

# Encoding Functions Library

## Summary Tables

The following table summarizes the functions that belong to Advantech VAPI (Video Application Program Interface) library. Functions are grouped by tasks you might wish to perform.

### Data Type Summary

| <b>Name</b>              | <b>Description</b>  |
|--------------------------|---|
| <u>EncRes</u>            | The method returned code  |
| <u>PSTREAMREADOPEN</u>   | The pointer of the Stream Read Open Callback function           |
| <u>PSTREAMREADPROC</u>   | The pointer of the Stream Read Process Callback function        |
| <u>PSTREAMREADCLOSE</u>  | The pointer of the Stream Read Close Callback function          |
| <u>PMOTIONDETECTPROC</u> | The pointer of the Motion Detect Process Callback function      |
| <u>PENCFAILPROC</u>      | The pointer of the Encoding Failed Process Callback function    |
| <u>STREAMREAD_STRUCT</u> | The structure stores the Stream Read callback function pointers |
| <u>MDRegion</u>          | The structure represents the region of the motion detection     |

### Method Summary

| <i>Initiation and release</i>       |                                      |
|-------------------------------------|--------------------------------------|
| <b>Name</b>                         | <b>Description</b>                   |
| <u>DVP2420_CreateEncSDKInstence</u> | Creates SDK instance                 |
| <u>DVP2420_InitSDK</u>              | Initializes the SDK                  |
| <u>DVP2420_CloseSDK</u>             | Closes up the SDK                    |
| <u>DVP2420_InitChips</u>            | Initializes the codec chip           |
| <u>DVP2420_ReleaseChips</u>         | Releases the codec chip              |
| <u>DVP2420_DownloadFW</u>           | Downloads the firmware into the chip |

| <i>Get the system information</i> |                              |
|-----------------------------------|------------------------------|
| <b>Name</b>                       | <b>Description</b>           |
| <u>DVP2420_GetChipCount</u>       | Gets the number of the chips |
| <u>DVP2420_GetSDKVersion</u>      | Gets the version of the SDK  |

| <i>Video control</i>       |   |
|----------------------------|---|
| <b>Method</b>              | <b>Description</b>                                |
| <u>DVP2420_StartEncode</u> | Starts to encode the video on a specified channel |
| <u>DVP2420_StopEncode</u>  | Stops to encode the video on a specified          |

|                                  |  |
|----------------------------------|--|
|                                  | channel  |
| <u>DVP2420_StartPreview</u>      | Starts to preview the video on a specified channel                       |
| <u>DVP2420_StopPreview</u>       | Stops to preview the video on a specified channel                        |
| <u>DVP2420_StartMotionDetect</u> | Starts motion detection on a specified video channel                     |
| <u>DVP2420_StopMotionDetect</u>  | Stops motion detection on a specified video channel                      |
| <u>DVP2420_SetFileName</u>       | Sets the storage file name to SDK to generate the corresponding Log file |
| <u>DVP2420_GetCurImage</u>       | Gets the current rendered image  |
| <u>DVP2420_PSMPEG4ToDivx</u>     | Converts the PS MPEG4 file to the DIVX format file                       |
| <u>DVP2420_IsPSMPEG4Type</u>     | Detects if the specified file is PS MPEG4 type                           |

| <i>Set/Get encoding parameters</i>    |  |
|---------------------------------------|--|
| <b>Method</b>                         | <b>Description</b>                                       |
| <u>DVP2420_SetSignalType</u>          | Sets the signal type of the video stream                 |
| <u>DVP2420_SetMPEGType</u>            | Sets the MPEG standard of the video stream               |
| <u>DVP2420_SetBrightness</u>          | Sets the video brightness                                |
| <u>DVP2420_GetBrightness</u>          | Gets the video brightness                                |
| <u>DVP2420_SetContrast</u>            | Sets the video contrast                                  |
| <u>DVP2420_GetContrast</u>            | Gets the video contrast                                  |
| <u>DVP2420_SetSaturation</u>          | Sets the video color saturation                          |
| <u>DVP2420_GetSaturation</u>          | Gets the video color saturation                          |
| <u>DVP2420_SetHue</u>                 | Sets the video hue value                                 |
| <u>DVP2420_GetHue</u>                 | Sets the video hue value                                 |
| <u>DVP2420_SetGOPType</u>             | Sets the number of frames in a GOP and the GOP structure |
| <u>DVP2420_GetGOPType</u>             | Gets the number of frames in GOP and the GOP structure   |
| <u>DVP2420_SetFrameRate</u>           | Sets the frame rate of the video stream                  |
| <u>DVP2420_GetFrameRate</u>           | Gets the frame rate of the video stream                  |
| <u>DVP2420_InsertMotionDetectMask</u> | Sets the motion detect regions and thresholds            |
| <u>DVP2420_GetMotionDetectMask</u>    | Gets the motion detect regions and thresholds            |
| <u>DVP2420_SetVideoBitrate</u>        | Sets the bit rate of the video stream                    |
| <u>DVP2420_GetVideoBitrate</u>        | Gets the bit rate of the video stream                    |
| <u>DVP2420_SetAudioBitrate</u>        | Sets the bit rate of the audio stream                    |
| <u>DVP2420_GetAudioBitrate</u>        | Gets the bit rate of the audio stream                    |
| <u>DVP2420_GPIOSetData</u>            | Sets the value of the GPIO                               |
| <u>DVP2420_GPIOGetData</u>            | Gets the value of the GPIO                               |

| <i>Register callback function</i>     |  |
|---------------------------------------|--|
| <b>Method</b>                         | <b>Description</b>                           |
| <u>DVP2420 RegisterStreamReadCB</u>   | Registers the StreamRead callback function   |
| <u>DVP2420 RegisterMotionDetectCB</u> | Registers the MotionDetect callback function |
| <u>DVP2420 RegEncFailCB</u>           | Registers the EncFail callback function      |

# Decoding Functions Library

## Summary Tables

The following table summarizes the functions that belong to Advantech VAPI (Video Application Program Interface) library. Functions are grouped by tasks you might wish to perform.

## Data Type Summary

| <b>Name</b>              | <b>Description</b>   |
|--------------------------|--|
| <u>DecRes</u>            | The method returned code                                     |
| <u>PDECENDOFFILEPROC</u> | The pointer of the Decoding EOF Process Callback function    |
| <u>PDECFAILPROC</u>      | The pointer of the Decoding Failed Process Callback function |

## Method Summary

| <i>Initiation and release</i>       |                                      |
|-------------------------------------|--------------------------------------|
| <b>Name</b>                         | <b>Description</b>                   |
| <u>DVP2420_CreateDecSDKInstence</u> | Creates SDK instance                 |
| <u>DVP2420_InitSDK</u>              | Initializes the SDK                  |
| <u>DVP2420_CloseSDK</u>             | Closes up the SDK                    |
| <u>DVP2420_InitChips</u>            | Initializes the codec chip           |
| <u>DVP2420_ReleaseChips</u>         | Releases the codec chip              |
| <u>DVP2420_DownloadFW</u>           | Downloads the firmware into the chip |

| <i>Get the system information</i> |   |
|-----------------------------------|---|
| <b>Name</b>                       | <b>Description</b>                                    |
| <u>DVP2420_GetChipCount</u>       | Gets the number of the chips                          |
| <u>DVP2420_GetSDKVersihon</u>     | Gets the version of the SDK                           |
| <u>DVP2420_GetCurrentFrameNum</u> | Gets the current frame number                         |
| <u>DVP2420_GetFileTotalFrames</u> | Gets the number of the total frames in the video file |
| <u>DVP2420_GetPlayedTime</u>      | Gets the current video time                           |
| <u>DVP2420_GetFileTime</u>        | Gets the total video file time                        |

| <i>Video control</i>       |   |
|----------------------------|---|
| <b>Method</b>              | <b>Description</b>                                |
| <u>DVP2420_StartDecode</u> | Starts to decode the video on a specified channel |
| <u>DVP2420_StopDecode</u>  | Stops to decode the video on a specified channel  |
| <u>DVP2420_Pause</u>       | Pauses or continues to play the video             |
| <u>DVP2420_Fast</u>        | Speeds up to play the video                       |
| <u>DVP2420_Rewind</u>      | Rewinds to play the video                         |
| <u>DVP2420_SingleStep</u>  | Steps forward one frame of the video              |

|                           |  |
|---------------------------|--|
| <u>DVP2420_SetPlayPos</u> | Seeks the video to the specified video file time |
|---------------------------|--|

| <i>Set/Get decoding parameters</i> |  |
|------------------------------------|--|
| <b>Method</b>                      | <b>Description</b>                         |
| <u>DVP2420_SetSignalType</u>       | Sets the signal type of the video stream   |
| <u>DVP2420_SetMPEGType</u>         | Sets the MPEG standard of the video stream |

| <i>Register callback function</i> |  |
|-----------------------------------|--|
| <b>Method</b>                     | <b>Description</b>                           |
| <u>DVP2420_RegDecEndOfFileCB</u>  | Registers the DecEndOfFile callback function |
| <u>DVP2420_RegDecFailCB</u>       | Registers the DecFail callback function      |

## Encoding Functions Reference

### Data Type

#### EncRes

##### Syntax

```
typedef enum
{
    ENC_SUCCEEDED      = 1,
    ENC_FAILED          = 0,
    ENC_SDKINITFAILED  = -1,
    ENC_DEVINITFAILED  = -2,
    ENC_PARAMERROR     = -3,
    ENC_CHNUMERROR     = -4
} EncRes;
```

##### Description

The method returned code.

## **PSTREAMREADOPEN**

### **Syntax**

```
typedef void (*PSTREAMREADOPEN)(int nChNum)
```

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The pointer of the Stream Read Open Callback function. This callback function is called when the stream read process starts.

### **See Also**

STREAMREAD\_STRUCT

## **PSTREAMREADPROC**

### **Syntax**

```
typedef void (*PSTREAMREADPROC)( int nChNum, BYTE  
*pStreamBuf, UINT32 nBytesToTransfer, BOOL bIframe, UINT32  
nIframeOffset)
```

### **Parameters**

|                   |  |
|-------------------|--|
| nChNum:           | Specifies the channel ID number.   |
| pStreamBuf:       | A byte point of the data buffer that stores the encoded data.                                |
| nBytesToTransfer: | Specifies the size of the encoded data.  |
| bIframe:          | Specifies if there is any I-frame in this encoded data.                                      |
| nIframeOffset:    | Specifies the number of bytes from the start of the data buffer to first I-frame start code. |

### **Return Value**

None.

### **Description**

The pointer of the Stream Read Process Callback function. This callback function is called when the encoded stream is read.

### **See Also**

STREAMREAD\_STRUCT

## **PSTREAMREADCLOSE**

### **Syntax**

typedef void (\*PSTREAMREADCLOSE)(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The pointer of the Stream Read Close Callback function. This callback function is called when the stream read process finishes.

### **See Also**

STREAMREAD\_STRUCT

## PMOTIONDETECTPROC

### **Syntax**

```
typedef void (*PMOTIONDETECTPROC)(int nChNum, int  
nRegionNum, unsigned short mbCount)
```

### **Parameters**

nChNum: Specifies the channel ID number.  
nRegionNum: Specifies the ID number of the video region.  
mbCount: Specifies the number of the macroblocks that there are motions being detected.

### **Return Value**

None.

### **Description**

The pointer of the Motion Detection Callback function. This callback function is called when there are the motions being detected in the specified video region.

### **See Also**

[DVP2420\\_RegisterMotionDetectCB](#)

## PENCFAILPROC

### **Syntax**

```
typedef void (*PENCFAILPROC)(int nChNum)
```

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The Encoding Fail Process Callback function. This callback function is called when encoding process fails.

### **See Also**

[DVP2420\\_RegEncFailCB](#)

## **Struct MDRegion**

```
typedef struct {  
    int enable;  
    int left;  
    int right;  
    int top;  
    int bottom;  
}MDRegion;
```

### **Parameters:**

enable: Used to enable/disable motion detection.

left: Define the left most macroblock number of the horizontal coordinates of the region.

right: Define the right most macroblock number of the horizontal coordinates of the region.

top: Define the top most macroblock number of the horizontal coordinates of the region.

bottom: Define the bottom most macroblock number of the horizontal coordinates of the region.

### **Description**

This structure stores the settings of the motion detection region. The unit of the size of the motion detect region is macroblock.

### **See Also**

[DVP2420\\_InsertMotionDetectMask](#)  
[DVP2420\\_GetMotionDetectMask](#)

## **Struct STREAMREAD\_STRUCT**

typedef struct

```
{  
    void (*PSTREAMREADOPEN)(int nChNum);  
    void (*PSTREAMREADPROC)(int nChNum, BYTE *StreamBuf,  
    UINT32 bytes_to_transfer , int contain_iframe, UINT32  
    iframe_offset);  
    void (*PSTREAMREADCLOSE)(int nChNum);  
}STREAMREAD_STRUCT;
```

### **Parameters:**

**PSTREAMREADOPEN:** The pointer of the Stream Read Open Callback function. This callback function is called when the stream read process starts.

**PSTREAMREADPROC:** The pointer of the Stream Read Process Callback function. This callback function is called when the encoded stream is read.

**PSTREAMREADCLOSE:** The pointer of the Stream Read Close Callback function. This callback function is called when the stream read process finishes.

### **Description**

This structure stores the pointer of the Stream Read Callback function.

### **See Also**

PSTREAMREADOPEN

PSTREAMREADPROC

PSTREAMREADCLOSE

DVP2420\_RegisterStreamReadCB

## Method

### DVP2420\_CreateEncSDKInstance

#### Syntax

```
int DVP2420_CreateEncSDKInstance (void **pp)
```

#### Parameters

pp: A pointer to the SDK instance.

#### Return Value

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_PARAMERROR: Parameter error.

#### Description

This function creates SDK instance.

#### See Also

## DVP2420\_InitSDK

### **Syntax**

int DVP2420\_InitSDK ()

### **Parameters**

None.

### **Return Value**

ENC\_SUCCEEDED:       Function succeeded.

ENC\_FAILED:            Function failed.

### **Description**

This function initializes the SDK.

### **See Also**

DVP2420\_CloseSDK

## DVP2420\_CloseSDK

### **Syntax**

int DVP2420\_CloseSDK ()

### **Parameters**

None.

### **Return Value**

ENC\_SUCCEEDED:       Function succeeded.

ENC\_SDKINITFAILED:    SDK does not be initialized  
successfully.

### **Description**

This function closes up the SDK.

### **See Also**

DVP2420\_InitSDK

## DVP2420\_InitChips

### **Syntax**

int DVP2420\_InitChips(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| ENC_SUCCEEDED:     | Function succeeded.                       |
| ENC_FAILED:        | Function failed.                          |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                |
| ENC_PARAMERROR:    | Parameter error.                          |

### **Description**

This function initializes the codec chip on a specified channel.

### **See Also**

[DVP2420\\_ReleaseChips](#)

## DVP2420\_ReleaseChips

### **Syntax**

int DVP2420\_ReleaseChips(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| ENC_SUCCEEDED:     | Function succeeded.                       |
| ENC_FAILED:        | Function failed.                          |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function releases the codec chip on a specified channel.

### **See Also**

[DVP2420\\_InitChips](#)

## DVP2420\_DownloadFW

### Syntax

int DVP2420\_DownloadFW(int nChNum)

### Parameters

nChNum: Specifies the channel ID number.

### Return Value

|                    |  |
|--------------------|--|
| ENC_SUCCEEDED:     | Function succeeded.                        |
| ENC_FAILED:        | Function failed.                           |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully.  |
| ENC_DEVINITFAILED  | Chip does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                 |

### Description

This function downloads the firmware into the chip on a specified channel. Two firmware files boot.sre and pcodec.sre will be used by the library. **Notes: Don't download the firmware into the chip when the decoding process is running in the chip.**

### See Also

## DVP2420\_GetChipCount

### **Syntax**

int DVP2420\_GetChipCount(int \*pChipCnt)

### **Parameters**

pChipCnt: An integer pointer to store the returned number of the chips.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the number of the codec chips.

### **See Also**

## DVP2420\_GetSDKVersion

### **Syntax**

float DVP2420\_GetSDKVersion()

### **Parameters**

None.

### **Return Value**

If function succeeded, it returns the version of the SDK. Otherwise, it returns -1.

### **Description**

This function gets the version of the SDK.

### **See Also**

## DVP2420\_StartEncode

### **Syntax**

int DVP2420\_StartEncode(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |  |
|--------------------|--|
| ENC_SUCCEEDED:     | Function succeeded.                        |
| ENC_FAILED:        | Function failed.                           |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully.  |
| ENC_DEVINITFAILED  | Chip does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                 |

### **Description**

This function starts to encode the video on a specified channel.

### **See Also**

DVP2420\_StopEncode

## DVP2420\_StopEncode

### **Syntax**

int DVP2420\_StopEncode(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| ENC_SUCCEEDED:     | Function succeeded.                       |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function stops encoding on a specified channel.

### **See Also**

DVP2420\_StartEncode

## DVP2420\_StartPreview

### **Syntax**

int DVP2420\_StartPreview(int nChNum,  
HWND hWnd, int nFrameRate, BOOL bDisableAudio = FALSE)

### **Parameters**

|               |   |
|---------------|---|
| nChNum:       | Specifies the channel ID number.                        |
| hWnd          | Specifies a windows handle for display area.            |
| nFrameRate    | A value to set display frame rate of specified channel. |
| bDisableAudio | Specifies if to preview without the audio.              |

### **Return Value**

|                    |   |
|--------------------|---|
| ENC_SUCCEEDED:     | Function succeeded.                       |
| ENC_FAILED:        | Function failed.                          |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function starts to preview the video on a specified channel. The resolution of the video depends on the size of the display window.

### **See Also**

DVP2420\_StopPreview

## **DVP2420\_StopPreview**

### **Syntax**

int DVP2420\_StopPreview(int nChNum)

### **Parameters**

nChNum: Specifies the video channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| ENC_SUCCEEDED:     | Function succeeded.                       |
| ENC_FAILED:        | Function failed.                          |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function stops to preview the video on a specified channel.

### **See Also**

DVP2420\_StartPreview

## DVP2420\_StartMotionDetect

### **Syntax**

int DVP2420\_StartMotionDetect(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function stops the motion detection on a specified channel.

### **See Also**

[DVP2420\\_StopMotionDetect](#)

## DVP2420\_StopMotionDetect

### **Syntax**

int DVP2420\_StopMotionDetect(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function stops the motion detection on a specified channel.

### **See Also**

[DVP2420\\_StartMotionDetect](#)

## DVP2420\_SetSignalType

### Syntax

int DVP2420\_SetSignalType(int nChNum, int nSignalType)

### Parameters

nChNum: Specifies the channel ID number.  
nSignalType: A value to set the video signal type. (1: PAL, 2: NTSC) (Default value is 2)

### Return Value

|                    |  |
|--------------------|--|
| ENC_SUCCEEDED:     | Function succeeded.                        |
| ENC_FAILED:        | Function failed.                           |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully.  |
| ENC_DEVINITFAILED  | Chip does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                 |
| ENC_PARAMERROR:    | Parameter error.                           |

### Description

This function sets the video signal type for encoding.

### See Also

## DVP2420\_SetMPEGType

### **Syntax**

int DVP2420\_SetMPEGType(int nChNum, int nMPEGType, int nVideoSize)

### **Parameters**

nChNum: Specifies the channel ID number.

nMPEGType: A value to set the video MPEG standard. (1: MPEG1, 2: MPEG2, 4: MPEG4) (Default value is 4)

nVideoSize: A value to set the video resolution. MPEG1 video only supports SIF resolution. (Default resolution is SIF for MPEG1 and D1 for MPEG2/ MPEG4.)

| nVideoSize | Video Resolution | Resolution (Horiz. x Vert.) |         | Video Format |       |       |
|------------|------------------|-----------------------------|---------|--------------|-------|-------|
|            |                  | NTSC                        | PAL     | MPEG1        | MPEG2 | MPEG4 |
| 0          | D1               | 720x480                     | 720x576 |              | X     | X     |
| 1          | VGA              | 640x480                     | 640x576 |              | X     | X     |
| 2          | SIF              | 352x240                     | 352x288 | X            | X     | X     |
| 3          | CIF              | 352x288                     | 352x288 |              | X     | X     |
| 4          | QCIF             | 176x144                     | 176x144 |              | X     | X     |

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED: Chip does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

ENC\_PARAMERROR: Parameter error.

### **Description**

This function sets the video MPEG standard and the video resolution for encoding.

### **See Also**

## DVP2420\_SetBrightness

### **Syntax**

int DVP2420\_SetBrightness(int nChNum, int nBrightness)

### **Parameters**

nChNum: Specifies the channel ID number.  
nBrightness: A value to set the video brightness of a specified channel. The range is 0~255. (Default value is 128)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function sets the video brightness on a specified channel.

### **See Also**

DVP2420\_GetBrightness

## **DVP2420\_GetBrightness**

### **Syntax**

int DVP2420\_GetBrightness(int nChNum, int \*pBrightness)

### **Parameters**

nChNum: Specifies the channel ID number.  
pBrightness: An integer pointer to store the returned video brightness of a specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video brightness on a specified channel.

### **See Also**

DVP2420\_SetBrightness

## DVP2420\_SetContrast

### **Syntax**

int DVP2420\_SetContrast(int nChNum, int nContrast)

### **Parameters**

nChNum: Specifies the channel ID number.  
nContrast: A value to set the video contrast of a specified channel. The range is 0~127. (Default value is 68)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function sets the video contrast on a specified channel.

### **See Also**

DVP2420\_GetContrast

## DVP2420\_GetContrast

### **Syntax**

int DVP2420\_GetContrast(int nChNum, int \*pContrast)

### **Parameters**

nChNum: Specifies the channel ID number.  
pContrast: An integer pointer to store the returned video contrast of a specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video contrast on a specified channel.

### **See Also**

DVP2420\_SetContrast

## DVP2420\_SetSaturation

### **Syntax**

int DVP2420\_SetSaturation(int nChNum, int nSaturation)

### **Parameters**

nChNum: Specifies the channel ID number.  
nSaturation: A value to set the video color saturation of a specified channel. The range is 0~127. (Default value is 64)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function gets the video color saturation on a specified channel.

### **See Also**

DVP2420\_GetSaturation

## DVP2420\_GetSaturation

### **Syntax**

int DVP2420\_GetSaturation(int nChNum, int \*pSaturation)

### **Parameters**

nChNum: Specifies the channel ID number.  
pSaturation: An integer pointer to store the returned video color saturation of a specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video contrast on a specified channel.

### **See Also**

DVP2420\_SetContrast

## DVP2420\_SetHue

### **Syntax**

int DVP2420\_SetHue(int nChNum, int nHue)

### **Parameters**

nChNum: Specifies the channel ID number.  
nHue: A value to set the video hue value of a specified channel. The range is -128~127. (Default value is 0)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function sets the video hue value on a specified channel.

### **See Also**

DVP2420\_GetHue

## DVP2420\_GetHue

### **Syntax**

int DVP2420\_GetHue(int nChNum, int \*pHue)

### **Parameters**

nChNum: Specifies the channel ID number.  
pHue: An integer pointer to store the returned video hue value of a specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video hue value on a specified channel.

### **See Also**

DVP2420\_SetHue

## DVP2420\_SetGOPType

### **Syntax**

int DVP2420\_SetGOPType (int nChNum, int nKeyFrameIntervals, int nRefFramesDistance);

### **Parameters**

|                     |   |
|---------------------|---|
| nChNum:             | Specifies the channel ID number.  |
| nKeyFrameIntervals: | A value to set the number of frames in a GOP. The range is 1~256. (Default value is 15)   |
| nRefFramesDistance: | A value to set the frame distance between the reference frames. The range is 0~3. (Default value is 3 for MPEG1/MPEG2 and 1 for MPEG4) (MPEG4 does not support B-Frame)<br>0 -- The GOP structure is I. (Encoder will generate I frames only)<br>1 -- The GOP structure is IP.<br>2 -- The GOP structure is IBP.<br>3 -- The GOP structure is IBBP. |

### **Return Value**

|                    |  |
|--------------------|--|
| ENC_SUCCEEDED:     | Function succeeded.                        |
| ENC_FAILED:        | Function failed.                           |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully.  |
| ENC_DEVINITFAILED  | Chip does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                 |

### **Description**

This function sets the number of frames in a GOP and the frame distance between the reference frames on a specified channel.

### **See Also**

DVP2420\_GetGOPType

## DVP2420\_GetGOPType

### **Syntax**

int DVP2420\_GetGOPType (int nChNum, int \*pKeyFrameIntervals, int \*pRefFramesDistance)

### **Parameters**

nChNum: Specifies the channel ID number.  
pKeyFrameIntervals: An integer pointer to store the returned number of frames in a GOP.  
pRefFramesDistance: An integer pointer to store the returned frame distance.  
0 -- The GOP structure is I. (Encoder will generate I frames only)  
1 -- The GOP structure is IP.  
2 -- The GOP structure is IBP.  
3 -- The GOP structure is IBBP.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_DEVINITFAILED: Chip does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the number of frames in GOP and the frame distance between the reference frames on a specified channel.

### **See Also**

DVP2420\_SetGOPType

## DVP2420\_SetFrameRate

### **Syntax**

int DVP2420\_SetFrameRate (int nChNum, int nFrameRate, int nSkipFrameNum);

### **Parameters**

nChNum: Specifies the video channel ID number.

nFrameRate: A value to set the frame rate field in the sequence header. The range is 1~8. (Default value is 4)

- 1 -- 24,000/1001 23.976 fps
- 2 -- 24 Film
- 3 -- 25 PAL
- 4 -- 30,000/1001 29.97 fps NTSC
- 5 -- 30 NTSC drop frame
- 6 -- 50 Double frame rate PAL
- 7 -- 60,000/1001 Double frame rate NTSC
- 8 -- 60 Double frame rate drop frame NTSC

nSkipFrameNum: A value to set the minimum number of frames to skip. The range is 0~15. (Default value is 0)

If the frame rate is 30 and the minimum to skip is 1 (one frame is displayed, the next one is not), then the effective frame rate becomes 15 (only half of the frames are displayed). Similarly, If skip = 2, the effective frame rate =  $30/3 = 10$  fps (one out of three frames is displayed)

If skip = 3, the effective frame rate =  $30/4 = 7.5$  fps (one out of four frames is displayed)

etc.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED: Chip does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function sets video frame rate on a specified channel.

### **See Also**

DVP2420\_GetFrameRate

## DVP2420\_GetFrameRate

### **Syntax**

int DVP2420\_GetFrameRate (int nChNum,  
int \*pFrameRate, int \*pSkipFrameNum)

### **Parameters**

nChNum: Specifies the channel ID number.  
pFrameRate: An integer pointer to store the returned frame rate field in the sequence header.  
1 -- 24,000/1001 23.976 fps  
2 -- 24 Film  
3 -- 25 PAL  
4 -- 30,000/1001 29.97 fps NTSC  
5 -- 30 NTSC drop frame  
6 -- 50 Double frame rate PAL  
7 -- 60,000/1001 Double frame rate NTSC  
8 -- 60 Double frame rate drop frame NTSC  
pSkipFrameNum: An value to set the minimum number of frames to skip.

If the frame rate is 30 and the minimum to skip is 1 (one frame is displayed, the next one is not), then the effective frame rate becomes 15 (only half of the frames are displayed). Similarly, If skip = 2, the effective frame rate =  $30/3 = 10$  fps (one out of three frames is displayed)  
If skip = 3, the effective frame rate =  $30/4 = 7.5$  fps (one out of four frames is displayed)  
etc.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_DEVINITFAILED: Chip does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video frame rate on a specified channel.

### **See Also**

DVP2420\_SetFrameRate

## DVP2420\_InsertMotionDetectMask

### **Syntax**

int DVP2420\_InsertMotionDetectMask(int nChNum, MDRegion md\_regions[], int nThreshold[])

### **Parameters**

nChNum: Specifies the channel ID number.

md\_regions: A structure array to set the regions of the motion detection of a specified channel. The number of the elements of the array must be larger than nine.

nThreshold: A integer array to set the motion vector thresholds of corresponding regions. The number of the elements of the array must be larger than nine. (The default value is 80 for every region)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED: Chip does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

ENC\_PARAMERROR: Parameter error.

### **Description**

This function sets the motion detect regions and thresholds on a specified video channel. The setting of the default regions are shown as follows:

|          |          |           |         |           |
|----------|----------|-----------|---------|-----------|
| Region1: | left=0,  | right=15, | top=0,  | bottom=10 |
| Region2: | left=15, | right=30, | top=0,  | bottom=10 |
| Region3: | left=30, | right=45, | top=0,  | bottom=10 |
| Region4: | left=0,  | right=15, | top=10, | bottom=20 |
| Region5: | left=15, | right=30, | top=10, | bottom=20 |
| Region6: | left=30, | right=45, | top=10, | bottom=20 |
| Region7: | left=0,  | right=15, | top=20, | bottom=30 |
| Region8: | left=15, | right=30, | top=20, | bottom=30 |
| Region9: | left=30, | right=45, | top=20, | bottom=30 |

### **See Also**

Struct MDRegion  
[DVP2420\\_GetMotionDetectMask](#)

## DVP2420\_GetMotionDetectMask

### **Syntax**

```
int DVP2420_GetMotionDetectMask(int nChNum, MDRegion  
md_regions[], int nThreshold[])
```

### **Parameters**

nChNum: Specifies the channel ID number.

md\_regions: A structure array to store the returned regions of the motion detection of a specified channel. The number of the elements of the array must be larger than nine.

nThreshold: A integer array to store the returned motion vector thresholds of corresponding regions of a specified channel. The number of the elements of the array must be larger than nine.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED: Chip does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the motion detect regions and thresholds on a specified channel.

### **See Also**

Struct [MDRegion](#)

[DVP2420\\_InsertMotionDetectMask](#)

## DVP2420\_SetVideoBitrate

### **Syntax**

int DVP2420\_SetVideoBitrate(int nChNum, int nBitRate, int nAvgBitRate)

### **Parameters**

nChNum: Specifies the channel ID number.  
nBitrate: A value to set maximum bit rate of specified video channel. The range is 128 kbps~15 Mbps. (Default value is 4 Mbps)

The suggested video bit rate is from 1.5 Mbps to 15 Mbps for 1/2 D1 and above.

The suggested video bit rate is from 512 kbps to 15 Mbps for SIF.

The suggested video bit rate is from 128 kbps to 15 Mbps for QSIF.

nAvgBitRate: A value to set average bit rate of specified channel. The range is 128 kbps~9 Mbps. (Default value is 3.5 Mbps for PS, 3Mbps for TS)

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_DEVINITFAILED: Chip does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function sets the bit rate of the video stream on a specified video channel. The constant bit rate is used when nBitRate equals nAvgBitRate.

### **See Also**

[DVP2420\\_GetVideoBitrate](#)

## DVP2420\_GetVideoBitrate

### **Syntax**

```
int DVP2420_GetVideoBitrate(int nChNum, int *pBitRate, int *pAvgBitRate)
```

### **Parameters**

nChNum: Specifies the channel ID number.

pBitRate: An integer pointer to store the returned maximum bit rate of specified channel.

pAvgBitRate: An integer pointer to store the returned average bit rate of specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.

ENC\_FAILED: Function failed.

ENC\_SDKINITFAILED: SDK does not be initialized successfully.

ENC\_DEVINITFAILED: Chip does not be initialized successfully.

ENC\_CHNUMERROR: Invalid channel ID number.

ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the bit rate of the video stream on a specified channel.

### **See Also**

DVP2420\_SetVideoBitrate

## DVP2420\_SetAudioBitrate

### **Syntax**

int DVP2420\_SetAudioBitrate(int nChNum, int nBitrate)

### **Parameters**

nChNum: Specifies the channel ID number.  
nBitrate: A value to set bit rate of the audio stream on a specified channel. The range is 0 ~ 13. (Default value is 7 (128 kbps))

|                |                |                |
|----------------|----------------|----------------|
| 0 -- 32 kbps   | 1 -- 48 kbps   | 2 -- 56 kbps   |
| 3 -- 64 kbps   | 4 -- 80 kbps   | 5 -- 96 kbps   |
| 6 -- 112 kbps  | 7 -- 128 kbps  | 8 -- 160 kbps  |
| 9 -- 192 kbps  | 10 -- 224 kbps | 11 -- 256 kbps |
| 12 -- 320 kbps | 13 -- 384 kbps |                |

### **Return Value**

|                    |  |
|--------------------|--|
| ENC_SUCCEEDED:     | Function succeeded.                        |
| ENC_FAILED:        | Function failed.                           |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully.  |
| ENC_DEVINITFAILED  | Chip does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                 |

### **Description**

This function sets the bit rate of the audio stream on a specified channel.

### **See Also**

[DVP2420\\_GetAudioBitrate](#)

## DVP2420\_GetAudioBitrate

### **Syntax**

int DVP2420\_GetAudioBitrate(int nChNum, int \*pBitrate)

### **Parameters**

nChNum: Specifies the channel ID number.  
pBitrate: An integer pointer to store the returned bit rate of the audio stream on a specified channel. The range is 0 ~ 13.

|                |                |                |
|----------------|----------------|----------------|
| 0 -- 32 kbps   | 1 -- 48 kbps   | 2 -- 56 kbps   |
| 3 -- 64 kbps   | 4 -- 80 kbps   | 5 -- 96 kbps   |
| 6 -- 112 kbps  | 7 -- 128 kbps  | 8 -- 160 kbps  |
| 9 -- 192 kbps  | 10 -- 224 kbps | 11 -- 256 kbps |
| 12 -- 320 kbps | 13 -- 384 kbps |                |

### **Return Value**

|                    |  |
|--------------------|--|
| ENC_SUCCEEDED:     | Function succeeded.                        |
| ENC_FAILED:        | Function failed.                           |
| ENC_SDKINITFAILED: | SDK does not be initialized successfully.  |
| ENC_DEVINITFAILED  | Chip does not be initialized successfully. |
| ENC_CHNUMERROR:    | Invalid channel ID number.                 |
| ENC_PARAMERROR:    | Parameter error.                           |

### **Description**

This function gets the bit rate of the audio stream on a specified channel.

### **See Also**

DVP2420\_SetAudioBitrate

## DVP2420\_GPIOSetData

### **Syntax**

int DVP2420\_GPIOSetData(int nDONum, BOOL bValue)

### **Parameters**

nDONum: Specifies the digital output number. The range is 0~3.  
bValue: A value to the value of the specified digital output.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_DEVINITFAILED: Chip does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function sets the value of the specified digital output. The first chip controls the GPIO, thus must to initialize the chip and download the firmware into the chip before controlling GIPO.

### **See Also**

DVP2420\_GPIOGetData

## DVP2420\_GPIOGetData

### **Syntax**

int DVP2420\_GPIOGetData(int nDINum, BOOL\* pValue)

### **Parameters**

nDINum: Specifies the digital input number. The range is 0~3.  
pValue: A point to get the value of the specified digital input.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_DEVINITFAILED: Chip does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function gets the value of the specified digital input. The first chip controls the GPIO, thus must to initialize the chip and download the firmware into the chip before controlling GIPO.

### **See Also**

DVP2420\_GPIOSetData

## DVP2420\_RegisterStreamReadCB

### **Syntax**

```
int DVP2420_RegisterStreamReadCallback(  
PSTREAMREADPROC pStreamRead)
```

### **Parameters**

pStreamRead: A STREAMREAD\_STRUCT pointer for the StreamRead callback function.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.

### **Description**

This function registers the StreamRead callback functions.

### **See Also**

Struct [PSTREAMREADPROC](#)

## **DVP2420\_RegisterMotionDetectCB**

### **Syntax**

```
int DVP2420_RegisterMotionDetectCallback(  
PMOTIONDETECTPROC pMotionDetect)
```

### **Parameters**

pMotionDetect: A function pointer of the MotionDetect callback function.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.

### **Description**

This function registers the MotionDetect callback function.

### **See Also**

Type PMOTIONDETECTPROC

## DVP2420\_RegEncFailCB

### **Syntax**

int DVP2420\_RegEncFailCB(PENCFAILPROC pEncFail)

### **Parameters**

pEncFail: A function pointer of the EncFail callback function.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.

### **Description**

This function registers the EncFail callback function.

### **See Also**

Type PENCFAILPROC

## DVP2420\_SetFileName

### **Syntax**

int DVP2420\_SetFileName(int nChNum, char \*pFileName)

### **Parameters**

nChNum: Specifies the video channel ID number.  
pFileName: A NULL-terminated string for the storage video file name.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.  
ENC\_PARAMERROR: Parameter error.

### **Description**

This function sends the storage video file name to SDK to generate corresponding log files filename.log and filename\_pts.log. The two log files are necessary for hardware playback.

### **See Also**

## DVP2420\_GetCurlImage

### **Syntax**

int DVP2420\_GetCurlImage(int nChNum, long \*lpImageBuf, long \*lpBufSize)

### **Parameters**

nChNum: Specifies the video channel ID number.  
lpImageBuf: A long pointer to store the returned image data on a specified channel.  
lpBufSize: A long pointer to store the returned size of the image on a specified channel.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.  
ENC\_SDKINITFAILED: SDK does not be initialized successfully.  
ENC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function gets current rendered image on a specified channel.

### **See Also**

## **DVP2420\_PSMPEG4ToDivx**

### **Syntax**

```
int DVP2420_PSMPEG4ToDivx(char *src_filename,  
char * des_filename)
```

### **Parameters**

src\_filename: A string for the PS MPEG4 video file name.  
des\_filename: A string for the DIVX format file name.

### **Return Value**

ENC\_SUCCEEDED: Function succeeded.  
ENC\_FAILED: Function failed.

### **Description**

This function converts the MPEG4 video file to the DIVX format video file.

### **See Also**

## **DVP2420\_IsPSMPEG4Type**

### **Syntax**

BOOL DVP2420\_IsPSMPEG4Type(char \* mpegfilename)

### **Parameters**

mpeg4filename: A string for the PS MPEG video file name.

### **Return Value**

TRUE: The specified video file is PS MPEG4 video type.

FALSE: The specified video file is not PS MPEG4 video type.

### **Description**

This function detects if the specified video file is PS MPEG4 video type.

### **See Also**

## Decoding Functions Reference

### Data Type

#### DecRes

##### Syntax

```
typedef enum
{
    DEC_SUCCEEDED      = 1,
    DEC_FAILED         = 0,
    DEC_SDKINITFAILED  = -1,
    DEC_DEVINITFAILED  = -2,
    DEC_PARAMERROR     = -3,
    DEC_CHNUMERROR     = -4,
    DEC_MISSLOGFILE    = -5
} DecRes;
```

##### Description

The method returned code.

## **PDECENDOFFILEPROC**

### **Syntax**

```
typedef void (*PDECENDOFFILEPROC)(int nChNum)
```

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The Decoding EOF Process Callback function. This callback function is called when decoding process reaches END\_OF\_FILE.

### **See Also**

[DVP2420\\_RegDecEndOfFileCB](#)

## **PDECFAILPROC**

### **Syntax**

typedef void (\*PDECFAILPROC)(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

None.

### **Description**

The Decoding Failed Process Callback function. This callback function is called when decoding process fails.

### **See Also**

[DVP2420\\_RegDecFailCB](#)

## Method

### DVP2420\_CreateDecSDKInstence

#### Syntax

int DVP2420\_CreateDecSDKInstence (void \*\*pp)

#### Parameters

pp: A pointer to the SDK instance.

#### Return Value

DEC\_SUCCEEDED: Function succeeded.

DEC\_FAILED: Function failed.

DEC\_PARAMERROR: Parameter error.

#### Description

This function creates SDK instance.

#### See Also

## DVP2420\_InitSDK

### **Syntax**

int DVP2420\_InitSDK ()

### **Parameters**

None.

### **Return Value**

DEC\_SUCCEEDED:       Function succeeded.

DEC\_FAILED:           Function failed.

### **Description**

This function initializes the SDK.

### **See Also**

DVP2420\_CloseSDK

## DVP2420\_CloseSDK

### **Syntax**

int DVP2420\_CloseSDK ()

### **Parameters**

None.

### **Return Value**

DEC\_SUCCEEDED:       Function succeeded.

DEC\_SDKINITFAILED:   SDK does not be initialized  
successfully.

### **Description**

This function closes up the SDK.

### **See Also**

DVP2420\_InitSDK

## DVP2420\_InitChips

### **Syntax**

int DVP2420\_InitChips(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| DEC_SUCCEEDED:     | Function succeeded.                       |
| DEC_FAILED:        | Function failed.                          |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                |
| DEC_PARAMERROR:    | Parameter error.                          |

### **Description**

This function initializes the codec chip on a specified channel.

### **See Also**

[DVP2420\\_ReleaseChips](#)

## DVP2420\_ReleaseChips

### **Syntax**

int DVP2420\_ReleaseChips(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| DEC_SUCCEEDED:     | Function succeeded.                       |
| DEC_FAILED:        | Function failed.                          |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function releases the codec chip on a specified channel.

### **See Also**

[DVP2420\\_InitChips](#)

## DVP2420\_DownloadFW

### Syntax

int DVP2420\_DownloadFW(int nChNum)

### Parameters

nChNum: Specifies the channel ID number.

### Return Value

|                    |  |
|--------------------|--|
| DEC_SUCCEEDED:     | Function succeeded.                        |
| DEC_FAILED:        | Function failed.                           |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully.  |
| DEC_DEVINITFAILED  | Chip does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                 |

### Description

This function downloads the firmware into the chip on a specified channel. Two firmware files boot.sre and pscodex.sre will be used by the library. **Notes: Don't download the firmware into the chip when the encoding process is running in the chip.**

### See Also

## DVP2420\_GetChipCount

### **Syntax**

int DVP2420\_GetChipCount(int \*pChipCnt)

### **Parameters**

pChipCnt: An integer pointer to store the returned number of the chips.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.

DEC\_SDKINITFAILED: SDK does not be initialized successfully.

DEC\_PARAMERROR: Parameter error.

### **Description**

This function gets the number of the codec chips.

### **See Also**

## DVP2420\_GetSDKVersion

### **Syntax**

float DVP2420\_GetSDKVersion()

### **Parameters**

None.

### **Return Value**

If function succeeded, it returns the version of the SDK. Otherwise, it returns -1.

### **Description**

This function gets the version of the SDK.

### **See Also**

## DVP2420\_StartDecode

### Syntax

int DVP2420\_StartDecode(int nChNum, LPCSTR lpcsFileName, HWND hWnd)

### Parameters

nChNum: Specifies the channel ID number.  
lpcsFileName: A NULL-terminated string for the decoded file name.  
hWnd: Specifies the window handle of the display area.

### Return Value

DEC\_SUCCEEDED: Function succeeded.  
DEC\_FAILED: Function failed.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_DEVINITFAILED: Chip does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.  
DEC\_PARAMERROR: Parameter error.  
DEC\_MISSLOGFILE: Load the playback log failed.

### Description

This function starts to decode the video on a specified channel.

### See Also

DVP2420\_StopDecode

## DVP2420\_StopDecode

### **Syntax**

int DVP2420\_StopDecode(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| DEC_SUCCEEDED:     | Function succeeded.                       |
| DEC_FAILED:        | Function failed.                          |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function stops decoding on a specified channel.

### **See Also**

DVP2420\_StartDecode

## **DVP2420\_SetSignalType**

### **Syntax**

int DVP2420\_SetSignalType(int nChNum, int nSignalType)

### **Parameters**

nChNum: Specifies the channel ID number.  
nSignalType: A value to set the video signal type. (1: PAL, 2: NTSC) (Default value is 2)

### **Return Value**

|                    |  |
|--------------------|--|
| DEC_SUCCEEDED:     | Function succeeded.                        |
| DEC_FAILED:        | Function failed.                           |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully.  |
| DEC_DEVINITFAILED  | Chip does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                 |
| DEC_PARAMERROR:    | Parameter error.                           |

### **Description**

This function sets the video signal type for decoding.

### **See Also**

## DVP2420\_SetMPEGType

### **Syntax**

int DVP2420\_SetMPEGType(int nChNum, int nMPEGType)

### **Parameters**

|            |   |
|------------|---|
| nChNum:    | Specifies the channel ID number.  |
| nMPEGType: | A value to set the video MPEG standard. (1: MPEG1, 2: MPEG2, 4: MPEG4) (Default value is 4) |

### **Return Value**

|                    |  |
|--------------------|--|
| DEC_SUCCEEDED:     | Function succeeded.                        |
| DEC_FAILED:        | Function failed.                           |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully.  |
| DEC_DEVINITFAILED  | Chip does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                 |
| DEC_PARAMERROR:    | Parameter error.                           |

### **Description**

This function sets the video MPEG standard decoding.

### **See Also**

## DVP2420\_Pause

### **Syntax**

int DVP2420\_Pause(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| DEC_SUCCEEDED:     | Function succeeded.                       |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function pauses or continues to play the video.

### **See Also**

## DVP2420\_Fast

### **Syntax**

int DVP2420\_Fast(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| DEC_SUCCEEDED:     | Function succeeded.                       |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function speeds up to play the video. The function doubles the speed by one time, 3 times at most.

### **See Also**

## DVP2420\_Rewind

### **Syntax**

int DVP2420\_Rewind(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| DEC_SUCCEEDED:     | Function succeeded.                       |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function rewinds to play the video. The function doubles the speed by one time, 3 times at most.

### **See Also**

## DVP2420\_SingleStep

### **Syntax**

int DVP2420\_SingleStep(int nChNum)

### **Parameters**

nChNum: Specifies the channel ID number.

### **Return Value**

|                    |   |
|--------------------|---|
| DEC_SUCCEEDED:     | Function succeeded.                       |
| DEC_SDKINITFAILED: | SDK does not be initialized successfully. |
| DEC_CHNUMERROR:    | Invalid channel ID number.                |

### **Description**

This function steps forward one frame of the video.

### **See Also**

## DVP2420\_SetPlayPos

### **Syntax**

int DVP2420\_SetPlayPos(int nChNum, ULONG64 ulRefTime)

### **Parameters**

nChNum: Specifies the channel ID number.  
ulRefTime: A value of the video time to seek video position.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.

### **Description**

This function seeks the video to the specified video file time.

### **See Also**

## DVP2420\_GetCurrentFrameNum

### **Syntax**

```
int DVP2420_GetCurrentFrameNum(int nChNum, int  
*pCurFrameNum)
```

### **Parameters**

nChNum: Specifies the channel ID number.  
pCurFrameNum: An integer pointer to store the returned frame number.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.  
DEC\_PARAMERROR: Parameter error.

### **Description**

This function gets the current decoded frame number.

### **See Also**

DVP2420\_GetFileTotalFrames

## DVP2420\_GetFileTotalFrames

### **Syntax**

int DVP2420\_GetFileTotalFrames(int nChNum, int \*pTotalFrame)

### **Parameters**

nChNum: Specifies the channel ID number.  
pTotalFrame: An integer pointer to store the returned number of the total frames.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.  
DEC\_PARAMERROR: Parameter error.

### **Description**

This function gets the number of the total frames in the video file.

### **See Also**

DVP2420\_GetCurrentFrameNum

## DVP2420\_GetPlayedTime

### **Syntax**

```
int DVP2420_GetPlayedTime(int nChNum, ULONG64  
*lpPlayedTime)
```

### **Parameters**

nChNum: Specifies the channel ID number.  
lpPlayedTime: A pointer to store the returned current video time.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.  
DEC\_PARAMERROR: Parameter error.

### **Description**

This function gets the current played time of the video.

### **See Also**

DVP2420\_GetFileTime

## DVP2420\_GetFileTime

### **Syntax**

int DVP2420\_GetFileTime(int nChNum, ULONG64 \*lpFileTime)

### **Parameters**

nChNum: Specifies the channel ID number.  
lpFileTime: A pointer to store the returned video file time.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.  
DEC\_CHNUMERROR: Invalid channel ID number.  
DEC\_PARAMERROR: Parameter error.

### **Description**

This function gets the video file time.

### **See Also**

DVP2420\_GetPlayedTime

## DVP2420\_RegDecEndOfFileCB

### **Syntax**

```
int DVP2420_RegDecEndOfFileCB(PDECENDOFFILEPROC  
pDecEndOfFile)
```

### **Parameters**

pDecEndOfFile: A function pointer of the DecEndOfFile callback function.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.

### **Description**

This function registers the DecEndOfFile callback function.

### **See Also**

Type [PDECENDOFFILEPROC](#)

## DVP2420\_RegDecFailCB

### **Syntax**

int DVP2420\_RegDecFailCB(PDECFAILPROC pDecFail)

### **Parameters**

pDecFail: A function pointer of the DecFail callback function.

### **Return Value**

DEC\_SUCCEEDED: Function succeeded.  
DEC\_SDKINITFAILED: SDK does not be initialized successfully.

### **Description**

This function registers the DecFail callback function.

### **See Also**

Type PDECFAILPROC