="list-style-type: none"> <li>0=PT50</li> <li>1=PT100</li> <li>2=PT200</li> <li>3=PT500</li> <li>4=PT1000</li> <li>5=JPT100</li> <li>6=JPT200</li> <li>7=JPT500</li> <li>8=JPT1000</li> <li>9=NI100</li> <li>10=NI200</li> <li>11=NI500</li> <li>12=NI1000</li> <li>13=NI120</li> <li>14=310 Ohm</li> <li>15=620 Ohm</li> <li>16=1250 Ohm</li> <li>17=2500 Ohm</li> </ul> <p>Others : return Illegal Data Value</p> <p>The values for virtual channels are:</p> <ul style="list-style-type: none"> <li>20=AVG</li> <li>21=DIV</li> </ul> <p>Others : return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_SetSensorTypes</b>	This function code is used to set contiguous RTD channel's sensor type.
<b>C#</b>	<pre>int RTD2K_SetSensorTypes( Int32 hConnection,                            byte bytStartChannel,                            byte bytCount,                            UInt16[] wSensorType );</pre>
<b>VB.NET</b>	<pre>RTD2K_SetSensorTypes(ByVal hConnection As Integer,                       ByVal bytStartChannel As Byte,                       ByVal bytCount As Byte,                       ByVal iSensorType() As UInt16)                       As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wSensorType: An array that stores the contiguous RTD channel's sensor type, wSensorType[0] represents the value of the starting channel. The values for normal channel are:</p> <ul style="list-style-type: none"> <li>0=PT50</li> <li>1=PT100</li> <li>2=PT200</li> <li>3=PT500</li> <li>4=PT1000</li> <li>5=JPT100</li> <li>6=JPT200</li> <li>7=JPT500</li> <li>8=JPT1000</li> <li>9=NI100</li> <li>10=NI200</li> <li>11=NI500</li> <li>12=NI1000</li> <li>13=NI120</li> <li>14=310 Ohm</li> <li>15=620 Ohm</li> <li>16=1250 Ohm</li> <li>17=2500 Ohm</li> </ul> <p>Others : return Illegal Data Value</p> <p>The values for virtual channels are:</p> <ul style="list-style-type: none"> <li>20=AVG</li> <li>21=DIV</li> </ul> <p>Others : return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed           MXIO_OK.</p> <p>Fail               Refer to Return Codes.</p>

<b>RTD2K_GetEngUnit</b>	This function code is used to get the engineering unit for a specific RTD channel.
<b>C#</b>	<pre>int RTD2K_GetEngUnit( Int32 hConnection,                     byte bytChannel,                     UInt16[] wEngUnit );</pre>
<b>VB.NET</b>	<pre>RTD2K_GetEngUnit(ByVal hConnection As Integer,                  ByVal bytChannel As Byte,                  ByRef iEngUnit As UInt16)                  As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel : The specific channel to be get.</p> <p>wEngUnit: A pointer that stores the specific RTD channel's engineering unit. The values for normal channels are:  0=Celsius  1=Fahrenheit  2=Ohm  Others_: return Illegal Data Value</p> <p>The values for virtual channels are:  0=Celsius  1=Fahrenheit  Others_: return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed           MXIO_OK.</p> <p>Fail               Refer to Return Codes.</p>

<b>RTD2K_SetEngUnit</b>	This function code is used to set the engineering unit for a specific RTD channel.
<b>C#</b>	<pre>int RTD2K_SetEngUnit( Int32 hConnection,                       byte   bytChannel,                       UInt16 wEngUnit );</pre>
<b>VB.NET</b>	<pre>RTD2K_SetEngUnit(ByVal hConnection As Integer,                   ByVal bytChannel As Byte,                   ByVal iEngUnit As UInt16)                   As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel : The specific channel to be set.</p> <p>wEngUnit: A pointer that stores the specific RTD channel's engineering unit. The values for normal channels are:            0=Celsius            1=Fahrenheit            2=Ohm            Others_: return Illegal Data Value</p> <p>The values for virtual channels are:            0=Celsius            1=Fahrenheit            Others_: return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed           MXIO_OK.</p> <p>Fail               Refer to Return Codes.</p>

<b>RTD2K_GetEngUnits</b>	This function code is used to get contiguous RTD channel's engineering unit.
<b>C#</b>	<pre>int RTD2K_GetEngUnits( Int32    hConnection,                        byte     bytStartChannel,                        byte     bytCount,                        UInt16[]  wEngUnit );</pre>
<b>VB.NET</b>	<pre>RTD2K_GetEngUnits (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iEngUnit() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>Connection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wEngUnit: An array that stores the contiguous RTD channel's engineering unit, wEngUnit[0] represents the value of the starting channel. The values for normal channel are:  0=Celsius  1=Fahrenheit  2=Ohm  Others_: return Illegal Data Value</p> <p>The values for virtual channels are:  0=Celsius  1=Fahrenheit  Others_: return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_SetEngUnits</b>	This function code is used to get contiguous RTD channel's engineering unit.
<b>C#</b>	<pre>int RTD2K_SetEngUnits( Int32 hConnection,                        byte bytStartChannel,                        byte bytCount,                        UInt16[] wEngUnit );</pre>
<b>VB.NET</b>	<pre>RTD2K_SetEngUnits(ByVal hConnection As Integer,                    ByVal bytStartChannel As Byte,                    ByVal bytCount As Byte,                    ByVal iEngUnit() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be set.</p> <p>wEngUnit: An array that stores the contiguous RTD channel's engineering unit, wEngUnit[0] represents the value of the starting channel. The values for normal channel are:  0=Celsius  1=Fahrenheit  2=Ohm  Others_: return Illegal Data Value</p> <p>The values for virtual channels are:  0=Celsius  1=Fahrenheit  Others_: return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_GetMathPar</b>	This function code is used to get the math parameter for a specific RTD channel.
<b>C#</b>	<b>int RTD2K_GetMathPar( Int32 hConnection, byte bytChannel, UInt16[] wMathPar );</b>
<b>VB.NET</b>	<b>RTD2K_GetMathPar(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByRef iMathPar As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel : The specific channel to be get.</p> <p>wMathPar: A pointer that stores the specific RTD channel's math parameter. For AVG, Bit 0 of high byte represents the first channel and Bit 1 of high byte represents the second channel. For DEV, the High-Byte as subtrahend and Low-Byte as minuend.</p> <p><b>Exp : AVG( b'0000-0000 b'0010-0011) = ch5+ch1+ch0</b>  <b>Exp : DEV( b'0000-0100 b'0010-0000) = ch2-ch6</b></p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_SetMathPar</b>	This function code is used to set the math parameter for a specific RTD channel.
<b>C#</b>	<b>int RTD2K_SetMathPar( Int32 hConnection, byte bytChannel, UInt16 wMathPar );</b>
<b>VB.NET</b>	<b>RTD2K_SetMathPar(ByVal hConnection As Integer, ByVal bytChannel As Byte, ByVal iMathPar As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytChannel : The specific channel to be set.</p> <p>wMathPar: A pointer that stores the specific RTD channel's math parameter. For AVG, Bit 0 of high byte represents the first channel and Bit 1 of high byte represents the second channel. For DEV, the High-Byte as subtrahend and Low-Byte as minuend.</p> <p><b>Exp : AVG( b'0000-0000 b'0010-0011) = ch5+ch1+ch0</b>  <b>Exp : DEV( b'0000-0100 b'0010-0000) = ch2-ch6</b></p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>RTD2K_GetMathPars</b>	This function code is used to get contiguous RTD virtual channel's math parameter.
<b>C#</b>	<pre>int RTD2K_GetMathPars( Int32    hConnection,                        byte     bytStartChannel,                        byte     bytCount,                        UInt16[] wMathPar );</pre>
<b>VB.NET</b>	<pre>RTD2K_GetMathPars (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iMathPar() As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be gets.</p> <p>wMathPart: An array that stores the contiguous RTD channel's math parameter, wMathPar[0] represents the value of the starting channel. The values are :  For AVG, Bit 0 of high byte represents the first channel and Bit 1 of high byte represents the second channel.  For DEV, High-Byte as subtrahend and Low-Byte as minuend.</p> <p><b>Exp : AVG( b'0000-0000 b'0010-0011) = ch5+ch1+ch0</b>  <b>Exp : DEV( b'0000-0100 b'0010-0000) = ch2-ch6</b></p>
<b>Return Value</b>	<p>Succeed           MXIO_OK.</p> <p>Fail               Refer to Return Codes.</p>

<b>RTD2K_SetMathPars</b>	This function code is used to set contiguous RTD virtual channel's math parameter.
<b>C#</b>	<b>int RTD2K_SetMathPars( Int32 hConnection, byte bytStartChannel, byte bytCount, UInt16[] wMathPar );</b>
<b>VB.NET</b>	<b>RTD2K_SetMathPars (ByVal hConnection As Integer, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal iMathPar() As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytStartChannel: Specifies the starting channel.</p> <p>bytCount: The number of channels to be sets.</p> <p>wMathPart: An array that stores the contiguous RTD channel's math parameter, wMathPar[0] represents the value of the starting channel. The values are :</p> <p>For AVG, Bit 0 of high byte represents the first channel and Bit 1 of high byte represents the second channel.</p> <p>For DEV, High-Byte as subtrahend and Low-Byte as minuend.</p> <p><b>Exp : AVG( b'0000-0000 b'0010-0011) = ch5+ch1+ch0</b></p> <p><b>Exp : DEV( b'0000-0100 b'0010-0000) = ch2-ch6</b></p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_RTD_Reads</b>	This function code is used to read the temperature value for contiguous channels.
<b>C#</b>	<b>int E42_RTD_Reads( Int32 hConnection, byte bytSlot, byte bytStartChannel, byte bytCount, double[] dValue );</b>
<b>VB.NET</b>	<b>E42_RTD_Reads(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytStartChannel As Byte, ByVal bytCount As Byte, ByVal dValue() As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>dValue:</b> An array that stores the temperature value to be read. The dValue[0] represents the start channel. When the dValue is 0x8000, it means the sensor is not wired correctly, or the measured value is out of range. When using the E42_RTD module for Resistance Input, the unit is Ohm. When the operating mode is temperature sensor, the unit is °C or °F, depending on the setting. Check the ioAdmin utility for current settings.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>E42_RTD_ReadRaws</b>	This function code is used to read the temperature raw data for contiguous channels.	
<b>C#</b>	<b>int E42_RTD_ReadRaws( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytSlot,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>UInt16[]</b>	<b>wValue );</b>
<b>VB.NET</b>	<b>E42_RTD_ReadRaws(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytSlot As Byte,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>iValue() As UInt16)</b>
		<b>As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytSlot:</b>	Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.
	<b>bytStartChannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be read.
	<b>wValue:</b>	An array that stores the temperature value to be read. The wValue[0] represents the start channel. When the wValue is 0x8000, it means the sensor is not wired correctly, or the measured value is out of range. When using the E42_RTD module for Resistance Input 1 to 2000Ω, 100mΩ/1count. When using the E42_RTD module for Resistance Input 1 to 327Ω, 10mΩ/1count. When using the E42_RTD module for Resistance Input 1 to 620Ω, 20mΩ/1count. When the operating mode is temperature sensor, 0.1°C (°F)/1count, depending on the setting. Check the ioAdmin utility for current settings.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>E42_RTD_GetEngUnit</b>	This function code is used to get the temperatureType for contiguous channels.
<b>C#</b>	<b>int E42_RTD_GetEngUnit( Int32 hConnection, byte bytSlot, UInt16[] wEngUnit );</b>
<b>VB.NET</b>	<b>E42_RTD_GetEngUnit(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByRef iEngUnit As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16.</p> <p><b>wEngUnit:</b> An array that stores the contiguous A/O channel's safe action to be retrieved. The wEngUnit[0] represents the value of all channels. The values are:</p> <p>0: Celsius</p> <p>1: Fahrenheit</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_RTD_SetEngUnit</b>	This function code is used to set the temperature Type for contiguous channels.
<p><b>C#</b></p> <p><b>VB.NET</b></p> <p><b>Arguments</b></p> <p><b>Return Value</b></p>	<pre> <b>int E42_RTD_SetEngUnit( Int32 hConnection,</b> <b>byte bytSlot,</b> <b>UInt16 wEngUnit );</b> <b>E42_RTD_SetEngUnit(ByVal hConnection As Integer,</b> <b>ByVal bytSlot As Byte,</b> <b>ByVal iEngUnit As UInt16)</b> <b>As Integer</b> </pre> <p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. The Slot number ranges from 1 to 16.</p> <p>wEngUnit: An array that stores the contiguous A/O channel's safe action to be set. The wEngUnit[0] represents the value of all channels. The values are:</p> <p>0: Celsius</p> <p>1: Fahrenheit</p> <p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_RTD_GetSensorType</b>	This function code is used to get the Sensor Type for contiguous channels.
<b>C#</b>	<b>int E42_RTD_GetSensorType( Int32 hConnection, byte bytSlot, UInt16[] wSensorType );</b>
<b>VB.NET</b>	<b>E42_RTD_GetSensorType(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByRef iSensorType As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16.</p> <p><b>wSensorType:</b> An array that stores the contiguous RTD channel's sensor type, wSensorType[0] represents the value of all channels. The values for normal channels are:</p> <p>0=PT100  1=PT200  2=PT500  3=PT1000  4=PT50  16=JPT100  17=JPT200  18=JPT500  19=JPT1000  32=NI100  33=NI200  34=NI500  35=NI1000  48=NI120  64=CU10  128=1 to 2000 Ohm, 100 mohm/1 count  129=1 to 327 Ohm, 10 mohm/1 count  130=1 to 620 Ohm, 20 mohm/1 count</p> <p>Others return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_RTD_SetSensorType</b>	This function code is used to set the Sensor Type for contiguous channels.
<b>C#</b>	<b>int E42_RTD_SetSensorType( Int32 hConnection, byte bytSlot, UInt16 wSensorType );</b>
<b>VB.NET</b>	<b>E42_RTD_SetSensorType(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal iSensorType As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytslot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16.</p> <p><b>bytStartchannel:</b> Specifies the starting channel.</p> <p><b>bytcount:</b> The number of channels to be set.</p> <p><b>wSensorTypet:</b> An array that stores the contiguous RTD channel's sensor type, wSensorType[0] represents the value of the starting channel. The values for normal channels are:</p> <p>0=PT100  1=PT200  2=PT500  3=PT1000  4=PT50  16=JPT100  17=JPT200  18=JPT500  19=JPT1000  32=NI100  33=NI200  34=NI500  35=NI1000  48=NI120  64=CU10  128=1 to 2000 Ohm, 100 mohm/1 count  129=1 to 327 Ohm, 10 mohm/1 count  130=1 to 620 Ohm, 20 mohm/1 count  Others return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

## Thermocouple Commands

<b>TC_Reads</b>	This function code is used to read the temperature values for contiguous channels.	
<b>C#</b>	<b>int TC_Reads( Int32 byte byte byte</b>	<b>hConnection, bytSlot, bytStartChannel, bytCount, double[] dValue );</b>
<b>VB.NET</b>	<b>TC_Reads(ByVal ByVal ByVal ByVal ByVal</b>	<b>hConnection As Integer, bytSlot As Byte, bytStartChannel As Byte, bytCount As Byte, dValue() As Double) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>dValue:</b> An array that stores the temperature values of the contiguous channels. dValue[0] represents start channel 0. When dValue is 0x8000, it means the sensor is not correctly wired. When the operating mode of the TC module is voltage input, the unit is <math>\mu\text{V}</math>. Use ioAdmin to check the I/O module settings.</p>	
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>	

TC_Read	This function code is used to read the temperature value of a specific channel.
<b>C#</b>	<pre>int TC_Read( Int32 hConnection,              byte bytSlot,              byte bytChannel,              double[] dValue );</pre>
<b>VB.NET</b>	<pre>TC_Read(ByVal hConnection As Integer,          ByVal bytSlot As Byte,          ByVal bytChannel As Byte,          ByRef dValue As Double) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>dValue:</b> Stores the temperature value of the desired channel. When dValue is 0x8000, it means the sensor is not wired correctly. When the operating mode of the TC module is voltage input, the unit is <math>\mu\text{v}</math>. Use ioAdmin to check the I/O module settings.</p>
<b>Return Value</b>	<p>Succeed: MXIO_OK.</p> <p>Fail: Refer to Return Codes.</p>

<b>TC_ReadRaws</b>	This function code is used to read the temperature value of contiguous channels in raw data format.
<b>C#</b>	<pre>int TC_ReadRaws( Int32 hConnection,                  byte   bytSlot,                  byte   bytStartChannel,                  byte   bytCount,                  UInt16[] wValue );</pre>
<b>VB.NET</b>	<pre>TC_ReadRaws(ByVal hConnection As Integer,              ByVal bytSlot As Byte,              ByVal bytStartChannel As Byte,              ByVal bytCount As Byte,              ByVal iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytStartChannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>wValue:</b> An array that stores the temperature values of the contiguous channels in raw data format. wValue[0] represents start channel 0. When wValue is 0x8000, it means the sensor is not correctly wired. When the operating mode is temperature sensor, 0.1°C (°F). When the operating mode of the TC module is -78.0 ~ 78.0 mV, 10 uV/count. When the operating mode of the TC module is -32.7 ~ 32.7 mV, 1uV/count. When the operating mode of the TC module is -65.5 ~ 65.5 mV, 2uV/count. Use ioAdmin to check the I/O module settings.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail            Refer to Return Codes.</p>

<b>TC_ReadRaw</b>	This function code is used to read the temperature value of a specific channel in raw data format.
<b>C#</b>	<b>int TC_ReadRaw( Int32 hConnection, byte bytSlot, byte bytChannel, UInt16[] wValue );</b>
<b>VB.NET</b>	<b>TC_ReadRaw(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByVal bytChannel As Byte, ByRef iValue As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module, from 1 to 32. This parameter is inactive for the ioLogik E2000 and R2000.</p> <p><b>bytChannel:</b> The specific channel to be read.</p> <p><b>wValue:</b> A pointer to the temperature value to read. When wValue is 0x8000, it means the sensor is not correctly wired. When the operating mode is temperature sensor, 0.1°C (°F). When the operating mode of the TC module is -78.0 ~ 78.0 mV, 10uV/count. When the operating mode of the TC module is -32.7 ~ 32.7 mV, 1uV/count. When the operating mode of the TC module is -65.5 ~ 65.5 mV, 2uV/count. Use ioAdmin to check the I/O module settings.</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_TC_Reads</b>	This function code is used to read the temperature value of contiguous channels.	
<b>C#</b>	<b>int E42_TC_Reads( Int32</b>	<b>hConnection,</b>
	<b>byte</b>	<b>bytSlot,</b>
	<b>byte</b>	<b>bytStartChannel,</b>
	<b>byte</b>	<b>bytCount,</b>
	<b>double[]</b>	<b>dValue );</b>
<b>VB.NET</b>	<b>E42_TC_Reads(ByVal</b>	<b>hConnection As Integer,</b>
	<b>ByVal</b>	<b>bytSlot As Byte,</b>
	<b>ByVal</b>	<b>bytStartChannel As Byte,</b>
	<b>ByVal</b>	<b>bytCount As Byte,</b>
	<b>ByVal</b>	<b>dValue() As Double)</b>
		<b>As Integer</b>
<b>Arguments</b>	<b>hConnection:</b>	The handle for an I/O device connection.
	<b>bytSlot:</b>	Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.
	<b>bytStartchannel:</b>	Specifies the starting channel.
	<b>bytCount:</b>	The number of channels to be read.
	<b>dValue:</b>	An array that stores the temperature value to read. The dValue[0] represents start channel 0. When the dValue is 0x8000, it means the sensor is not correctly wired. When the operating mode of the TC module is voltage input, the unit is $\mu\text{v}$ . Use ioAdmin to check the I/O module settings.
<b>Return Value</b>	<b>Succeed</b>	MXIO_OK.
	<b>Fail</b>	Refer to Return Codes.

<b>E42_TC_ReadRaws</b>	This function code is used to read the temperature raw data of contiguous channels.
<b>C#</b>	<pre>int E42_TC_ReadRaws( Int32      hConnection,                     byte       bytSlot,                     byte       bytStartChannel,                     byte       bytCount,                     UInt16[]    wValue );</pre>
<b>VB.NET</b>	<pre>E42_TC_ReadRaws(ByVal hConnection As Integer,                  ByVal bytSlot As Byte,                  ByVal bytStartChannel As Byte,                  ByVal bytCount As Byte,                  ByVal iValue() As UInt16) As Integer</pre>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16. But this parameter is inactive on the ioLogik 2000.</p> <p><b>bytStartchannel:</b> Specifies the starting channel.</p> <p><b>bytCount:</b> The number of channels to be read.</p> <p><b>wValue:</b> An array that stores the temperature value to read. The wValue[0] represents start channel 0. When the wValue is 0x8000, it means the sensor is not correctly wired. When the operating mode is temperature sensor, 0.1°C (°F). When the operating mode of the TC module is -78.0 to 78.0 mV, 10uV/count. When the operating mode of the TC module is -32.7 to 32.7 mV, 1uV/count. When the operating mode of the TC module is -65.5 to 65.5 mV, 2uV/count. Use ioAdmin to check the I/O module settings.</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_TC_GetEngUnit</b>	This function code is used to get the temperature Type for contiguous channels.
<b>C#</b>	<b>int E42_TC_GetEngUnit( Int32 hConnection, byte bytSlot, UInt16[] wEngUnit );</b>
<b>VB.NET</b>	<b>E42_TC_GetEngUnit(ByVal hConnection As Integer, ByVal bytSlot As Byte, ByRef iEngUnit As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for an I/O device connection.</p> <p><b>bytSlot:</b> Slot number of the I/O module. The Slot number ranges from 1 to 16.</p> <p><b>wEngUnit:</b> An array that stores the contiguous A/O channel's safe action to be retrieved. The wEngUnit[0] represents the value of all channels. The values are:</p> <p>0: Celsius</p> <p>1: Fahrenheit</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_TC_SetEngUnit</b>	This function code is used to set the temperature Type for contiguous channels.
<b>C#</b>	<pre>int E42_TC_SetEngUnit( Int32    hConnection,                       byte     bytSlot,                       UInt16   wEngUnit );</pre>
<b>VB.NET</b>	<pre>E42_TC_SetEngUnit(ByVal    hConnection As Integer,                   ByVal     bytSlot As Byte,                   ByVal     iEngUnit As UInt16)                   As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. The Slot number ranges from 1 to 16.</p> <p>wEngUnit: An array that stores the contiguous A/O channel's safe action to be set. The wEngUnit[0] represents the value of allchannel. The values are:</p> <p>0: Celsius</p> <p>1: Fahrenheit</p>
<b>Return Value</b>	<p>Succeed      MXIO_OK.</p> <p>Fail          Refer to Return Codes.</p>

<b>E42_TC_GetSensorType</b>	This function code is used to get the Sensor Type for contiguous channels.
<b>C#</b>	<pre>int E42_TC_GetSensorType( Int32 hConnection,                           byte bytSlot,                           UInt16[] wSensorType );</pre>
<b>VB.NET</b>	<pre>E42_TC_GetSensorType(ByVal hConnection As Integer,                       ByVal bytSlot As Byte,                       ByRef iSensorType As UInt16) As Integer</pre>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. The Slot number ranges from 1 to 16.</p> <p>wSensorType: An array that stores the contiguous TC channel's sensor type, wSensorType[0] represents the value of all the channels. The values for all channels are:</p> <ul style="list-style-type: none"> <li>0=TYPE K</li> <li>1=TYPE J</li> <li>2=TYPE T</li> <li>3=TYPE B</li> <li>4=TYPE R</li> <li>5=TYPE S</li> <li>6=TYPE E</li> <li>7=TYPE N</li> <li>8=TYPE L</li> <li>9=TYPE U</li> <li>10=TYPE C</li> <li>11=TYPE D</li> <li>128=10uV Input, -78mV–78mV,10uV/count</li> <li>129=1uV Input, -32.7mV–32.7mV,1uV/count</li> <li>130=2uV Input, -65.5mV–65.5mV,2uV/count</li> </ul> <p>Others return Illegal Data Value</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>E42_TC_SetSensorType</b>	This function code is used to set the Sensor Type for contiguous channels.
<b>C#</b>	<b>int E42_TC_SetSensorType( Int32 hConnection,</b>
	<b>byte bytSlot,</b>
	<b>UInt16 wSensorType );</b>
<b>VB.NET</b>	<b>E42_TC_SetSensorType(ByVal hConnection As Integer,</b>
	<b>ByVal bytSlot As Byte,</b>
	<b>ByVal iSensorType As</b>
	<b>UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for an I/O device connection.</p> <p>bytSlot: Slot number of the I/O module. The Slot number ranges from 1 to 16.</p> <p>wSensorType: An array that stores the contiguous TC channel's sensor type, wSensorType[0] represents the value of all the channels. The values for all channels are:</p> <p>0=TYPE K  1=TYPE J  2=TYPE T  3=TYPE B  4=TYPE R  5=TYPE S  6=TYPE E  7=TYPE N  8=TYPE L  9=TYPE U  10=TYPE C  11=TYPE D  128=10uV Input, -78mV~78mV,10uV/count  129=1uV Input, -32.7mV~32.7mV,1uV/count  130=2uV Input, -65.5mV~65.5mV,2uV/count  Others return Illegal Data Value</p> <p><b>Return Value</b></p> <p>Succeed MXIO_OK.  Fail Refer to Return Codes.</p>

## Click&Go Logic Commands

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Click&Go logic commands are for ioLogik E2000 and E4200 Ethernet I/O. These commands involve the activation of Click&Go logic on an ioLogik E2000 and E4200 I/O.

<b>Logic2K_GetStartStatus</b>	This function code is used to verify activation of Click&Go logic on an ioLogik E2000 Ethernet I/O.
<b>C#</b>	<b>int Logic2K_GetStartStatus( Int32 hConnection, UInt16[] wStatus );</b>
<b>VB.NET</b>	<b>Logic2K_GetStartStatus(ByVal hConnection As Integer, ByRef istatus As UInt16) As Integer</b>
<b>Arguments</b>	<p>hConnection: The handle for a connection.</p> <p>wStatus: A pointer that stores the specific module's Click&amp;Go Logic start status. The values are :</p> <p>0: Stop</p> <p>1: Start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

<b>Logic2K_SetStartStatus</b>	This function code is used to activate or deactivate Click&Go logic on an ioLogik E2000 Ethernet I/O.
<b>C#</b>	<b>int Logic2K_SetStartStatus( Int32 hConnection, UInt16 wStatus );</b>
<b>VB.NET</b>	<b>Logic2K_SetStartStatus(ByVal hConnection As Integer, ByVal istatus As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for a connection. wStatus: Stores the specific module's Click&Go Logic start status. The values are: 0: Stop 1: Start
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>E42_Logic_GetStartStatus</b>	This function code is used to get the Click&Go Logic start status of the ioLogik 4200 network adaptors.
<b>C#</b>	<b>int E42_Logic_GetStartStatus( Int32 hConnection, UInt16[] wStatus );</b>
<b>VB.NET</b>	<b>E42_Logic_GetStartStatus(ByVal hConnection As Integer, ByRef iStatus As UInt16) As Integer</b>
<b>Arguments</b>	hConnection: The handle for a connection. wStatus: A pointer that stores the specific module's Click&Go Logic start status. The values are: 0: stop 1: start
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

<b>E42_Logic_SetStartStatus</b>	This function code is used to set the Click & Go Logic start status of ioLogik 4200 network adaptors.
<b>C#</b>	<b>int E42_Logic_SetStartStatus( Int32 hConnection, UInt16 wStatus );</b>
<b>VB.NET</b>	<b>E42_Logic_SetStartStatus(ByVal hConnection As Integer, ByVal iStatus As UInt16) As Integer</b>
<b>Arguments</b>	<p><b>hConnection:</b> The handle for a connection.</p> <p><b>wStatus:</b> An pointer that stores the specific module's Click &amp; Go Logic start status. The values are:</p> <p>0: stop</p> <p>1: start</p>
<b>Return Value</b>	<p>Succeed MXIO_OK.</p> <p>Fail Refer to Return Codes.</p>

## Active I/O Message Commands

Active I/O message commands are for ioLogik Active I/O(E2000, E4200) only.. These commands manage active I/O messages that are received from Active Ethernet I/O.

<b>Message2K_Start</b>	This function code is used to start receive active message of ioLogik 2000 Ethernet Module.
<b>C#</b>	<pre>int Message2K_Start( int          iProtocol,                     UInt16       wPort                     pfnCALLBACK  iProcAddress ); public delegate void pfnCALLBACK( StringBuilder bytData,                                 UInt16         wSize);</pre>
<b>Callback Function</b>	
<b>VB.NET</b>	<pre>Message2K_Start(ByVal nProtocol As UInt32,                 ByVal iPort As UInt16,                 ByVal nProcAddress As pfnCALLBACK)                 As Integer</pre>
<b>Callback Function</b>	<pre>Public Delegate Sub pfnCALLBACK(ByVal bytData As                                 StringBulder,                                 ByVal wSize As                                 UInt16)</pre>
<b>Arguments</b>	<p><b>NOTE:</b> Message Command is not recommend to use by VB. Please refer the Exmample file for more detail. If you want to use it by VB language, please select P-Code while compiling to execute file.</p> <p>iProtocol:      Transmission protocol.                   1: TCP                   2: UDP</p> <p>wPort:           TCP or UDP port number.</p> <p>iProcAddress:    Callback function, which is called after receiving an active I/O message from an ioLogik E2000 Ethernet I/O.</p> <p>bytData:         An array that stores the message.</p> <p>wSize:           Array size.</p>
<b>Return Value</b>	<p>Succeed         MXIO_OK.</p> <p>Fail             Refer to Return Codes.</p>

<b>Message2K_Stop</b>	This function code is used to stop receiving active I/O messages from an ioLogik E2000 Ethernet I/O.
<b>C#</b>	<b>int Message2K_Stop( int iProtocol);</b>
<b>VB.NET</b>	<b>Message2K_Stop(ByVal nProtocol As UInt32) As Integer</b>
<b>Arguments</b>	iProtocol: Transmission protocol. 1: TCP 2: UDP
<b>Return Value</b>	Succeeds MXIO_OK. Fail Refer to Return Codes.

<b>E42_Message_Start</b>	This function code is used to start receiving active messages for the ioLogik 4200 network adaptors.
<b>C#</b>	<b>int E42_Message_Start( int iProtocol, UInt16 wPort, pfnCALLBACK iProcAddress );</b>
<b>Callback Function</b>	<b>public delegate void pfnCALLBACK( StringBuilder bytData, UInt16 wSize);</b>
<b>VB.NET</b>	<b>E42_Message_Start(ByVal nProtocol As UInt32, ByVal iPort As UInt16, ByVal nProcAddress As pfnCALLBACK) As Integer</b>
<b>Callback Function</b>	<b>Public Delegate Sub pfnCALLBACK(ByVal bytData As StringBuilder, ByVal wSize As UInt16)</b>
<b>Arguments</b>	<p><b>NOTE:</b> It is not recommended to use Message Command by VB. Please refer the example file for more details. If you want to use it by VB language, please select P-Code while compiling to execute file.</p> <p><b>iProtocol:</b> Transmission protocol. 1: TCP 2: UDP</p> <p><b>wPort:</b> TCP or UDP port number.</p> <p><b>iProcAddress:</b> Callback function, which is called after receiving an active I/O message from an ioLogik 4200 Ethernet module.</p> <p><b>bytData:</b> An array that stores the message.</p> <p><b>wSize:</b> Array size.</p>
<b>Return Value</b>	<p><b>Succeed</b> MXIO_OK.</p> <p><b>Fail</b> Refer to Return Codes.</p>

<b>E42_Message_Stop</b>	This function code is used to stop receiving active messages for the ioLogik 4200 network adaptors.
<b>C#</b>	<b>int E42_Message_Stop ( int iProtocol);</b>
<b>VB.NET</b>	<b>E42_Message_Stop(ByVal nProtocol As UInt32) As Integer</b>
<b>Arguments</b>	iProtocol: Transmission protocol. 1: TCP 2: UDP
<b>Return Value</b>	Succeed MXIO_OK. Fail Refer to Return Codes.

## Return Codes

Return Value	Value	Description
MXIO_OK	0	Function call was successful.
ILLEGAL_FUNCTION	1001	The function code received in the query is not an allowable action for the server (or slave).
ILLEGAL_DATA_ADDRESS	1002	The data address received in the query is not an allowable address for the server (or slave).
ILLEGAL_DATA_VALUE	1003	A value contained in the query data field is not an allowable value for the server (or slave).
SLAVE_DEVICE_FAILURE	1004	An unrecoverable error occurred while the server (or slave) was attempting to perform the requested action.
SLAVE_DEVICE_BUSY	1006	Specialized use in conjunction with programming commands. The server (or slave) is engaged in processing a long-duration program command. The client (or master) should retransmit the message later when the server (or slave) is free.
EIO_TIME_OUT	2001	The following situation may cause an EIO_TIME_OUT : 1. Open socket timeout. 2. Send command to the I/O server timeout. 3. I/O response timeout.
EIO_INIT_SOCKETS_FAIL	2002	An error occurred when the Windows system couldn't complete SOCKET INIT.
EIO_CREATING_SOCKET_ERROR	2003	An error occurred when the Windows system couldn't initiate Socket.
EIO_RESPONSE_BAD	2004	The data received from Ethernet I/O server is incorrect.
EIO_SOCKET_DISCONNECT	2005	The network connection from host computer is down.
PROTOCOL_TYPE_ERROR	2006	Protocol type error.
SIO_OPEN_FAIL	3001	Open COM port failure.

SIO_TIME_OUT	3002	Unable to communicate to the COM port in the designated time.
SIO_CLOSE_FAIL	3003	Unable to close the COM port.
SIO_PURGE_COMM_FAIL	3004	Purge COM port error
SIO_FLUSH_FILE_BUFFERS_FAIL	3005	Flush file buffers error
SIO_GET_COMM_STATE_FAIL	3006	Get COM port status error
SIO_SET_COMM_STATE_FAIL	3007	Set COM port status error
SIO_SETUP_COMM_FAIL	3008	Setup COM port error
SIO_SET_COMM_TIME_OUT_FAIL	3009	Set COM port read timeout and write timeout fail
SIO_CLEAR_COMM_FAIL	3010	Clear COM port
SIO_RESPONSE_BAD	3011	The data received from the serial I/O server is incorrect.
SIO_TRANSMISSION_MODE_ERROR	3012	Modbus transmission parameter error while calling MXSIO_Connect().
SIO_BAUDRATE_NOT_SUPPORT	3013	Baudrate is not supported.
PRODUCT_NOT_SUPPORT	4001	The I/O module is not supported by this version of MXIO DLL.
HANDLE_ERROR	4002	Handle error.
SLOT_OUT_OF_RANGE	4003	Slot out of range.
CHANNEL_OUT_OF_RANGE	4004	Channel out of range.
COIL_TYPE_ERROR	4005	Coil type error.
REGISTER_TYPE_ERROR	4006	Register type error.
FUNCTION_NOT_SUPPORT	4007	Function is not supported for designated I/O module.
OUTPUT_VALUE_OUT_OF_RANGE	4008	The output value is out of the output range.
INPUT_VALUE_OUT_OF_RANGE	4009	The input value is out of the input range.

## Product Model and ID Reference Table

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The MXIO.NET Library is designed for use by the ioLogik line of remote I/O, including the ioLogik 4000, E2000, E4200 and R2000. A list of supported products is provided below. To support new I/O modules, you must upgrade to this version of the MXIO.NET library.

### ioLogik 4000

Module ID	Model Name	Network Adapter
0x4010	NA-4010	Ethernet network adapter Modbus/TCP
0x4020	NA-4020	RS-485 network adapter Modbus/RTU
0x4021	NA-4021	RS-232 network adapter Modbus/RTU
0x4200	E4200	Active Ethernet Network Adaptor
		<b>Digital Input</b>
0x1400	M-1400	4 DI, sink, 24 VDC, RTB
0x1401	M-1401	4 DI, source, 24 VDC, RTB
0x1410	M-1410	4 DI, sink, 48 VDC, RTB
0x1411	M-1411	4 DI, source, 48 VDC, RTB
0x1800	M-1800	8 DI, sink, 24 VDC, RTB
0x1801	M-1801	8 DI, source, 24 VDC, RTB
0x1600	M-1600	16 DI, sink, 24 VDC, RTB
0x1601	M-1601	16 DI, source, 24 VDC, RTB
0x1450	M-1450	4 DI, 110 VAC, RTB
0x1451	M-1451	4 DI, 220 VAC, RTB

		<b>Digital Output</b>
0x2400	M-2400	4 DO, sink, MOSFET, 24 VDC, 0.5A, RTB
0x2401	M-2401	4 DO, source, MOSFET, 24 VDC, 0.5A, RTB
0x2800	M-2800	8 DO, sink, MOSFET, 24 VDC, 0.5A, RTB
0x2801	M-2801	8 DO, source, MOSFET, 24 VDC, 0.5A, RTB
0x2600	M-2600	16 DO, sink, MOSFET, 24 VDC, 0.3A, 20 pin
0x2601	M-2601	16 DO, source, MOSFET, 24 VDC, 0.3A, 20 pin
0x2402	M-2402	4 DO, sink, MOSFET, diag., 24 VDC, 0.5A, RTB
0x2403	M-2403	4 DO, source, MOSFET, diag., 24 VDC, 0.5A, RTB
0x2404	M-2404	4 DO, sink, MOSFET, diag., 24 VDC, 2.0A, RTB
0x2405	M-2405	4 DO, source, MOSFET, diag., 24 VDC, 2.0A, RTB
0x2250	M-2250	2 DO, relay, 230 VAC, 24 VDC, 2.0A, RTB
0x2254	M-2254	2 DO, Triac, 12 to 125 AC, 0.5A, RTB

		<b>Analog Input</b>
0x3400	M-3400	4 AI, current, 0 to 20 mA, 12 bit, RTB
0x3401	M-3401	4 AI, current, 0 to 20 mA, 14 bit, RTB
0x3402	M-3402	4 AI, current, 4 to 20 mA, 12 bit, RTB
0x3403	M-3403	4 AI, current, 4 to 20 mA, 14 bit, RTB
0x3410	M-3410	4 AI, voltage, 0 to 10V, 12 bit, RTB
0x3411	M-3411	4 AI, voltage, 0 to 10V, 14 bit, RTB
0x3412	M-3412	4 AI, voltage, -10 to 10V, 12 bit, RTB
0x3413	M-3413	4 AI, voltage, -10 to 10V, 14 bit, RTB
0x3414	M-3414	4 AI, voltage, 0 to 5V, single-ended, 12 bit, RTB
0x3415	M-3415	4 AI, voltage, 0 to 5V, single-ended, 14 bit, RTB
0x6200	M-6200	2 AI, RTD: PT100, JPT100 300 Ohm, RTB
0x6201	M-6201	2 AI, thermocouple: 30 mV(1 uV/bit), RTB
		<b>Analog Output</b>
0x4201	M-4201	2 AO, 0 to 20 mA, 12 bit, RTB
0x4202	M-4202	2 AO, 4 to 20 mA, 12 bit, RTB
0x4210	M-4210	2 AO, voltage, 0 to 10V, 12 bit, RTB
0x4211	M-4211	2 AO, voltage, -10 to 10V, 12 bit, RTB
0x4212	M-4212	2 AO, voltage, 0 to 5V, 12 bit, RTB

**ioLogik E2000 and R2000**

Module ID	Model Name	Remote I/O
0x2110	R2210	Remote I/O with 12DI, 8DO
0x2140	R2140	Remote I/O with 8AI, 2AO
0x2210	E2210	Active Ethernet I/O with 12DI, 8DO
0x2212	E2212	Active Ethernet I/O with 8DI, 8DO, 4DIO
0x2214	E2214	Active Ethernet I/O with 6DI, 6Relay
0x2240	E2240	Active Ethernet I/O with 8AI, 2AO
0x2242	E2242	Active Ethernet I/O with 4AI, 12DIO
0x2260	E2260	Active Ethernet I/O with 6RTD, 4DO
0x2262	E2262	Active Ethernet I/O with 8TC, 4DO